

# *NAPOPC\_CE5 DA Server*

---

User's Manual  
[Version 2.30]



OPC® , the OPC-Logo and OPC™ Foundation are trademarks of the OPC Foundation.  
([www.opcfoundation.org](http://www.opcfoundation.org))

Microsoft®, Microsoft .NET™, VisualStudio.NET™ and Microsoft Windows™ are trademarks of the  
Microsoft Corporation ([www.microsoft.com](http://www.microsoft.com))

## **Warranty**

All products manufactured by ICP DAS Inc. are warranted against defective materials for a period of one year from the date of delivery to the original purchaser.

## **Warning**

ICP DAS Inc. assumes no liability for damages consequent to the use of this product. ICP DAS Inc. reserves the right to change this manual at any time without notice. The information furnished by ICP DAS Inc. is believed to be accurate and reliable. However, no responsibility is assumed by ICP DAS Inc. for its use, or for any infringements of patents or other rights of third parties resulting from its use.

## **Copyright**

Copyright 2003-2011 by ICP DAS Inc., LTD. All rights reserved worldwide.

## **Trademark**

The names used for identification only maybe registered trademarks of their respective companies.

## **License**

The user can use, modify and backup this software on a single machine. The user may not reproduce, transfer or distribute this software, or any copy, in whole or in part.

## Table of Contents

<b>1</b>	<b>NAPOPC_CE5 DA SERVER .....</b>	<b>4</b>
1.1	INSTALL NAPOPC_CE5 DA SERVER .....	5
1.2	FUNCTION OVERVIEW .....	6
1.2.1	Search Modules .....	6
1.2.2	Monitoring Devices.....	11
1.2.3	Adding a New Device.....	12
1.2.3.1	Adding a New I-8K/I-87K Embedded Module .....	12
1.2.3.2	Adding a New XW I/O Embedded Module .....	14
1.2.3.3	Adding a New Remote I/O Module .....	16
1.2.3.4	Adding a New Internal Device .....	18
1.2.3.5	Adding a New FRnet Device .....	20
1.2.3.6	Adding a New Modbus RTU Controller .....	21
1.2.3.7	Adding a New Modbus ASCII Controller.....	24
1.2.3.8	Adding a New Modbus TCP Controller.....	26
1.2.4	Adding a New Group .....	28
1.2.5	Adding a New Tag .....	29
1.2.5.1	Adding New Tags For I-7K/8K/87K/ZigBee/FRnet/XW Module .....	29
1.2.5.2	Adding a New Tag For Internal Device .....	31
1.2.5.3	Adding a New Tag For Modbus Device.....	32
1.2.5.4	Scaling Settings.....	34
1.2.6	Adding Multi Tags for Modbus Device .....	35
1.2.7	Read/Write the Tags.....	36
1.2.8	Editing A Device/Group/Tag properties.....	37
1.2.9	Deleting A Device/Group/Tag .....	38
1.2.10	Generating Tags .....	40
1.2.11	Services Setup.....	40
1.2.12	Rule Script Editor .....	41
1.2.13	File.....	42
1.2.14	About.....	44
1.2.15	Minimize NAPOPC_CE5 .....	44
<b>2</b>	<b>QUICK START .....</b>	<b>45</b>
<b>3</b>	<b>REMOTE ACCESSING .....</b>	<b>46</b>
3.1	SYSTEM REQUIREMENT .....	47
3.2	CONFIGURING DCOM .....	48
3.2.1	Configuring On the Server Site (WinPAC) .....	49
3.2.2	Configuring On the Client Site (PC).....	50
3.2.3	Configuring On the Client Site (XPAC).....	59
3.2.4	Configuring On the Client Site (WinPAC).....	68
<b>4</b>	<b>THE APPLICATION OF NAPOPC_CE5 .....</b>	<b>72</b>
4.1	NAPOPC_CE5 WITH OPC CLIENT .....	72
4.2	NAPOPC_CE5 WITH MODBUS RTU/TCP CLIENT.....	78
4.2.1	Supported Modbus Commands .....	78
4.3	NAPOPC_CE5 WITH NAPOPC_ST/NAPOPC_XPE .....	79
4.4	NAPOPC_CE5 WITH USER APPLICATION.....	79
4.4.1	Quicker API for eVC++ Developer.....	79
4.4.1.1	System Function.....	81
4.4.1.2	QuickerIO Function .....	84
4.4.1.3	Modbus Function .....	96
4.4.1.4	UserShare Function.....	104
4.4.2	Quicker API for VB.NET/VC#.NET Developer .....	113
4.5	NAPOPC_CE5 WITH RULE SCRIPT.....	114
4.5.1	Rule Script Syntax.....	114
	<b>APPENDIX A – ERROR LIST AND DESCRIPTION .....</b>	<b>116</b>

# 1 NAPOPC\_CE5 DA Server

What is NAPOPC\_CE5 DA Server? NAPOPC\_CE5 DA Server is an integrated omnibus software package which combines OPC, Modbus TCP, Modbus RTU services, and Scankernel together. The particular design, "Rule Script", lets user can quickly establish a DCS control system with logic control, multi-communication services.

For UI design, NAPOPC\_CE5 uses an explorer-style user interface to display a hierarchical tree of modules and groups with their associated tags. A group can be defined as a subdirectory containing one or more tags. A module may have many subgroups of tags. All tags belong to their module when they are scanned to perform I/O. (The "OPC" stands for "OLE for Process Control" and the "DA" stands for "Data Access".)

For software use, NAPOPC\_CE5 creates a set-up procedure requiring at most three steps for different kinds of users. This kind of procedure simplifies the designing process for the programmer, and ensures the stability and efficiency of control system.

NAPOPC\_CE5 not only can map the physical I/O to a specific Modbus address automatically, but also allows users to define their own variables into it. Therefore users can develop their own application program with eVC++, VB.NET, and VC#.NET programming language via Modbus RTU and Modbus TCP protocol to share their specific data with Modbus client. Moreover, users can operate the NAPOPC\_CE5 and NAPOPC\_ST/NAPOPC\_XPE in coordination to create a fantastic solution integrating SCADA software with on-line data.

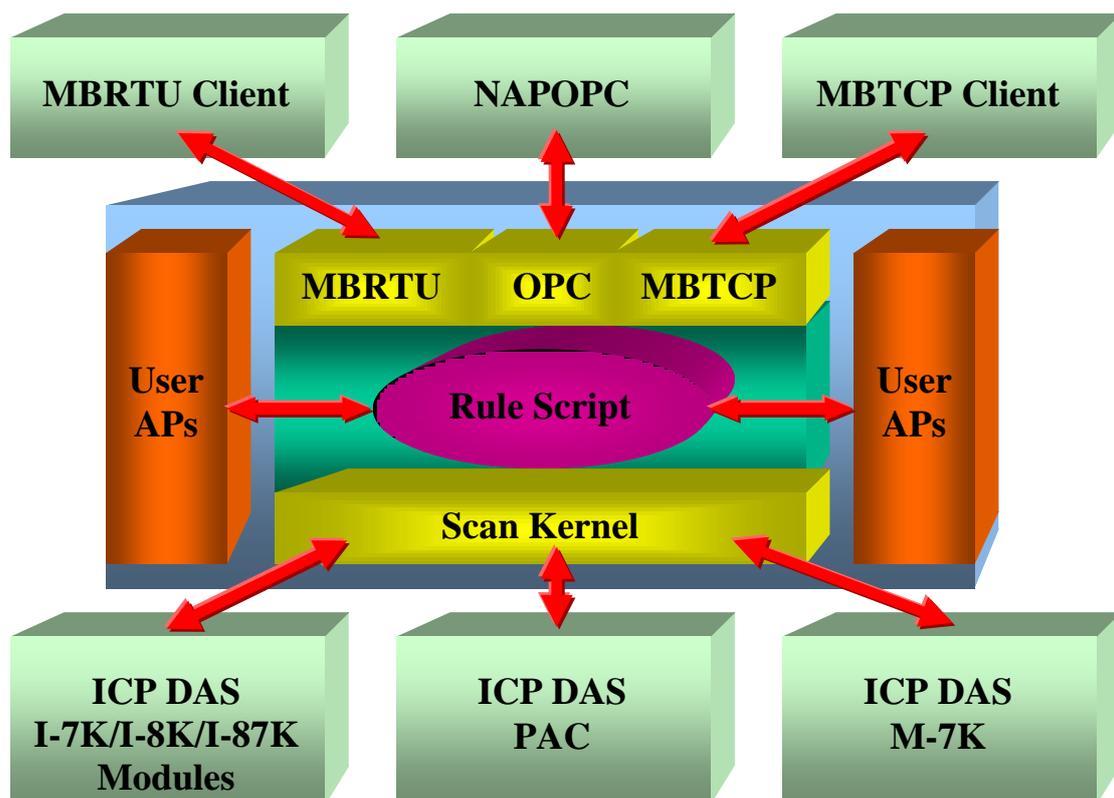


Fig 1-1

The main program of NAPOPC\_CE5 is "NAPOPC\_Svr\_CE5.exe". It automatically loads dynamic libraries under \System\_Disk\Tools\ NAPOPC\_CE5 folder and calls functions in these libraries.

## 1.1 Install NAPOPC\_CE5 DA Server

You have to execute "NAPOPC\_CE5Boot.exe" in the \System\_Disk\Tools\ NAPOPC\_CE5 of WinPAC-8000/5000 when you use NAPOPC\_CE5 first time, after that, "NAPOPC\_CE5Boot.exe" will register NAPOPC\_CE5 automatically. Moreover, if you want to execute the " NAPOPC\_Svr\_CE5.exe " automatically while WinPAC-8000/5000 boots up, please refer to the "Auto Execution" function at "3.5 WinPAC Utility" of winpac\_8x4x\_user\_manual\_v1.9.0.pdf and add path of " NAPOPC\_CE5Boot.exe" into "Auto Execution".

**NOTE: After above steps, please use "Save and Reboot" function at WinPAC Utility to save registry exactly.**

Name	Size	Type	Date Modified
DCON_CE	18.5KB	Application Extension	6/29/2010 12:27 PM
history_v2.14	2.55KB	Text Document	6/29/2010 12:27 PM
MBTool	30.5KB	Application Extension	6/29/2010 12:27 PM
module_7K	23.5KB	INI File	6/29/2010 12:27 PM
module_87K	18.6KB	INI File	6/29/2010 12:27 PM
module_8K	12.1KB	INI File	6/29/2010 12:27 PM
module_ET	4.48KB	INI File	6/29/2010 12:27 PM
module_FRnet	633 bytes	INI File	6/29/2010 12:27 PM
NAPOPC_CE5	403 bytes	Batch File	6/29/2010 12:27 PM
NAPOPC_CE5Boot	4.50KB	Application	6/29/2010 12:27 PM
NAPOPC_Svr_CE5	900KB	Application	6/29/2010 12:27 PM
opccomn_ps	60KB	Application Extension	6/29/2010 12:27 PM
OPCDAuto	112KB	Application Extension	6/29/2010 12:27 PM
OPCProxy	72.5KB	Application Extension	6/29/2010 12:27 PM
pac_i8017hw	18.5KB	Application Extension	6/29/2010 12:27 PM
pac_i8024w	11KB	Application Extension	6/29/2010 12:27 PM
pac_i8084w	16.5KB	Application Extension	6/29/2010 12:27 PM
pac_i8172w	6.50KB	Application Extension	6/29/2010 12:27 PM
Quicker	11KB	Application Extension	6/29/2010 12:27 PM
QuickerNet	5.50KB	Application Extension	6/29/2010 12:27 PM
RegEdit	25.5KB	Application	6/29/2010 12:27 PM
regsvr32	6KB	Application	6/29/2010 12:27 PM
Rule	0 bytes	Text Document	6/29/2010 12:28 PM
StOleProxy	311KB	Application Extension	6/29/2010 12:27 PM
Test1	24KB	TDB File	6/29/2010 12:36 PM
UARTCE	19.5KB	Application Extension	6/29/2010 12:27 PM
WinpacSDK	96KB	Application Extension	6/29/2010 12:27 PM

Fig 1.1-1

After that, you execute the main program " NAPOPC\_Svr\_CE5.exe " which would load dynamic libraries under \System\_Disk\Tools\ NAPOPC\_CE5 folder by itself to start NAPOPC\_CE5.

If the files under "\System\_Disk\Tools\NAPOPC\_CE5" loss or crash, please copy the files under "/napdos/wp-8x4x\_ce50/system\_disk/tools/NAPOPC\_CE5/" in the CD to "\System\_Disk\Tools\NAPOPC\_CE5" by yourself.

## 1.2 Function Overview

### 1.2.1 Search Modules

The "Search Modules..." function lets you configure NAPOPC\_CE5 automatically. It searches the RS-485 network and embedded modules to find modules and then generates tags automatically. This version of NAPOPC\_CE5 not only generates AI/AO, DI/DO, Latched DI and Counter tags but also maps each tag to a unique modbus address.

**Step 1:** Click on the "Add/ Search Modules..." menu item or the  icon to search for modules.



Fig 1.2.1-1

**Step 2:** The "Search Modules" window pops up.

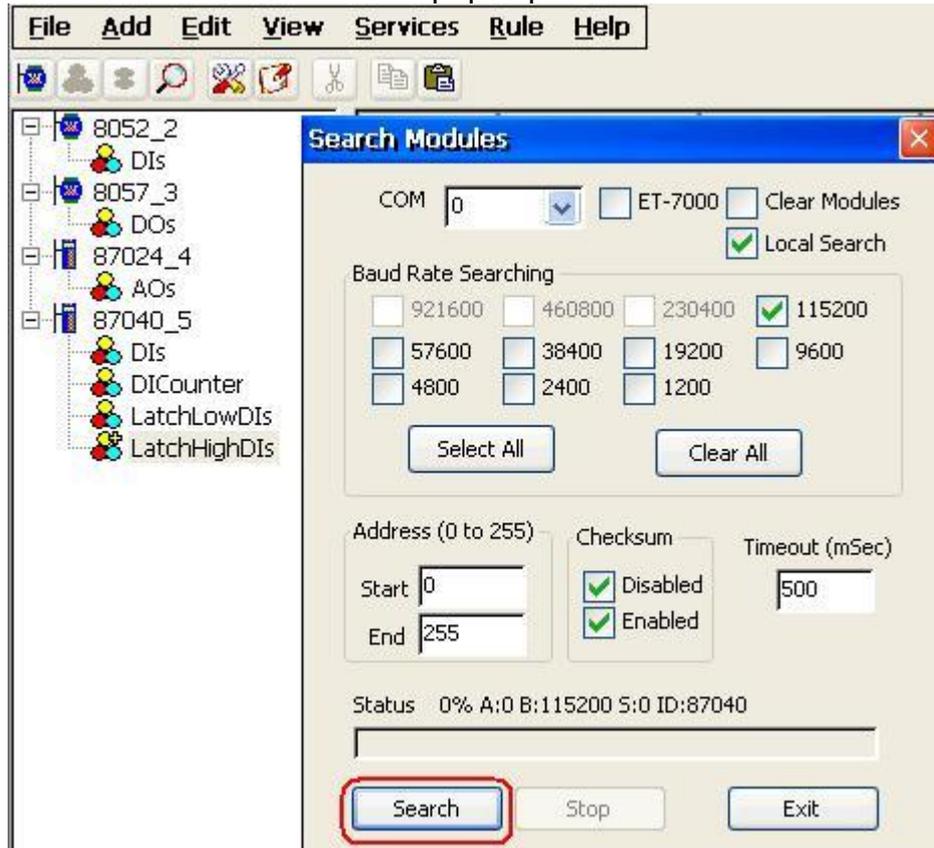


Fig 1.2.1-2

**Step 3:** If you want to search the I-8K I/O modules or XW-board plugged in the WinPAC-8000/5000, you have to check the “Local Search” field. “COM 0” is for searching I-87K I/O modules or XW-board plugged in the WinPAC-8000/5000.

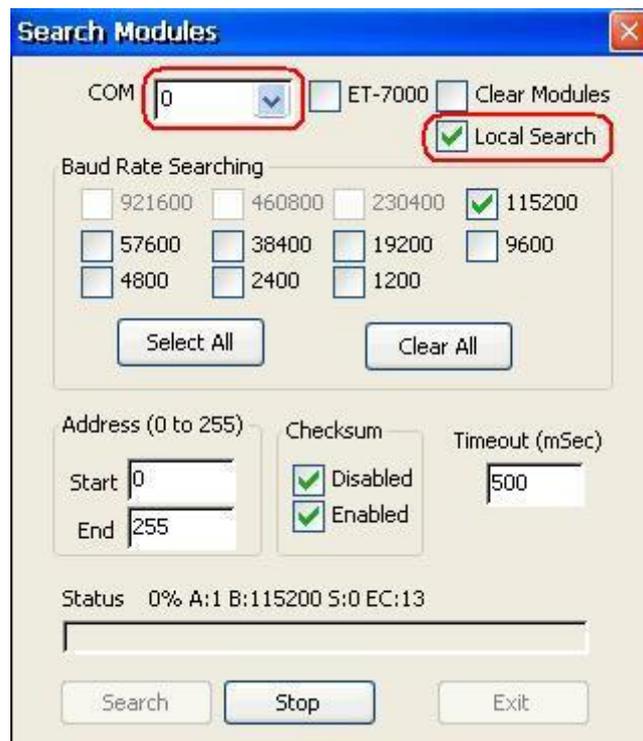


Fig 1.2.1-3

**Step 4:** If you want to search the I-7K/I-87K remote I/O modules via RS-232, you have to choice “COM 1” and uncheck the “Local Search”.

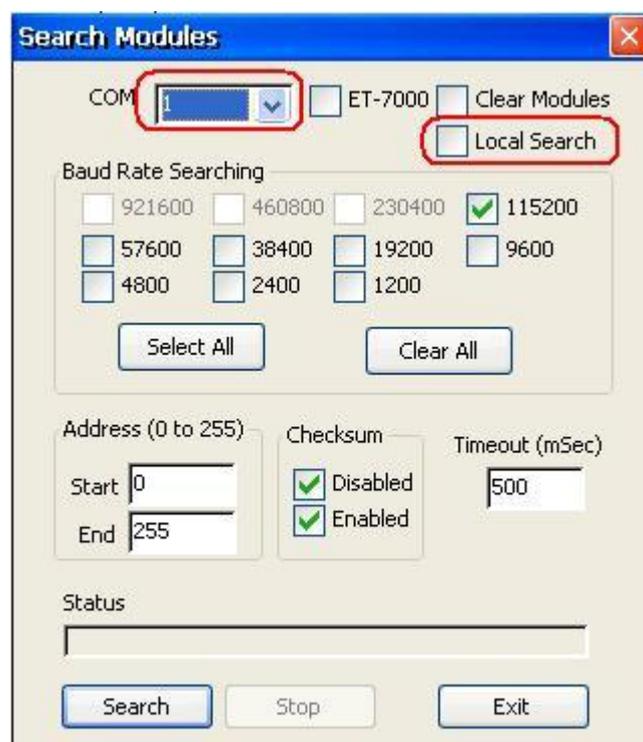


Fig 1.2.1-4

**Step 5:** If you want to search the I-7K/I-87K remote I/O modules via RS-485 and ET-7000 modules via Ethernet, you have to choice “COM 2” and “ET-7000”, and uncheck the “Local Search”.

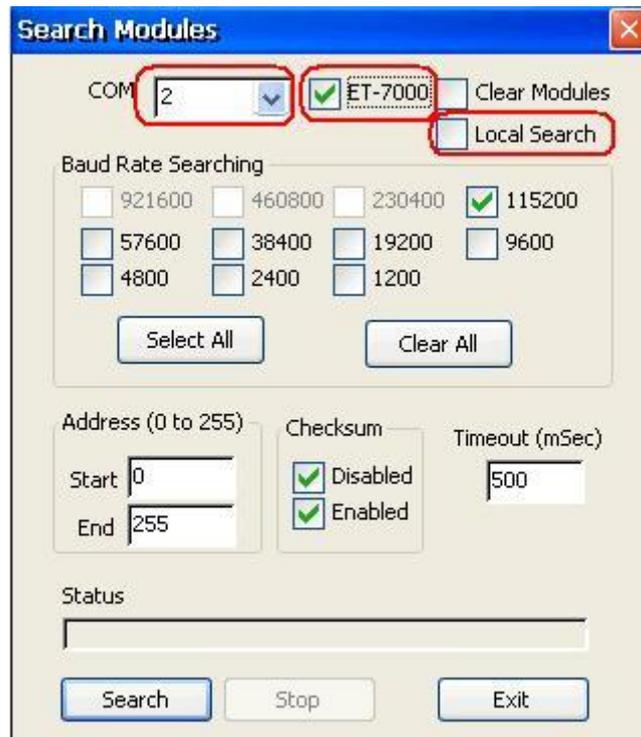


Fig 1.2.1-5

**COM :**

Specifies which "COM" port number to search. The default value is 0 and the valid range is from 0 to 255. Please verify the "COM" port number that the RS-485 network is connected to.

Modules	COM 0	COM 1	COM 2	COM 3	COM 4
Local I-87K/XW-board	Yes	-	-	-	-
Remote I-7K/I-87K via RS-232	-	Yes	-	-	-
Remote I-7K/I-87K via RS-485	-	-	Yes	-	-
Remote I-7K/I-87K via RS-232/485	-	-	-	Yes	-
Remote I-7K/I-87K via RS-232	-	-	-	-	Yes

**ET-7000:**

If this field is checked, NAPOPC can search not only the modules communicating via COM port but also ET-7000 modules via Ethernet automatically.

**Clear Modules:**

Modules can be added many times. If this field is checked, it removes all modules from the list window before searching. Checking this box prevents adding a duplicate module. The default setting is "not checked".

**Local Search:**

If this field is checked, it searches the I-8K modules or XW-board plugged in the WinPAC-8000/5000 first.

**Baud Rate Searching:**

Specifies which "Baud Rate" will be looking for. The default setting is "9600".

Naturally, if multiple baud rates are checked, the search will be longer. NAPOPC\_CE5 has to close and then reopen the COM ports to communicate with modules when searching for multiple baud rates. This also reduces communication performance. Thus, using the same baud rate and COM port number for every module is highly recommended.

**Select All:**

Sets all the "Baud Rate" fields to be checked. Please refer to the above "Baud Rate Searching" section.

**Clear All:**

Sets all the "Baud Rate" fields to be unchecked (nothing to search). Please refer to the above "Baud Rate Searching" section.

**Address/Start:**

Specifies the starting address. The default value is 0 and the valid range is from 0 to 255. It won't search for an address below these settings.

**Address/End:**

Specifies the ending address. The default value is 255 and the valid range is from 0 to 255. It won't search for an address greater than these settings.

**Checksum/Disabled:**

If this field is checked, modules are searched with no checksum. If both the "Disabled" and "Enabled" fields were unchecked, the search would be undefined.

**Checksum/Enabled:**

If this field is checked, it searches modules with checksum. If both the "Disabled" and "Enabled" fields were unchecked, again, the search would be undefined.

**Timeout:**

Specifies the timeout value of communication to each module. The default value is 200 (equal to 0.2 Seconds), measured in millisecond(s) [0.001 Second(s)]. After a module has been found, this timeout value will also be recorded for further use.

Users can reduce this value to shorten the search time. Be careful. A shorter search time may cause communication failure.

**Status:**

It shows the searching status (includes: progress in %, Address in "A:??", Baud-Rate in "B:????", Checksum in "S:?" and Error-Code in "EC:??").

The timeout error code is 15. In most cases, it indicates no module has responded to the current command.

**Search:**

After setting the above options, click this button to search. The window will be closed automatically when completed.

**Stop:**

During the search, users can click the button to stop. The window will stay on the screen after the search is cancelled.

**Exit:**

Users can click the button to close the window.

**Step 6:** After the search, the discovered modules will be listed on the Device-Window (left side). Users can also see the tags on the Tag-Window (right side) generated by the "Search Modules..." function automatically.

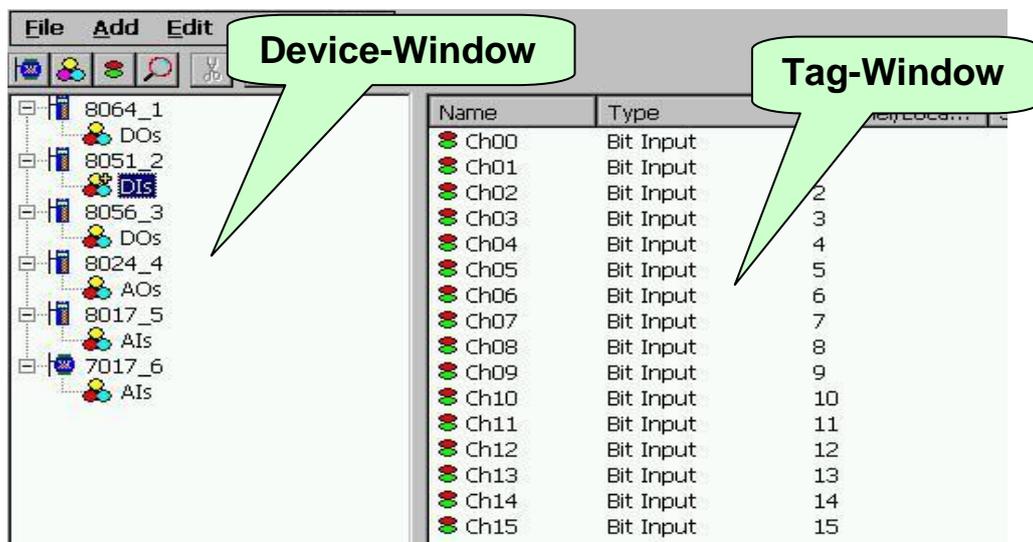


Fig 1.2.1-6

The "Search Modules..." function generates "Digital Input", "Digital Output" "Bit Input" or "Bit Output" tags.

The "Digital Input" and "Digital Output" tags use one communication to read the status of all channels, while the "Bit Input" and "Bit Output" tags use one communication to read only one-channel status. The "Digital Input" and "Digital Output" tags have better performance than the "Bit Input" and "Bit Output" tags. Using the "Digital Input" and "Digital Output" tags to access modules is highly recommended.

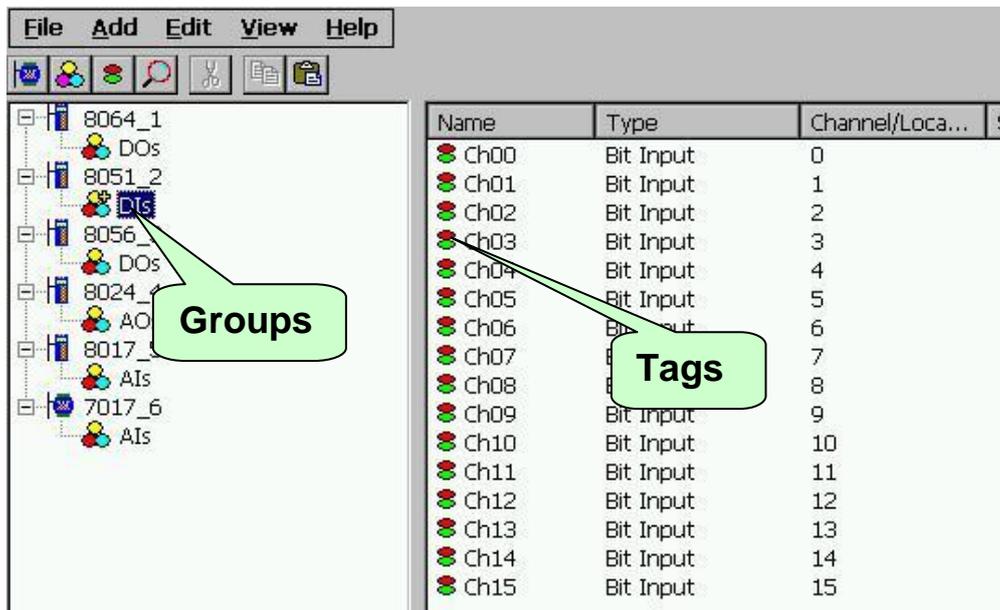


Fig 1.2.1-7

## 1.2.2 Monitoring Devices

Use the "Monitor" function to see values of tags by checking the "View/ Monitor" menu item. Uncheck the item to stop monitoring.

**Step 1:** Click the "View/ Monitor" menu item to enable monitor.

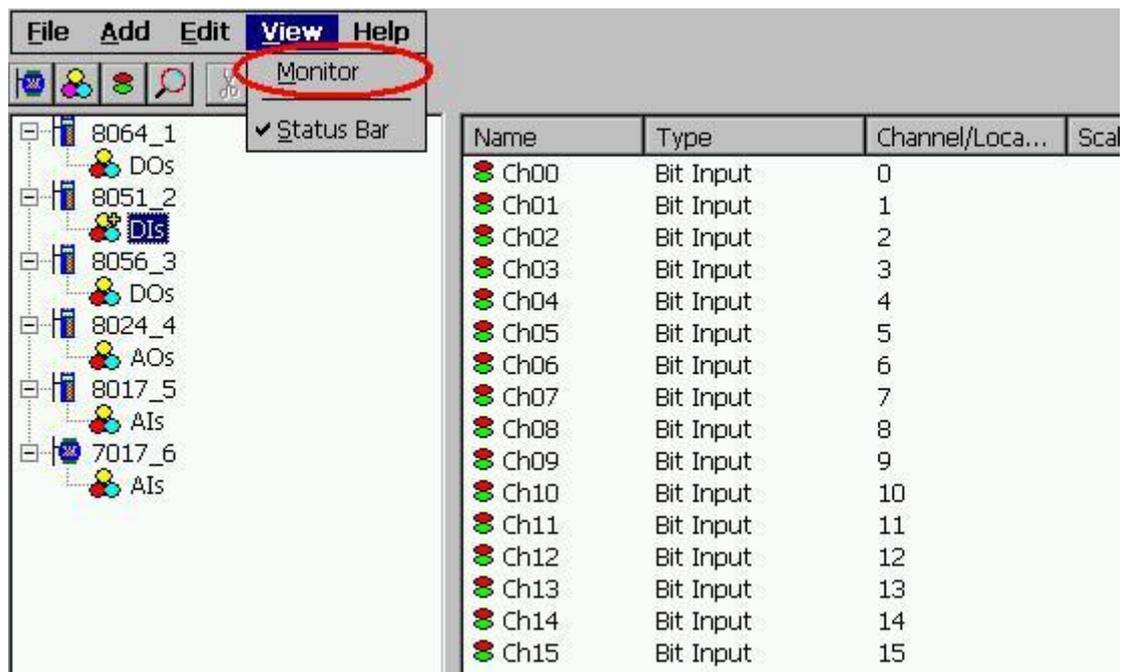


Fig 1.2.2-1

**Step 2:** Select the "AIs" group in the Device-Window (left side) to monitor its own Analog -Input tags.

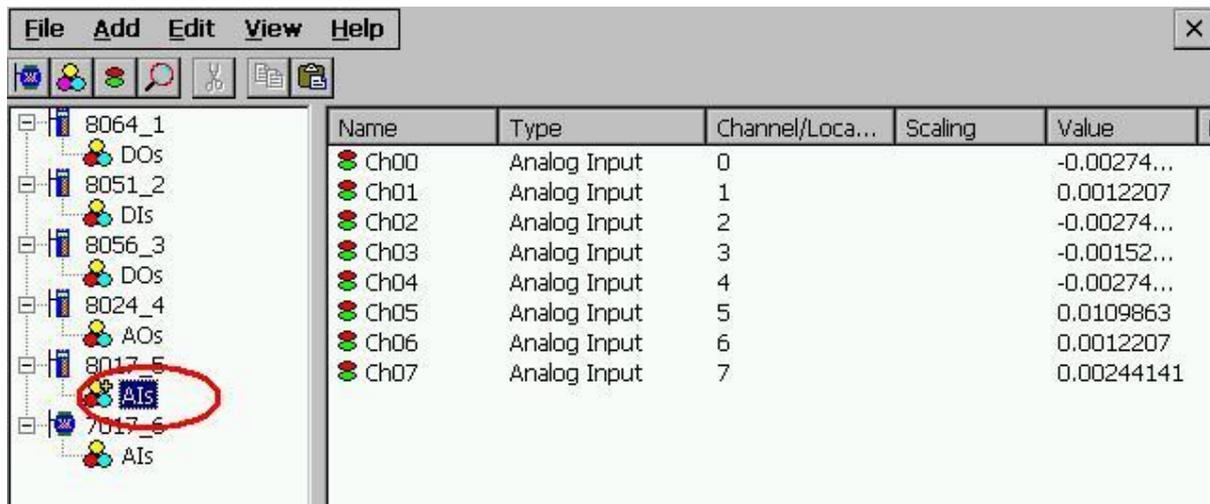


Fig 1.2.2-2

**Step 3:** Select the "8064" module on the Device-Window to monitor its own Digital-Output tags.

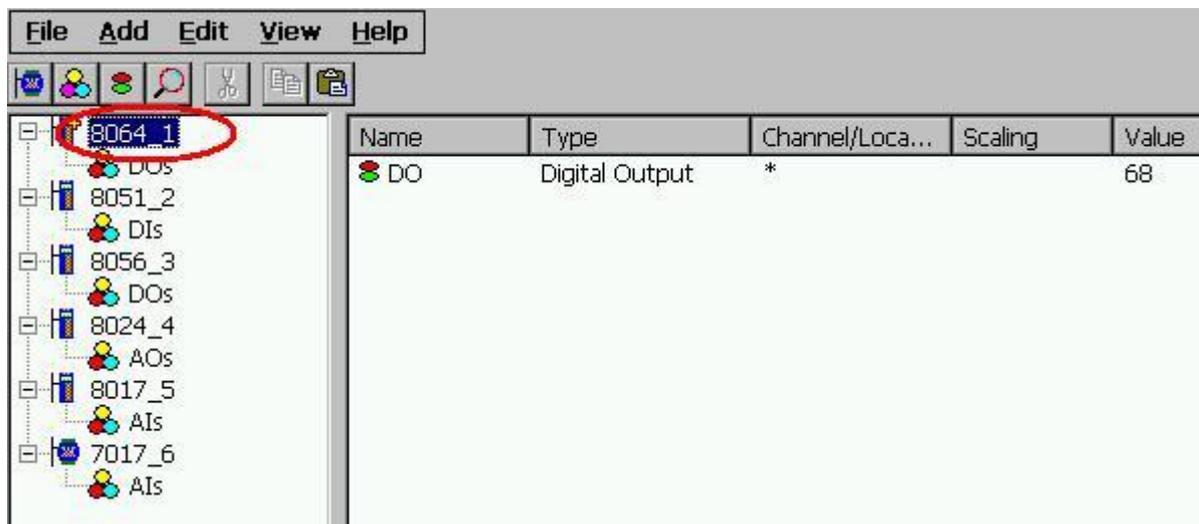


Fig 1.2.2-3

## 1.2.3 Adding a New Device

NAPOPC\_CE5 provides three kinds of device, "DCON Device", "FRnet Device", and "Modbus Device" to be added. The "DCON Device" includes "I-8K/87K Embedded Modules", "Remote I/O Modules", and "Internal Device". The "Internal Device" could be the intermediary container between several user application programs or the intermediary device designing "Rule Script". The "FRnet Device" supports ICP DAS FRnet modules. The "Modbus Device" supports "Modbus RTU", "Modbus ASCII", and "Modbus TCP" protocol. NAPOPC\_CE5 provides multi-thread communication via COM port and Ethernet. The maximum number of Modbus TCP master communication thread is limited to 32 by default.

### 1.2.3.1 Adding a New I-8K/I-87K Embedded Module

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.1-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "DCON" radio button.

**Step 4:** Click the "I-8K/I-87K Embedded Modules" radio button.

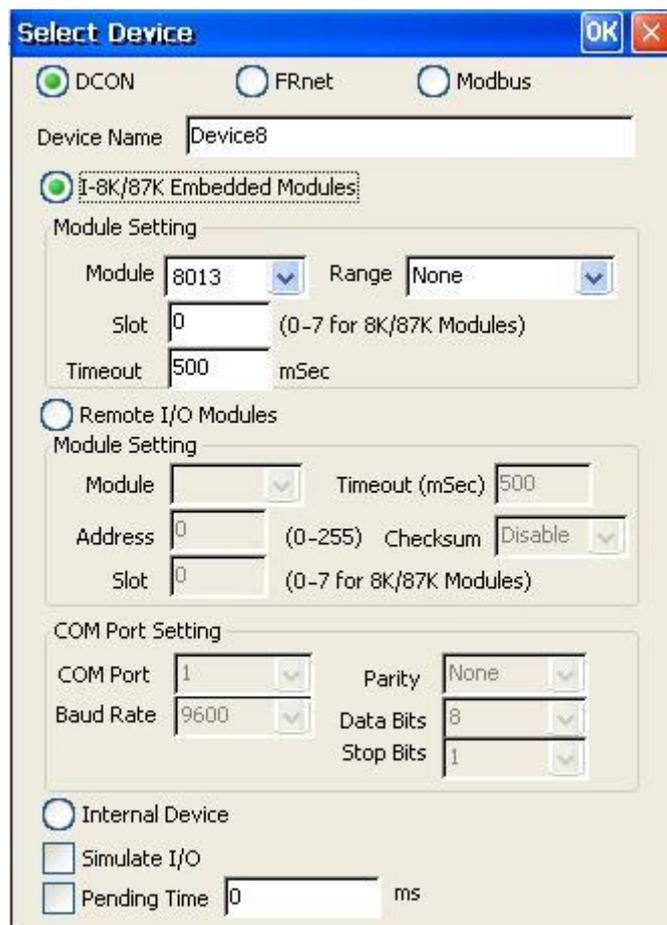


Fig 1.2.3.1-2

**Device Name:**

Names with spaces or punctuation such as "!.," cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**Module:**

User can click on the ComboBox to select a Module ID.

**Timeout:**

Specifies timeout (Response time) value for this module. A smaller timeout value may cause communication failure and a greater timeout value may reduce the performance of the client program.

**Slot:**

The WinPAC-8000 has 4 or 8 slots to plug in. This "slot" field indicates the slot number that the I/O module used. The valid range is from 0 to 7.

**Range:**

It is for I-8017 and I-8024 module settings. Please refer to module manual to choose correct range.

**Simulate I/O:**

The "Simulate I/O" checkbox switches to a simulator of reading I/O. Since the simulator does not open the TCP/IP or COM port, it is an easy way to work with the server, to configure tags or to connect clients without requiring any hardware.

**Pending Time:**

Minimum interval time between two access. To activate this function, [NAPOPC\\_CE5](#) can work under optimized communication performance. If this module only needs to be accessed 1 time per 5 seconds. You can set pending time as 5000 ms. [NAPOPC\\_CE5](#) will automatically spread time resource to other modules which are connected with each other.

**Step 5:** Click on the "OK" button to add this new module.

### 1.2.3.2 Adding a New XW I/O Embedded Module

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.2-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "DCON" radio button.

**Step 4:** Click the "XW I/O Embedded Modules" radio button.

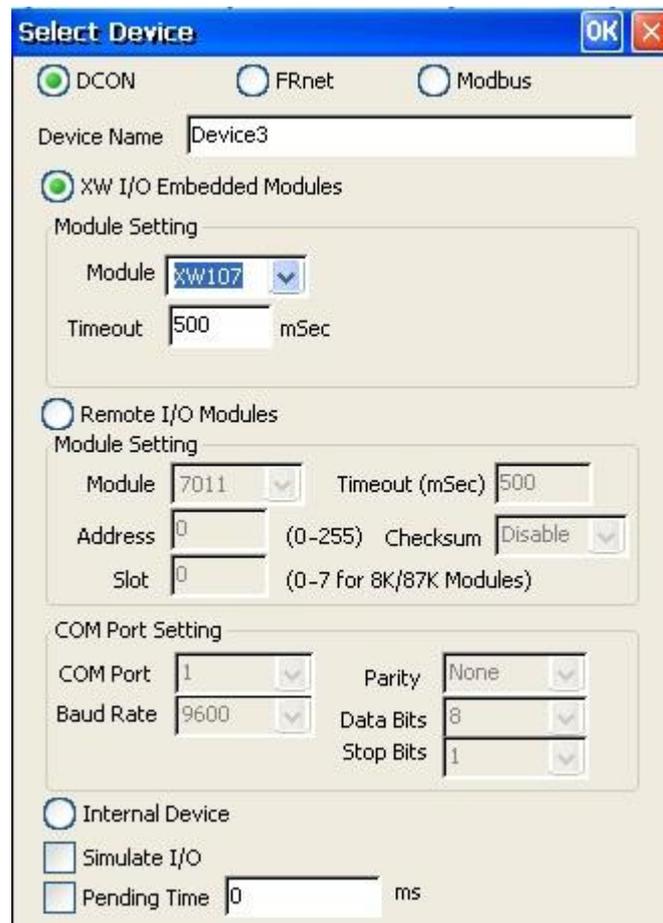


Fig 1.2.3.2-2

**Device Name:**

Names with spaces or punctuation such as “|!,” cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**Module:**

User can click on the ComboBox to select a Module ID.

**Timeout:**

Specifies timeout(Response time) value for this module. A smaller timeout value may cause communication failure and a greater timeout value may reduce the performance of the client program.

**Simulate I/O:**

The “Simulate I/O” checkbox switches to a simulator of reading I/O. Since the simulator does not open the TCP/IP or COM port, it is an easy way to work with the server, to configure tags or to connect clients without requiring any hardware.

**Pending Time:**

Minimum interval time between two access. To activate this function, **NAPOPC\_CE5** can work under optimized communication performance. If this module only needs to be accessed 1 time per 5 seconds. You can set

pending time as 5000 ms. [NAPOPC\\_CE5](#) will automatically spread time resource to other modules which are connected with each other.

**Step 5:** Click on the "OK" button to add this new module.

### 1.2.3.3 Adding a New Remote I/O Module

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.3-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "DCON" radio button.

**Step 4:** Click the "Remote I/O Modules" radio button.

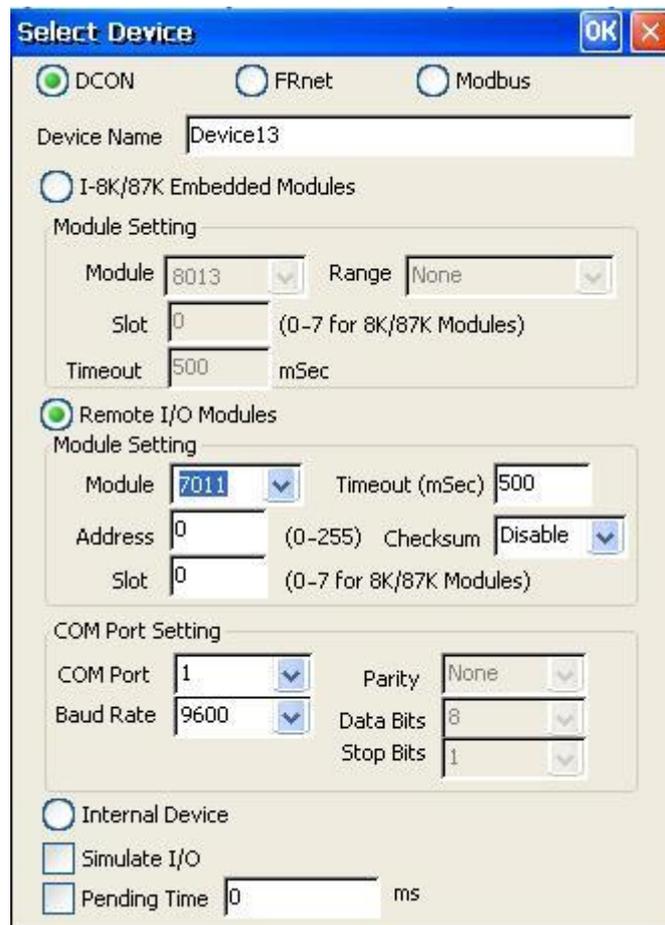


Fig 1.2.3.3-2

**Device Name:**

Names with spaces or punctuation such as “|.,” cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**Module:**

User can click on the ComboBox to select a Module ID.

**Address:**

Specifies a Module Address for this module. The default value is 0 and the valid range is between 0 to 255. This field is disabled for the 8000 sub-devices. It will use the 8000 main-device's address.

**Slot:**

The 8000 main-device has 4 or 8 slots for the 8000 sub-device to plug in. This “slot” field indicates the slot number that the 8000 sub-device is using. The valid range is from 0 to 7. This field is disabled for 8000 main-device and 7000 series modules.

**Timeout:**

Specifies timeout (Response time) value for this module. A smaller timeout value may cause communication failure and a greater timeout value may reduce the performance of the client program. This field is disabled for the 8000 sub-devices and it will use the 8000 main-device's timeout value.

**Checksum:**

This checksum field must match the hardware setting. A mismatch will always cause a communication failure with this module.

This field is disabled for the 8000 sub-devices and it will use the 8000 main-device's checksum.

**COM Port:**

Specifies the COM port to be used. Please verify which COM port number that the RS-485 network is using. Wrong settings will always cause communication failure.

This field is disabled for the 8000 sub-devices. It will use the 8000 main-device's COM port setting.

**Baud Rate:**

Specifies the baud rate to be used. Verify the module's current baud rate. A wrong setting will always cause communication error for this module.

This field is disabled for the 8000 sub-devices. It will use the 8000 main-device's baud rate.

**Simulate I/O:**

The "Simulate I/O" checkbox switches to a simulator of reading I/O. Since the simulator does not open the TCP/IP or COM port, it is an easy way to work with the server, to configure tags or to connect clients without requiring any hardware. This field is disabled and not used for the 8000 main-device.

**Pending Time:**

Minimum interval time between two access. To activate this function, [NAPOPC\\_CE5](#) can work under optimized communication performance. If this module only needs to be accessed 1 time per 5 seconds. You can set pending time as 5000 ms. [NAPOPC\\_CE5](#) will automatically spread time resource to other modules which are connected with each other.

**OK:**

Click on the "OK" button to add the new module setting.

**Cancel:**

Click on the "Cancel" button to avoid any changes.

**Step 5:** Click on the "OK" button to add this new module.

### 1.2.3.4 Adding a New Internal Device

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.4-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "DCON" radio button.

**Step 4:** Click on the "Internal Device" radio button.

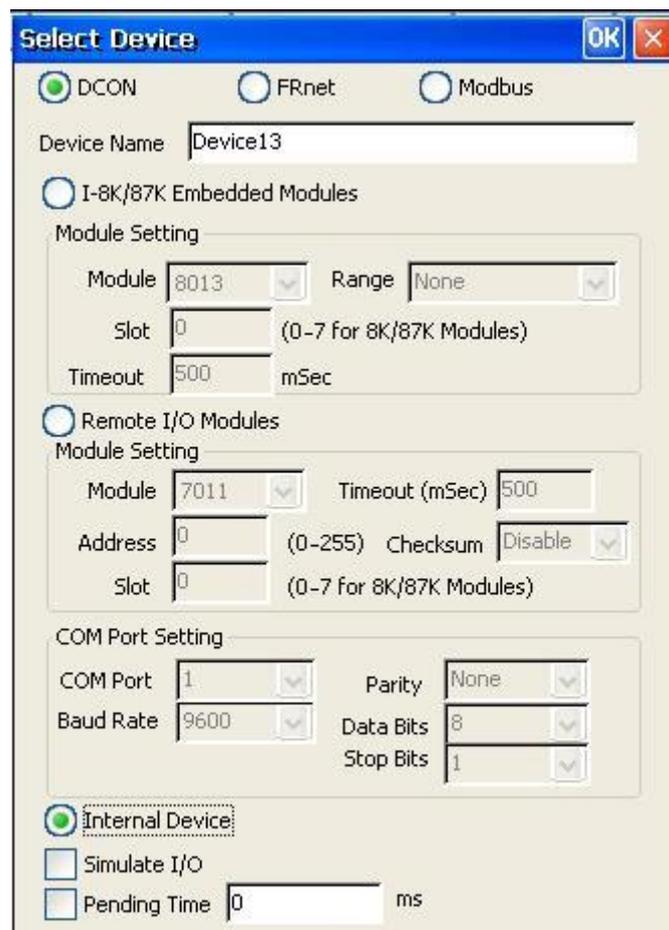


Fig 1.2.3.4-2

**Device Name:**

Names with spaces or punctuation such as "!.," cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**Step 5:** Click on the "OK" button to add this new module.

### 1.2.3.5 Adding a New FRnet Device

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.5-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "FRnet" radio button.



Fig 1.2.3.5-2

**Device Name:**

Names with spaces or punctuation such as "!.," cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**Slot:**

The WinPAC has 4 or 8 slots to plug in. This "slot" field indicates the slot number that the I/O module used. The valid range is from 0 to 7.

**Port:**

The "Port" indicates the port number(0 or 1) of I-8172. Every FRnet I/O modules have to use I-8172 as FRnet communication module. Please refer to the I-8172 manual for more information.

**FR-:**

User can click on the Combo Box to select a FRnet module ID.

**Receiver Address:**

FRnet communication needs correct hardware configurations for the sender address (SA) and receiver address (RA) on the host controller and the remote module in the network. Please refer to the FRnet manual for more information.

**Sender Address:**

FRnet communication needs correct hardware configurations for the sender address (SA) and receiver address (RA) on the host controller and the remote module in the network. Please refer to the FRnet manual for more information..

**Simulate I/O:**

The "Simulate I/O" checkbox switches from reading I/O from the module to running a simulator. Since the simulator does not open the COM port, it is an easy way to work with the server, to configure tags or to connect clients without requiring any hardware.

### 1.2.3.6 Adding a New Modbus RTU Controller

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.6-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "Modbus" radio button.

**Step 4:** Click on the "Modbus RTU" radio button.

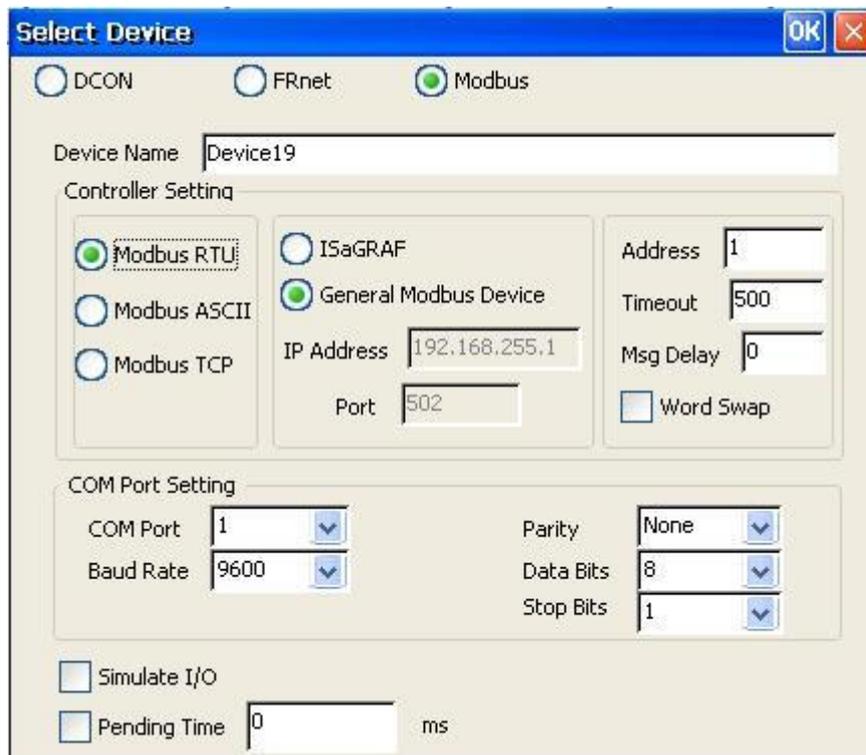


Fig 1.2.3.6-2

**Device Name:**

Names with spaces or punctuation such as “|!,” cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**ISaGRAF:**

Connect ISaGRAF controller

**General Modbus Device:**

Connect general modbus device

**Address:**

Specifies a Address for this controller. The default value is 1 and the valid range is between 1 to 255.

**Timeout:**

Specifies timeout (Response time) value for this controller. A smaller timeout value may cause communication failure and a larger timeout value may reduce the performance of the client program.

**Msg Delay:**

Specifies message delay value for this controller. The default value is 0 ms. A smaller msg delay value may have a higher system loading, but it will have a faster data exchange speed.

**Word Swap:**

The “**Word Swap**” checkbox switches the interpretation of 4 Byte values. Sometimes we need to make the checkbox “**TRUE**” in order to achieve the purpose of Lo-Hi/Hi-Lo communication.

**COM Port:**

Specifies the COM port to be used. Please verify which COM port number that the RS-485 network is using. Wrong settings will always cause communication failure.

**Baud Rate:**

Specifies the baud rate to be used. Verify the module's current baud rate. A wrong setting will always cause communication error for this controller.

**Parity:**

Specifies the parity scheme to be used. It is one of the following values.

<b>Value</b>	<b>Description</b>
None	No parity
Even	Even
Odd	Odd

**Data Bits:**

Specifies the number of bits in the bytes transmitted and received.

**Stop Bits:**

Specifies the number of stop bits to be used. It is one of the following values.

<b>Value</b>	<b>Description</b>
1	1 stop bit
2	2 stop bits
1.5	1.5 stop bits

**Simulate I/O:**

The “**Simulate I/O**” checkbox switches from reading I/O from the module to running a simulator. Since the simulator does not open the COM port, it is an easy way to work with the server, to configure tags or to connect clients without requiring any hardware.

**Pending Time:**

Minimum interval time between two access. To activate this function, **NAPOPC\_CE5** can work under optimized communication performance. If this module only needs to be accessed 1 time per 5 seconds. You can set pending time as 5000 ms. **NAPOPC\_CE5** will automatically spread time resource to other modules which are connected with each other.

**OK:**

Click on the "**OK**" button to add the new controller setting.

**Cancel:**

Click on the "**Cancel**" button to avoid any changes.

**Step 5:** Click on the "OK" button to add this new device.

### 1.2.3.7 Adding a New Modbus ASCII Controller

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.7-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "Modbus" radio button.

**Step 4:** Click on the "Modbus ASCII" radio button.

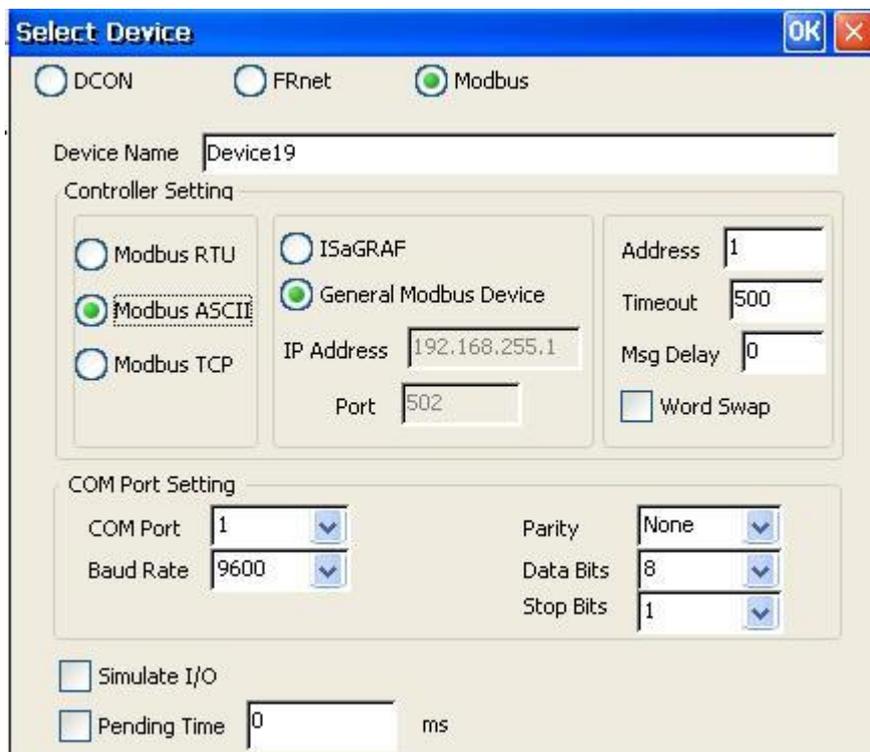


Fig 1.2.3.7-2

#### Device Name:

Names with spaces or punctuation such as "[!.,]" cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**ISaGRAF:**

Connect ISaGRAF controller

**General Modbus Device:**

Connect general modbus device

**Address:**

Specifies a Address for this controller. The default value is 1 and the valid range is between 1 to 255.

**Timeout:**

Specifies timeout (Response time) value for this controller. A smaller timeout value may cause communication failure and a larger timeout value may reduce the performance of the client program.

**Msg Delay:**

Specifies message delay value for this controller. The default value is 0 ms. A smaller msg delay value may have a higher system loading, but it will have a faster data exchange speed.

**Word Swap:**

The "Word Swap" checkbox switches the interpretation of 4 Byte values. Sometimes we need to make the checkbox "TRUE" in order to achieve the purpose of Lo-Hi/Hi-Lo communication.

**COM Port:**

Specifies the COM port to be used. Please verify which COM port number that the RS-485 network is using. Wrong settings will always cause communication failure.

**Baud Rate:**

Specifies the baud rate to be used. Verify the module's current baud rate. A wrong setting will always cause communication error for this controller.

**Parity:**

Specifies the parity scheme to be used. It is one of the following values.

Value	Description
None	No parity
Even	Even
Odd	Odd

**Data Bits:**

Specifies the number of bits in the bytes transmitted and received.

**Stop Bits:**

Specifies the number of stop bits to be used. It is one of the following values.

Value	Description
1	1 stop bit
2	2 stop bits
1.5	1.5 stop bits

**Simulate I/O:**

The "Simulate I/O" checkbox switches from reading I/O from the module to running a simulator. Since the simulator does not open the COM port, it is an easy way to work with the server, to configure tags or to connect clients without requiring any hardware.

**Pending Time:**

Minimum interval time between two access. To activate this function, NAPOPC\_CE5 can work under optimized communication performance. If this module only needs to be accessed 1 time per 5 seconds. You can set pending time as 5000 ms. NAPOPC\_CE5 will automatically spread time resource to other modules which are connected with each other.

**OK:**

Click on the "OK" button to add the new controller setting.

**Cancel:**

Click on the "Cancel" button to avoid any changes.

**Step 5:** Click on the "OK" button to add this new device.

### 1.2.3.8 Adding a New Modbus TCP Controller

**Step 1:** Click on the "Add/ New Device..." menu item or the  icon to add a new module.



Fig 1.2.3.8-1

**Step 2:** The "Select Device" window pops up.

**Step 3:** Click on the "Modbus" radio button.

**Step 4:** Click on the "Modbus TCP" radio button.

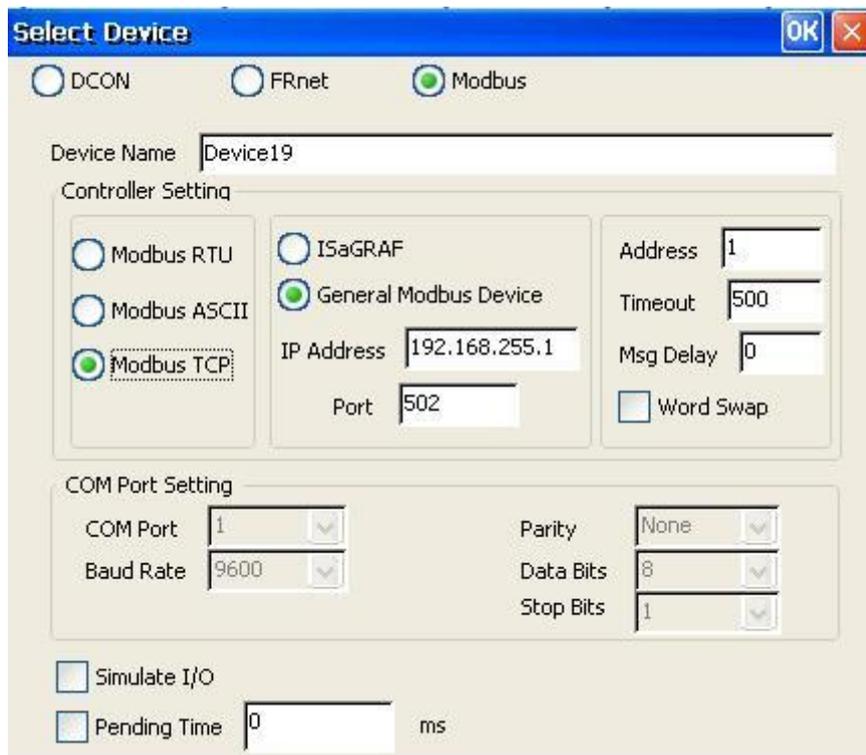


Fig 1.2.3.8-2

**Device Name:**

Names with spaces or punctuation such as “|!,” cannot be used within a module name. The clients use the "Device Name" and "Tags" to access its value. The "Device Name" can not be the same as any other module.

**ISaGRAF:**

Connect ISaGRAF controller

**General Modbus Device:**

Connect general modbus device

**IP Address:**

The unique IP address of your Modbus TCP controller.

**Port:**

You have to set up the value with “502” for communicating with ICP DAS Modbus TCP controller

**Address:**

Specifies a Address for this controller. The default value is 1 and the valid range is between 1 to 255.

**Timeout:**

Specifies timeout (Response time) value for this controller. A smaller timeout value may cause communication failure and a larger timeout value may reduce the performance of the client program.

**Msg Delay:**

Specifies message delay value for this controller. The default value is 0 ms. A smaller msg delay value may have a higher system loading, but it will have a faster data exchange speed.

**Word Swap:**

The "Word Swap" checkbox switches the interpretation of 4 Byte values. Sometimes we need to make the checkbox "TRUE" in order to achieve the purpose of Lo-Hi/Hi-Lo communication.

**Simulate I/O:**

The "Simulate I/O" checkbox switches from reading I/O from the module to running a simulator. Since the simulator does not open the COM port, it is an easy way to work with the server, to configure tags or to connect clients without requiring any hardware.

**Pending Time:**

Minimum interval time between two access. To activate this function, NAPOPC\_CE5 can work under optimized communication performance. If this module only needs to be accessed 1 time per 5 seconds. You can set pending time as 5000 ms. NAPOPC\_CE5 will automatically spread time resource to other modules which are connected with each other.

**OK:**

Click on the "OK" button to add the new controller setting.

**Cancel:**

Click on the "Cancel" button to avoid any changes.

## 1.2.4 Adding a New Group

**Step 1:** Click on the "Add/ New Group" menu item or the  icon to add a new group.

**Step 2:** The "Group" window pops up.



Fig 1.2.4-1

**Name:**

A "Group Name" may have any name, but avoid names with spaces or punctuation such as "!.,". The "Group Name" must not be used twice. A group can be defined as a subdirectory containing one or more tags. A device may have many subgroups of tags. All tags belong to their module when they are scanned to perform I/O.

## 1.2.5 Adding a New Tag

### 1.2.5.1 Adding New Tags For I-7K/8K/87K/ZigBee/FRnet/XW Module

**Step 1:** Click on the "Add/Generate Tags" menu item to add new tags.



Fig 1.2.5.1-1

**Step 2:** "Generate Tags" function will generate tags for the device you choose.

**Step 3:** Double click the tag to check the property.

**Step 4:** Choose the "Settings" page. Because the tag belongs to the module-type device, the "I/O Module" radio button is active.

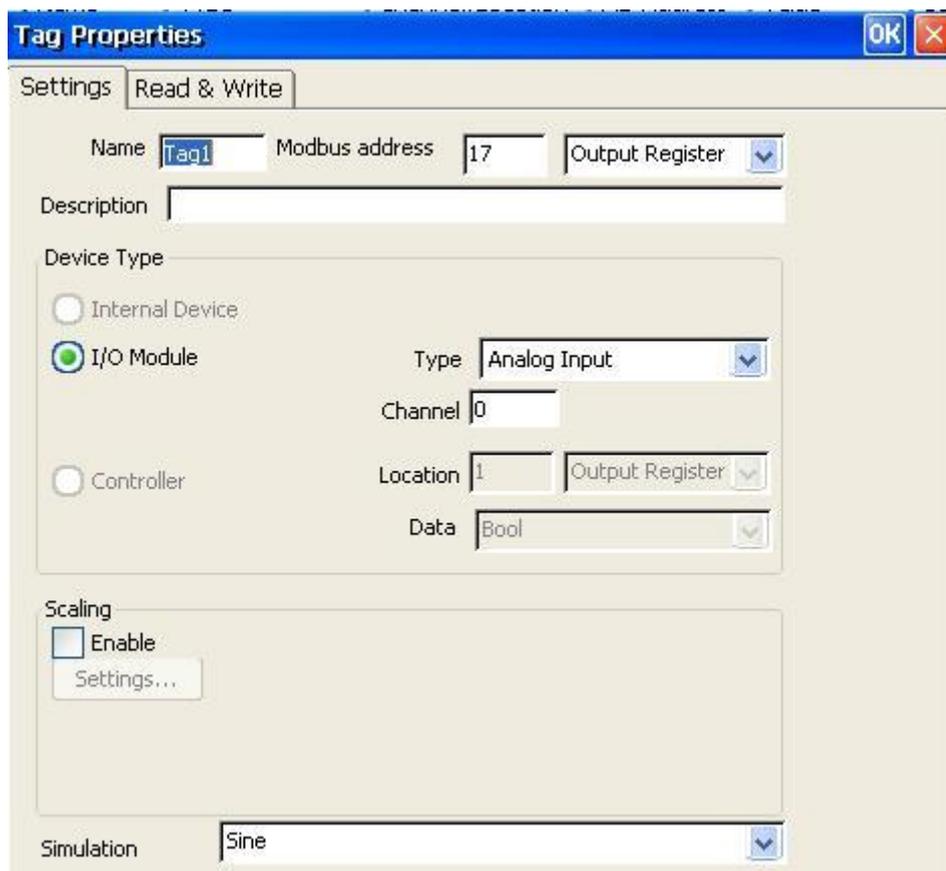


Fig 1.2.5.1-2

**Name:**

Any "**Tag Name**" may be used, but avoid names with spaces or punctuation such as "|,.". The clients will use the "**Device Name**" and "**Tags**" to access its value. Hence the "**Tag Name**" cannot be a duplicate of another tag in the same group.

**Modbus address:**

Specifies an unique modbus address for this tag in order to communicate with modbus client. The default address is already an unique one.

After that, you also need to choose the address type. There are four address types you can choose. They are "**Input Coil**", "**Output Coil**", "**Input Register**", and "**Output Register**" which depends on your tag property. It is important to give an appropriate modbus address type and address value.

<b>Address Type</b>	<b>Range</b>
Output Coil	000001 - 001000
Input Coil	100001 - 101000
Input Register	300001 - 301000
Output Register	400001 - 401000

**Description:**

Specifies the description text for this tag. This can be blank.

**Type:**

Shows the command to be used for this tag. Different modules support different commands.

**Channel:**

Specifies the channel number to be used for this tag. The "**Digital Input**" and "**Digital Output**" tags do not use this channel setting, because all channels are read with one communication.

**Simulation:**

The valid signal is SINE, RAMP and RANDOM. This field is validated when the module uses simulation I/O. Please refer to the "**Adding A New Device**" section.

**OK:**

Click on the "**OK**" button to add the new tag setting.

**Cancel:**

Click on the "**Cancel**" button to avoid any changes.

**Scaling:**

**Enable:**

Check this check-box to enable the "**Settings...**" button.

**Settings:**

Click on this button to set the scaling feature.

For more information, please refer to the section "**1.2.5.4 Scaling Settings**".

### 1.2.5.2 Adding a New Tag For Internal Device

**Step 1:** Click on the "Add/ New Tag" menu item or the  icon to add a new tag.

**Step 2:** The "Tag Properties" window pops up.

**Step 3:** Choose the "Settings" page. Because the tag belongs to the internal-type device, the "Internal Device" radio button is active.

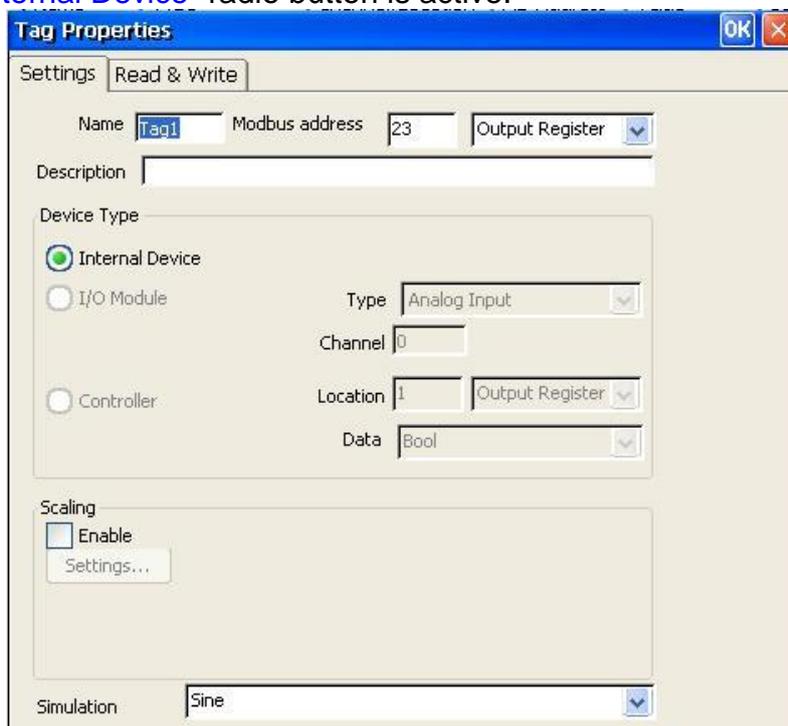


Fig 1.2.5.2-1

**Name:**

Any "Tag Name" may be used, but avoid names with spaces or punctuation such as "|!.". The clients will use the "Device Name" and "Tags" to access its value. Hence the "Tag Name" cannot be a duplicate of another tag in the same group.

**Modbus address:**

Specifies an unique modbus address for this tag in order to communicate with modbus client. The default address is already an unique one.

After that, you also need to choose the address type. There are four address types you can choose. They are "Input Coil", "Output Coil", "Input Register", and "Output Register" which depends on your tag property. It is important to give an appropriate modbus address type and address value.

Address Type	Range
Output Coil	001001 - 020999
Input Coil	101001 - 120999
Input Register	301001 - 320999
Output Register	401001 - 420999

**Description:**

Specifies the description text for this tag. This can be blank.

### 1.2.5.3 Adding a New Tag For Modbus Device

**Step 1:** Click on the "Add/ New Tag" menu item or the  icon to add a new tag.

**Step 2:** The "Tag Properties" window pops up.

**Step 3:** Choice the "Settings" page. Because the tag belongs to the controller-type device, the "Controller" radio button is active.

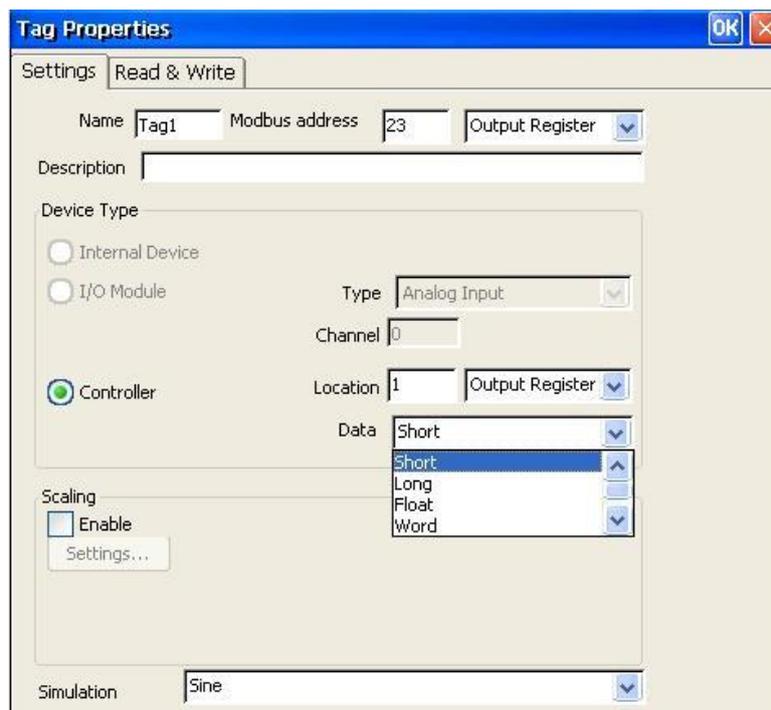


Fig 1.2.5.3-1

**Name:**

Any "Tag Name" may be used, but avoid names with spaces or punctuation such as "!", ". ". The clients will use the "Device Name" and "Tags" to access its value. Hence the "Tag Name" cannot be a duplicate of another tag in the same group.

**Modbus address:**

Specifies an unique modbus address for this tag in order to communicate with modbus client. The default address is already an unique one.

After that, you also need to choose the address type. There are four address types you can choose. They are "Input Coil", "Output Coil", "Input Register", and "Output Register" which depends on your tag property. It is important to give an appropriate modbus address type and address value.

Address Type	Range
Output Coil	000001 - 001000
Input Coil	100001 - 101000
Input Register	300001 - 301000
Output Register	400001 - 401000

**Description:**

Specifies the description text for this tag. This can be blank.

**Location:**

Specifies the tag address. It must be the same with the the variable address in the controller. Besides, you have to choice the location type. After you choice the location number, there are four location types you can choice. They are "Input Coil", "Output Coil", "Input Register", and "Output Register". When you monitor controller device(see 1.2.2 Monitoring Device), the "Channel/Location" field will show a value according to the location and location type as belows.

Location Type	Range
Output Coil	000001 - 065536
Input Coil	100001 - 165536
Input Register	300001 - 365536
Output Register	400001 - 465536

**Data:**

Specifies the data type of this tag which's location type is "Input Register" or "Output Register". NAPOPC\_CE5 supports five kinds of data type which are "Short", "Long", "Float", "Word", and "DWord".

Data Type	Definition	Range
Short	16-bit signed integer	-32768~32767
Long	32-bit signed integer	-2147483648~2147483647
Float	Floating-point variable	-1.7E-308~1.7E+308
Word	16-bit unsigned integer	0~65535
DWord	32-bit unsigned integer	0~4294967295

The data type of "Input Coil" or "Output Coil" is "Bool".

**Simulation:**

The valid signal is SINE, RAMP and RANDOM. This field is validated when the module uses simulation I/O. Please refer to the "Adding A New Device" section.

**OK:**

Click on the "OK" button to add the new tag setting.

**Cancel:**

Click on the "Cancel" button to avoid any changes.

**Scaling:**

**Enable:**

Check this check-box to enable the "Settings..." button.

**Settings:**

Click on this button to set the scaling feature.

For more information, please refer to the section "1.2.5.4 Scaling Settings".

### 1.2.5.4 Scaling Settings

In general, the "Scaling" feature is only useful for the floating-point data type.

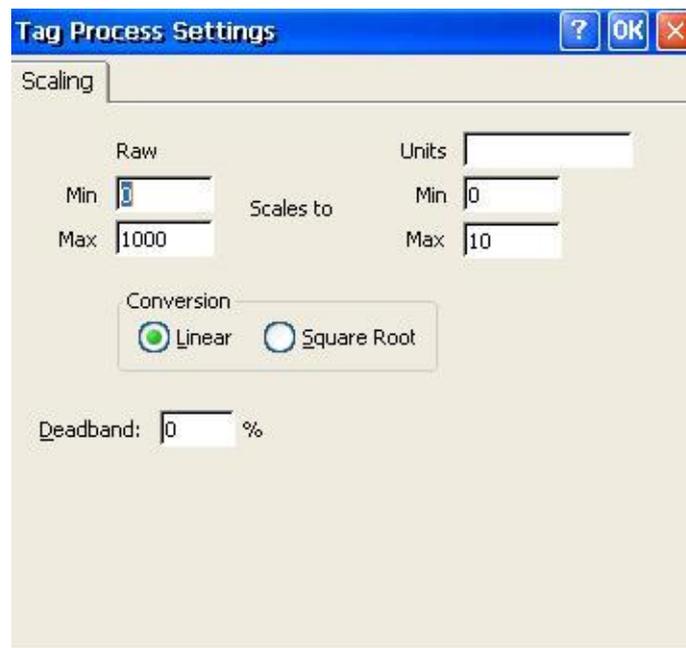


Fig 1.2.5.4-1

**Raw Data:**

**Min:** The original Minimum value. ([MinRaw])

**Max:** The original Maximum value. ([MaxRaw])

**Scales to:**

**Units:** The unit of the scaled value. (Just for reference only.)

**Min:** The scaled Minimum value. ([MinScale])

**Max:** The scaled Maximum value. ([MaxScale])

**Conversion:**

**Linear:**

$$\text{Scaled Value} = ( (\text{Original Value} - [\text{MinRaw}] ) / ([\text{MaxRaw}] - [\text{MinRaw}] ) ) * ([\text{MaxScale}] - [\text{MinScale}] ) + [\text{MinScale}]$$

**Square Root:**

$$\text{Scaled Value} = ((\text{sqrt}(\text{Original Value}) - [\text{MinRaw}] ) * ([\text{MaxScale}] - [\text{MinScale}] )) / \text{sqrt}([\text{MaxRaw}] - [\text{MinRaw}] ) + [\text{MinScale}]$$

**Deadband(%):**

In general, keep "0" in this field. Deadband will only apply to items in the group that have a dwEUType of Analog available. If the dwEUType is Analog, then the EU Low and EU High values for the item can be used to calculate the range for the item. This range will be multiplied with the Deadband to generate an exception limit. An exception is determined as follows:

$$\text{Exception if } (\text{absolute value of (last cached value - current value)}) > \text{PercentDeadband} * (\text{EU High} - \text{EU Low})$$

**OK:**

Click the "OK" button to save these settings.

**Cancel:**

Click the "Cancel" button to avoid any changes.

## 1.2.6 Adding Multi Tags for Modbus Device

This function only work when the device's protocol is Modbus.

**Step 1:** Click on the "Add/ Multi Tags" menu item



Fig 1.2.6 -1

**Step 2:** The "Add Multi Tags Dialog" dialog box pops up.

**Step 3:** Choose correct "Prototype", "Data Type" and key in Modbus address.

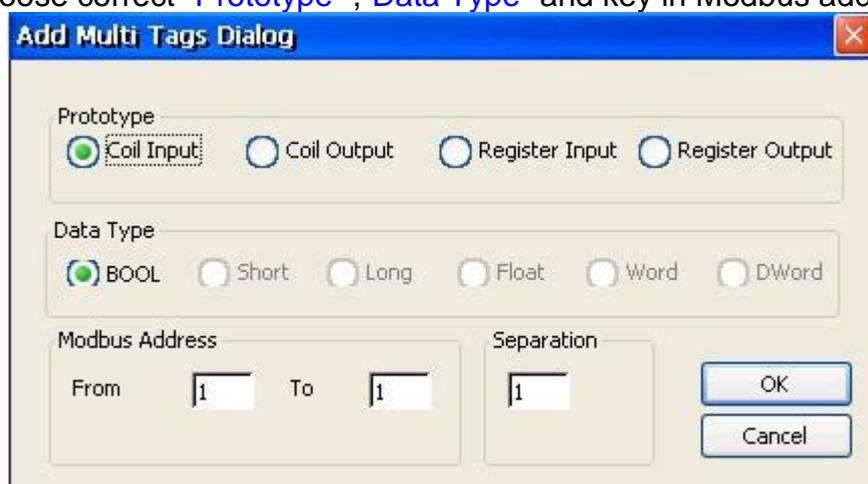


Fig 1.2.6 -2

**Prototype:**

There are four kinds of prototype for modbus tag. "Coil Input", "Coil Output", "Register Input" and "Register Output".

**Data Type:**

- “Bool” : 8 bits, True or False
- “Short” : 16 bits, -32768 ~ 32767
- “Long” : 32 bits, -2147483648. ~ 2147483647
- “Float” : 32 bits, float numbers
- “Word” : 16 bits, 0 ~ 65535
- “DWORD” : 32 bits, 0 ~ 4294967295

**Modbus Address:**

- “From” : modbus address number of start tag, 1 ~ 65535
- “To” : modbus address number of end tag. 1 ~ 65535

**Separation:**

Separation numbers between each tag. 1 ~ 100

**OK:**

Click on the "OK" button to add the new tag setting.

**Cancel:**

Click on the "Cancel" button to avoid any changes.

## 1.2.7 Read/Write the Tags

First, you have to use the "Monitor" function to see values of tags by checking the "View/ Monitor" menu item. Select a tag and right click the mouse button. Then select the "Properties.." option. Choose the "Read & Write" page to read/write the tag.

**Step 1:** Click the "View/ Monitor" menu item to enable monitor.

**Step 2:** Select a tag and right click the mouse button. Then select the "Properties.." option.

**Step 3:** Choose the "Read & Write" page. You can see the "Tag name" and "Access right" at the first. If the access right is "Read only!", the write function is disable.

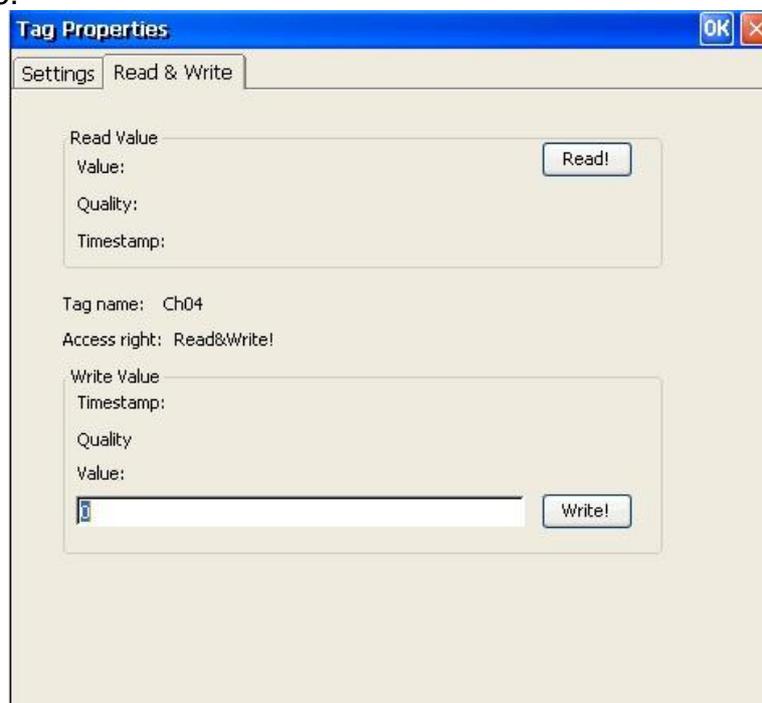


Fig 1.2.7-1

**Read Value/Value:**

You can press the “**Read!**” button to read the tag value as you saw on the “**Tag-Window**”.

**Read Value/Quality:**

Three kinds of qualities, “**Good**”, “**Bad**”, and “**Uncertain**”, would be shown. If the communication status is good, the quality shows “**Good**”. If the communication status has something wrong, the shows “**Bad**”. And the other situation is “**Uncertain**”.

**Read Value/Timestamp:**

It shows the time, when you read the tag.

**Tag name:**

It is the same with the “**Name**” at the “**Settings**” page. You can modify it at the “**Settings**” page.

**Access right:**

There are two kinds of access rights, “**Read Only!**” and “**Read&Write!**”. The access right depends on what kind of tag property it is. Please refer to the “**1.6 Adding A New Tag**”

**Write Value/Timestamp:**

It shows the time that the tag is written.

**Write Value/Quality:**

Three kinds of qualities, “**Good**”, “**Bad**”, and “**Uncertain**”, would be shown. If the communication status is good, the quality shows “**Good**”. If the communication status has something wrong, the shows “**Bad**”. And the other situation is “**Uncertain**”.

**Write Value/Value:**

You can press the “**Write!**” button to write the value you key-in to the tag. If the tag data type is “**Boolean**” the write value “**0**” means “**OFF**” and the write value “**not 0**” means “**ON**”.

## 1.2.8 Editing A Device/Group/Tag properties

To edit an existing Device or Group, just select the Device or Group and then select the “**Properties...**” option.

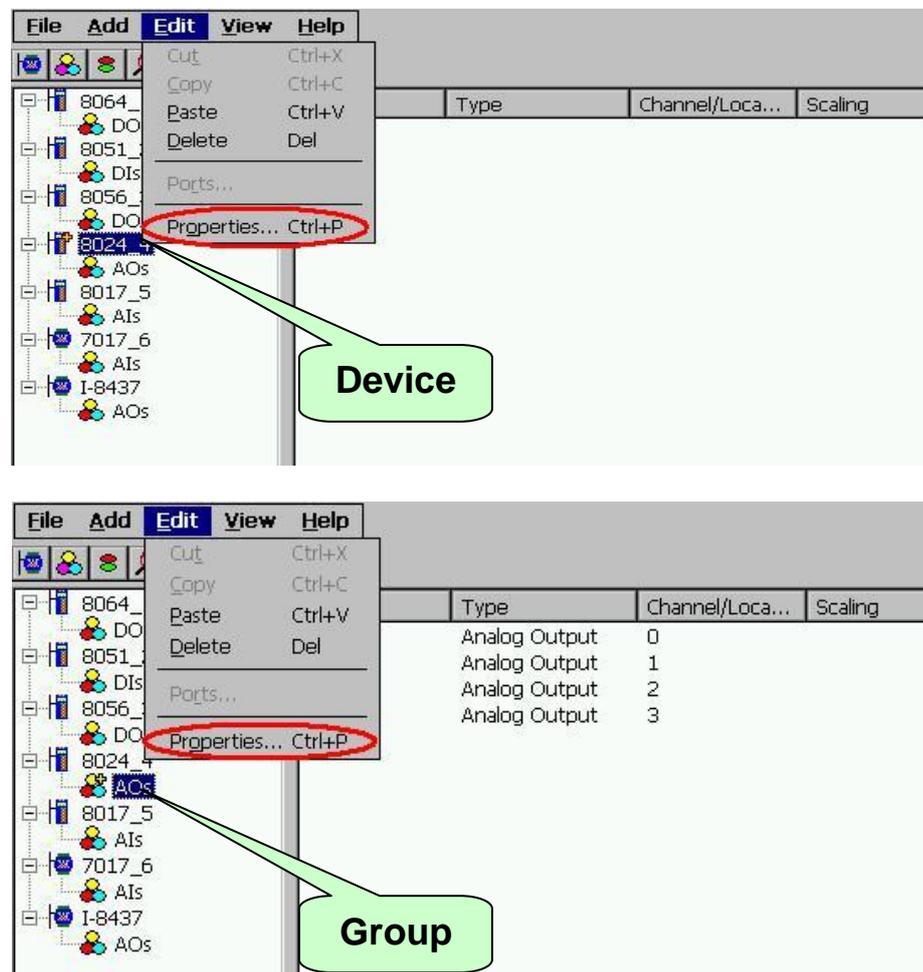


Fig 1.2.8-1

To edit an existing Tag, just select the Tag and right click mouse button to select "Properties..." option.

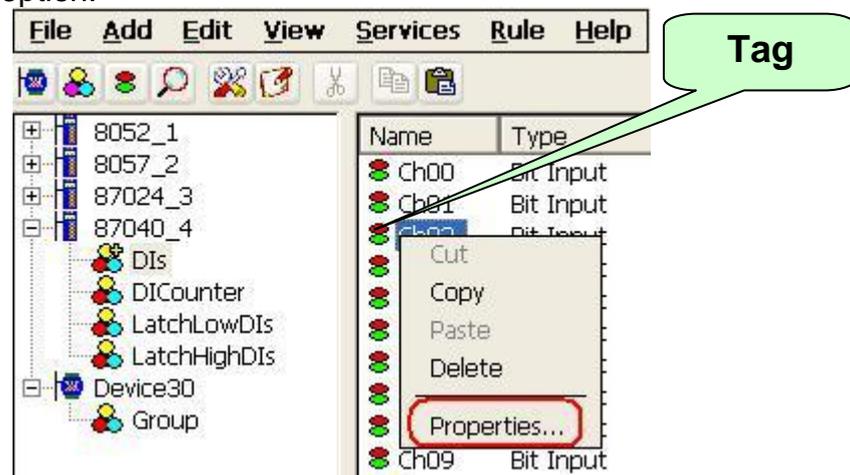


Fig 1.2.8-2

## 1.2.9 Deleting A Device/Group/Tag

To delete an existing Device or Group, just select the Device or Group and then select the "Delete..." option.

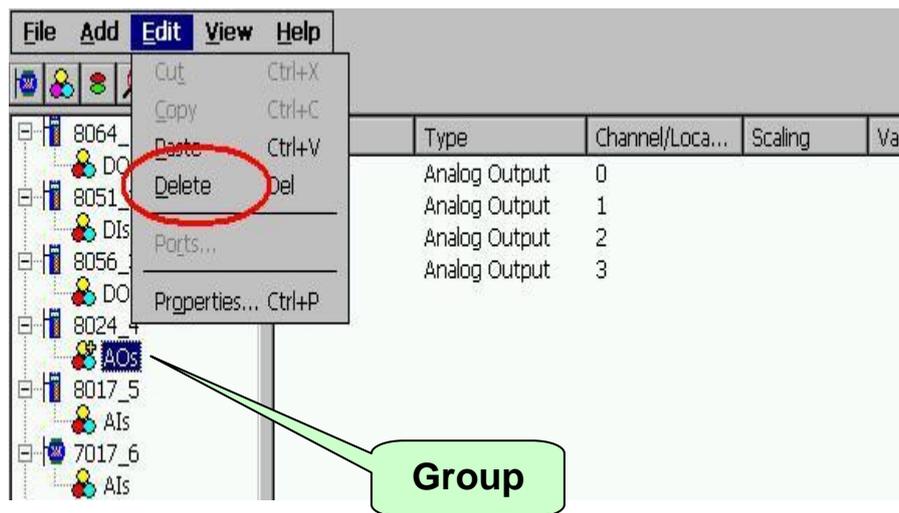
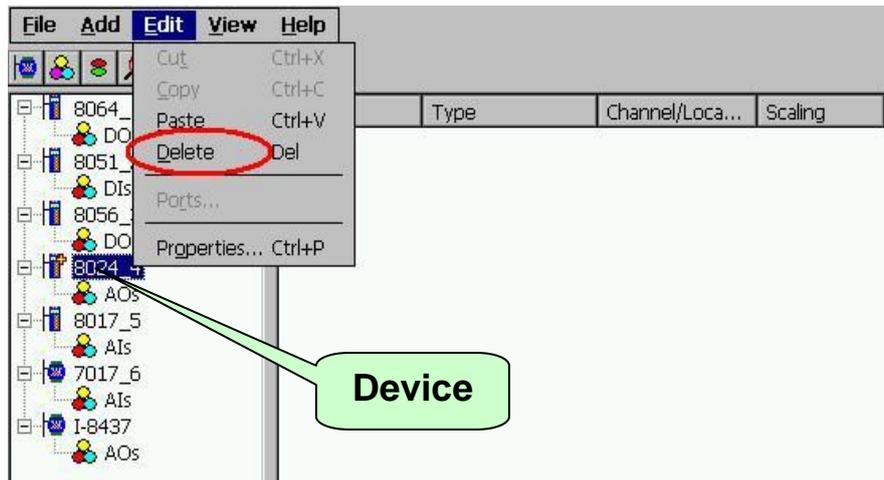


Fig 1.2.9-1

To delete an existing Tag, just select the Tag and right click mouse button to select "Delete..." option.

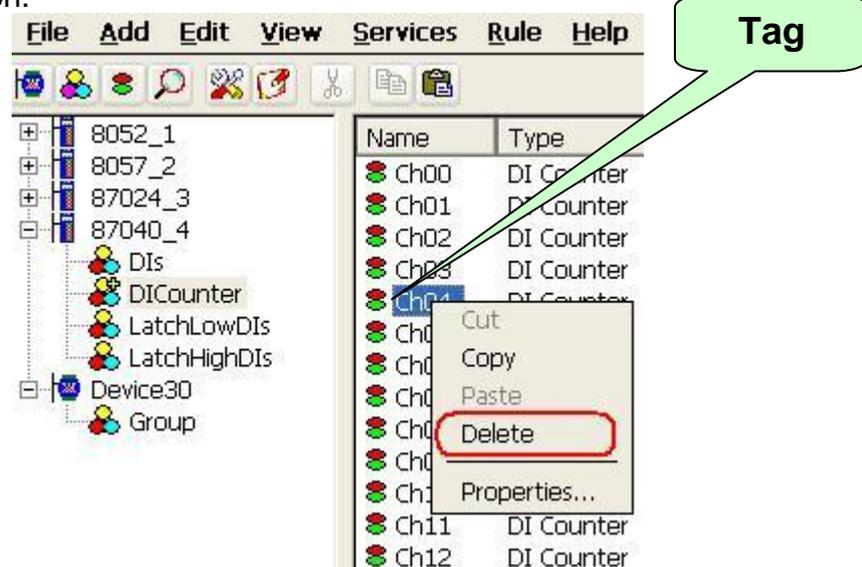


Fig 1.2.9-2

## 1.2.10 Generating Tags

This function lets you easily test the NAPOPC\_CE5 in the simulation mode. It is only valid if the selected device of module type has no sub "Module", "Group" and "Tag".

**Step 1:** Select a device of module type you want to generate tags.

**Step 2:** Click on the "Add/ Generate Tags" menu item.



Fig 1.2.10-1

Tags are generated depending on the Module-ID. Possible tags are "Analog Input", "Analog Output", "Digital Input", "Digital Output", "Latched DI" and "Counter".

## 1.2.11 Services Setup

This function lets you define which services you want to active for exchanging data with the other programs. NAPOPC\_CE5 provides "RPC Server", "Modbus RTU", "Modbus ASCII", "Modbus TCP", and "Active ScanKernel" four services to be choosed. In them, the "RPC Server" is a mechanism which allows NAPOPC\_ST/NAPOPC\_XPE DA Server use NAPOPC\_CE5 via "Remote Procedure Call". If you wanna create a "RPC" device at NAPOPC\_ST/NAPOPC\_XPE site, please check this at NAPOPC\_CE5 site. "Modbus RTU", "Modbus ASCII", and "Modbus TCP" services would active immediately by checking. The "Active ScanKernel" service should check at all situation except to be the intermediary program between user application programs.

**Step 1:** Click on the "Services/Setup" menu item.

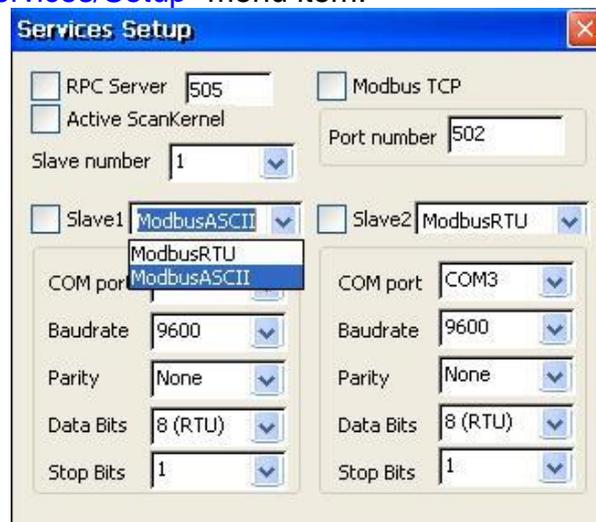


Fig 1.2.11-1

**Step 2:** Choose the services you want.

**RPC Server Port:**

You have to set up the value with "505" for communicating with NAPOPC\_ST or NAPOPC\_XPE.

**COM Port:**

Specifies the COM port to be used. Please verify which COM port number that the RS-485 network is using. Wrong settings will always cause communication failure.

**Baudrate:**

Specifies the baud rate to be used. Verify the module's current baud rate. A wrong setting will always cause communication error for this controller.

**Parity:**

Specifies the parity scheme to be used. It is one of the following values.

Value	Description
None	No parity
Even	Even
Odd	Odd

**Data Bits:**

Specifies the number of bits in the bytes transmitted and received.

**Stop Bits:**

Specifies the number of stop bits to be used. It is one of the following values.

Value	Description
1	1 stop bit
2	2 stop bits
1.5	1.5 stop bits

## 1.2.12 Rule Script Editor

This function lets you design your rule base for making your WinPAC-8000/5000 to be a DCS via NAPOPC\_CE5. The description of rule base of NAPOPC\_CE5 is like "IF...THEN...". The left upper corner in the "Rule Script Editor" has four conditions behind "IF" in which the variables are showed as modbus address and combined with "AND/OR" each other. The right upper corner in the "Rule Script Editor" has four outputs behind "THEN" in which the variables are showed as modbus address and combined with "AND" each other. The relation between timer value and other variables is "AND".

If the variable behind "IF" is "0xxxxx" or "1xxxxx", the "Status" would be "0" or "1". The value "0" means "OFF" and the value "1" means "ON". If the variable is "3xxxxx" or "4xxxxx", the "Status" would depend on the data type of variable.

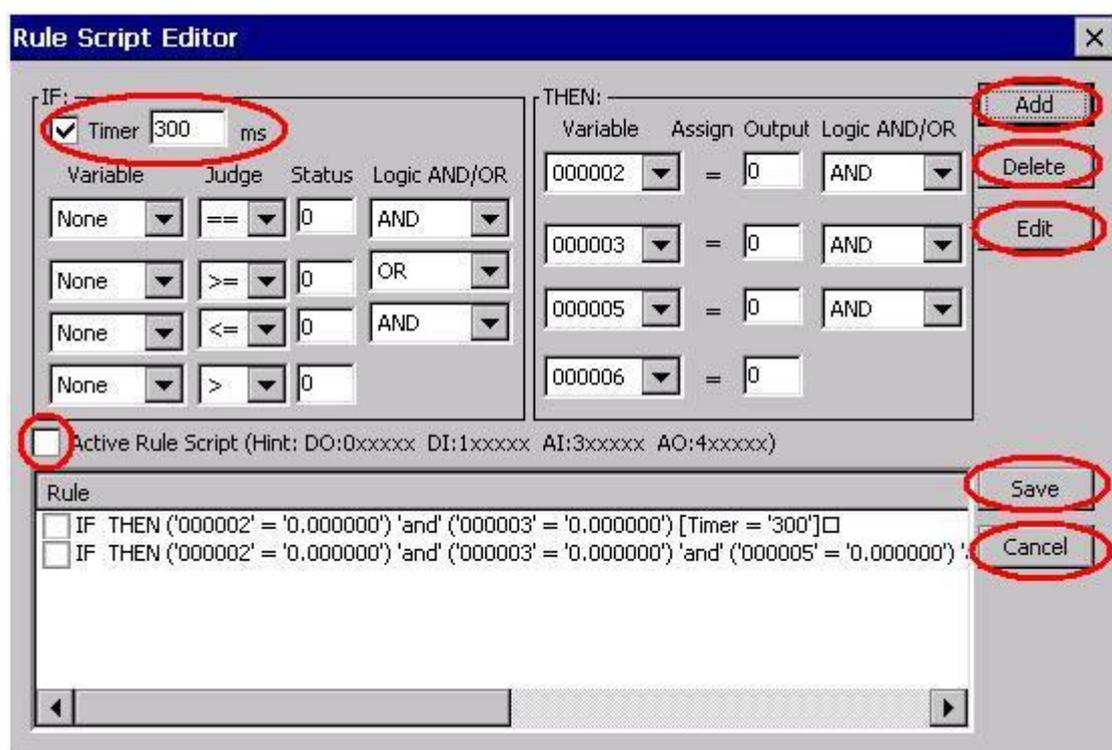


Fig 1.2.12-1

**Add:**

Press this button to the “Rule list” after editing each rule.

**Delete:**

Check the rules in the “Rule list”, and then press this button to delete.

**Edit:**

Click the rule in the “Rule list” to edit, and after that press this button to update.

**Save:**

Save the “Rule list” to be “Rule.txt” after finishing editing.

**Cancel:**

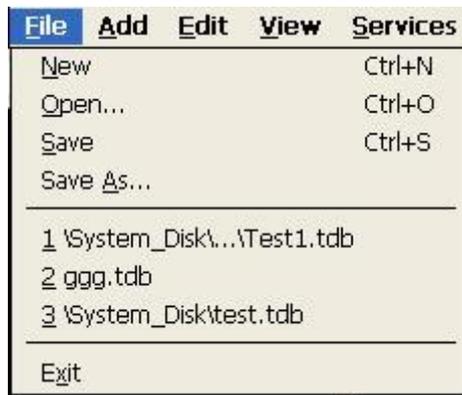
Leave this editor.

**Active Rule Script:**

It would be active immediately after checking this option. If you wish to act the “Rule script” after rebooting NAPOPC\_CE5, you should save file with “File/Save”.

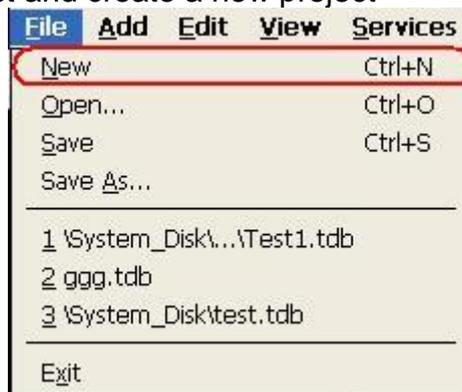
## 1.2.13 File

This function lets you save and load the configurations of NAPOPC\_CE5. For taking the correct configuration file of NAPOPC\_CE5 “\*.tdb” after rebooting the WinPAC-8000/5000, you not only use “File/Save” to save in the NAPOPC\_CE5 but also need to “Save and Reboot” in the “WinPAC Utility”. Moreover, NAPOPC\_CE5 will automatically load the last configuration file with every launch.



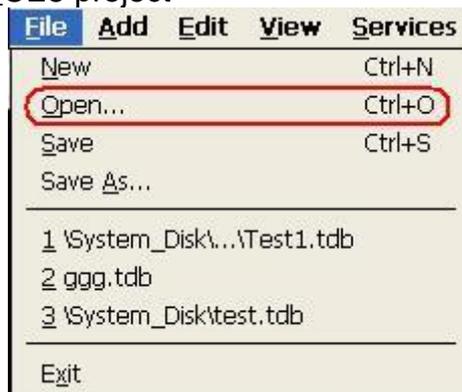
**New:**

Clean current project and create a new project



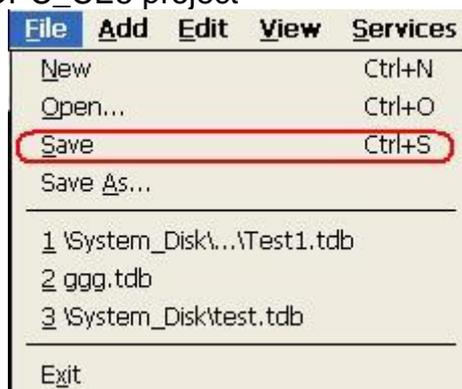
**Open:**

Load old NAPOPC\_CE5 project



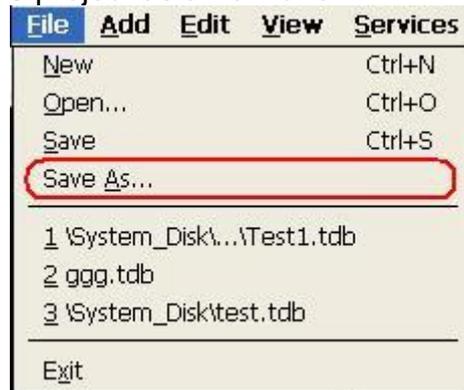
**Save:**

Save current NAPOPC\_CE5 project



**Save as...:**

Save NAPOPC\_CE5 project as a new one



### 1.2.14 About

Click on the "Help/ About NAPOPC\_CE5" menu item to see the "About NAPOPC\_CE5" window. It shows the version number.

Step 1: Click on the "Help/ About NAPOPC\_CE5" menu item.

Step 2: The "About NAPOPC\_CE5" window pops up.



Fig 1.2.14-1

### 1.2.15 Minimize NAPOPC\_CE5

If you want to minimize NAPOPC\_CE5, please click  on the top-right corner.



Fig 1.2.15-1

After clicking the question mark, NAPOPC\_CE5 will minimize itself at the status bar. It will be restored by double clicking it.



Fig 1.2.15-2

## 2 Quick Start

Please follow these steps:

1. Wiring Modules or Controllers.  
Wiring modules in the RS-485 network.  
Wiring controllers to WinPAC-8000/5000  
(Refer to [winpac8000\\_user\\_manual\\_v2.0.2.pdf](#))
2. Configuring Modules or Controllers.  
Using the DCON Utility to set modules.  
(Refer to [winpac8000\\_user\\_manual\\_v2.0.2.pdf](#))
3. Running NAPOPC\_CE5  
Launch NAPOPC\_CE5 by means of executing the " [NAPOPCSvr\\_CE5.exe](#)" or "[NAPCOP\\_CE5Boot.exe](#)"
4. Searching Modules.  
Refer to the "[1.2.1 Searching Modules..](#)" section to search modules.
5. Adding a new controller  
Refer to the "[1.2.3 Adding A New Device](#)" section to add a new modbus RTU or modbus TCP controller.
6. Saving Configuration.  
Refer to the "[1.2.13 File Save](#)" section to save the configuration.
7. Closing NAPOPC\_CE5.  
Close NAPOPC\_CE5 by clicking the "[File/Exit](#)" menu item.

**NOTE: After above steps, please use "[Save and Reboot](#)" function at WinPAC Utility to save registry exactly.**

## 3 Remote Accessing

OPC Client has two ways to access the OPC Server. One is called “Local Accessing”, and the other is called “Remote Accessing”. If the OPC Client and the OPC Server are at the same computer, we said this kind of architecture is “Local Accessing”. In other words, if the OPC Client should access OPC Server through a network, we said this kind of architecture is “Remote Accessing”.

The following figure shows the integrated architecture including “Local Accessing” and “Remote Accessing”. At the real Process Industry, the two ways are often used at the same time. At the Process Management Layer, we often use “Local Accessing” architecture to monitor and control manufacturing processes. At the Business Management Layer, we just set up the OPC Client to collect the process information from the Process Management Layer. If you just want to construct the “Local Accessing” architecture, you do not need to read this chapter. If you want to construct the “Remote Accessing” architecture, you have to know how to set up the DCOM between OPC Client and OPC Server.

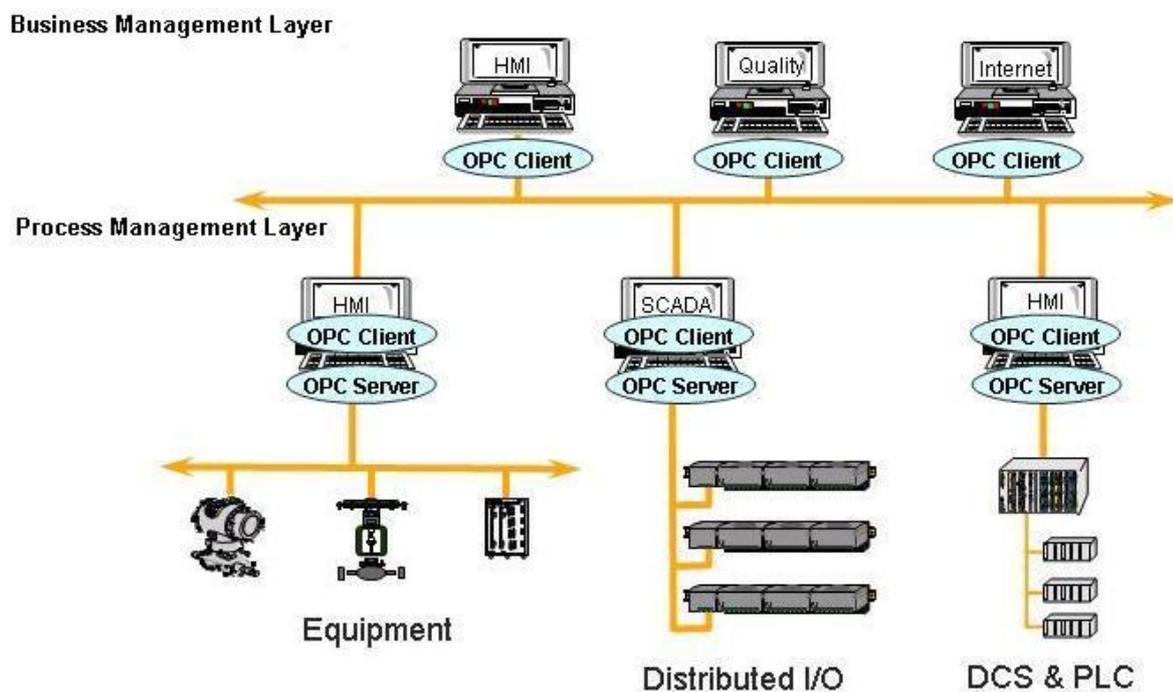


Figure 3-0-1 Local access and Remote access architecture.

### 3.1 System Requirement

To access a remote OPC server over a network, it is required to enable the DCOM mechanism on both stations, where the client and server are resided.

It is not possible to launch a secure process on a Windows 95 computer from a client computer. All processes in Windows 95 run in the security context of the currently logged-on user; therefore, DCOM on Windows 95 does not support remote activation. [A server application on a Windows 95 computer will have to be launched manually](#) or by some other mechanism to be accessed by a client application on another computer. Consequently, the "DefaultLaunchPermissions" and "LaunchPermissions" registry values have no affect on Windows 95.

Platform	Does the platform support the DCOM?
Windows 95	<b>No.</b> Users need to download and install the <b>DCOM95.EXE</b> and <b>DCM95CFG.EXE</b> from Microsoft's web site to enable the remote access.
Windows 98	<b>Yes.</b> Windows 98 supports the DCOM mechanism. It is recommended to upgrade to the newest version of DCOM98. The newest DCOM98 is also available at Microsoft's web site.
Windows NT 4.0	<b>Yes.</b> Windows NT 4.0 supports the DCOM mechanism. It is recommended to upgrade to the newest Service Pack for Windows NT 4.0 (Service Pack 3 or newer one).
Windows 2000	<b>Yes.</b> Windows 2000 supports the DCOM mechanism.
Windows XP	<b>Yes.</b> Windows XP supports the DCOM mechanism.

## 3.2 Configuring DCOM

Before making changes, register the server application in the registry of both the client and server computers. This may involve either running the server applications setup program or running the server application, then shutting it down on both computers. The server application does not need to reside on the client computer.

If the server uses custom interfaces, the marshaling code must be installed on the client and server computers. Automation servers that support "vtbl-binding" must install their type libraries on the client and server computers. Automation servers that do not support "vtbl-binding" do not need to install their type libraries on the client computer.

After changing the registry, run the client application on the client computer. The DCOM looks at the server application registry entries on the client computer and determines the name of the server computer. It will then connects to the server computer, use the server computer registry to determine the location of the server application, and start the server application on that computer.

You can change the registry with the DCOMCnfg.exe tool, the OLE Viewer tool, or manually. For more information on using OLE Viewer or manual changes, please refer to the "[Q158582, HOWTO: Configure a Non-DCOM Server and Client to Use DCOM](#)" article on Microsoft's web site. For more information on using DCOMCnfg.exe to configure the DCOM, please refer to "[Inside Distributed COM](#)", written by Guy Eddon and Henry Eddon in 1998 for Microsoft Press.

This section shows you how to configure the DCOM status with [DCOMCnfg.exe](#) graphic-driven utility (can be found in the [Windows NT system32 folder](#) or in the [Windows95/98 system folder](#)) on the client and server computer.

The following table shows three combinations of DCOM settings related to WinPAC. You can see WinPAC can be client site and server site with itself, but WinPAC only can be server site against XPAC and PC. The limitation is due to DCOM security. We only choose Windows XP for example to set up DCOM because there are too many kinds of OS on PC. You can use other Microsoft desktop operation system on our PC.

Client Site	Server Site
<a href="#">PC(NAPOPC_ST Server)</a>	<a href="#">WinPAC(NAPOPC_CE5 Server)</a>
<a href="#">XPAC(NAPOPC_XPE Server)</a>	<a href="#">WinPAC(NAPOPC_CE5 Server)</a>
<a href="#">WinPAC(NAPOPC_CE5 Server)</a>	<a href="#">WinPAC(NAPOPC_CE5 Server)</a>

## 3.2.1 Configuring On the Server Site (WinPAC)

### System Requirement

OS version:

WinPAC OS 1.3.04 or later

Program:

NAPOPC\_CE5

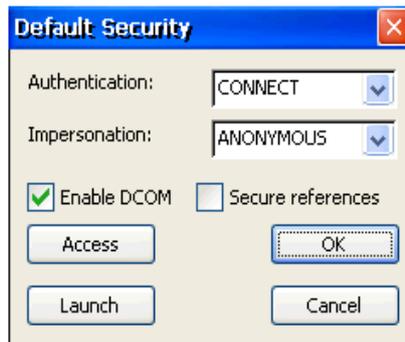
DCOMCnfg.exe

WinPAC Utility 2.0.2.1 or later

### Configuring DCOM

**Step 1:** Run the `\\NAPOPC_CE5\napopc_ce5boot.exe` program to register.

**Step 2:** Run the `dcomcnfg.exe` program and choose "Default".

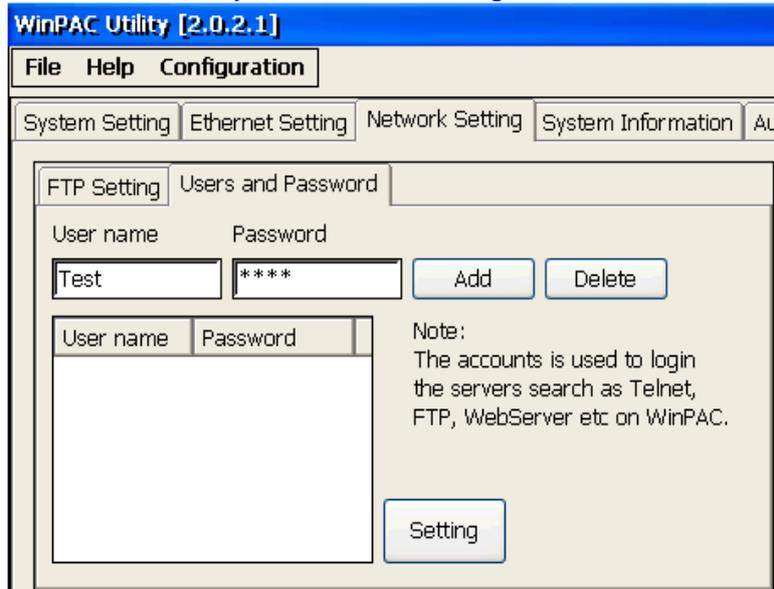


**Step 3:** Select the "Access" button to add an account which is current connection account from client site.



**Step 4:** Select the “Launch” button to add an account which is current connection account from client site as above.

**Step 5:** Execute “WinPAC Utility->Network Setting->Users and Password”



**Step 6:** Fill out “User name”, “Password”, and press “Add”. The “User name” and “Password” must be the account we set at **Step 3**. After pressing “Add”, press “Setting” to finish all settings.

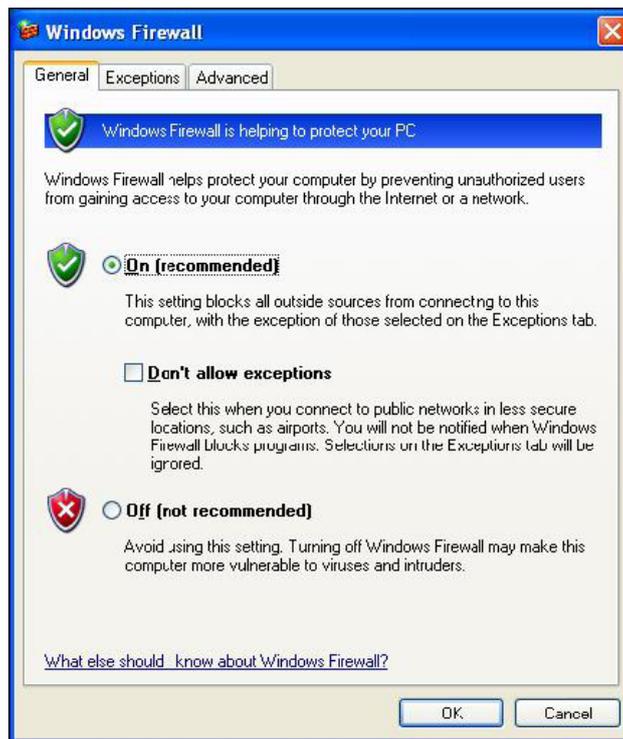
**Step 7:** Run WinPAC Utility to save and reboot.

## 3.2.2 Configuring On the Client Site (PC)

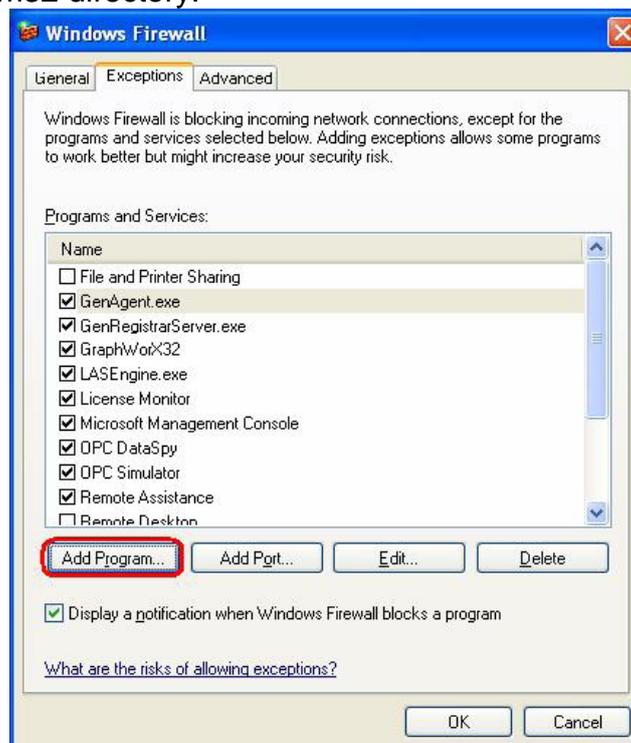
### Configuring the Firewall

**Step1:** By default the windows firewall is set to “On”. This setting is recommended by Microsoft and by OPC to give your machine the highest possible protection. For trouble shooting, you may wish to temporarily turn off the firewall to prove or disprove that the firewall configuration is the source of any communication failure.

**Note:** It may be appropriate to permanently turn off the firewall if the machine is sufficiently protected behind a corporate firewall. When turned off, the individual firewall settings outlined here need not be performed to allow OPC communication.



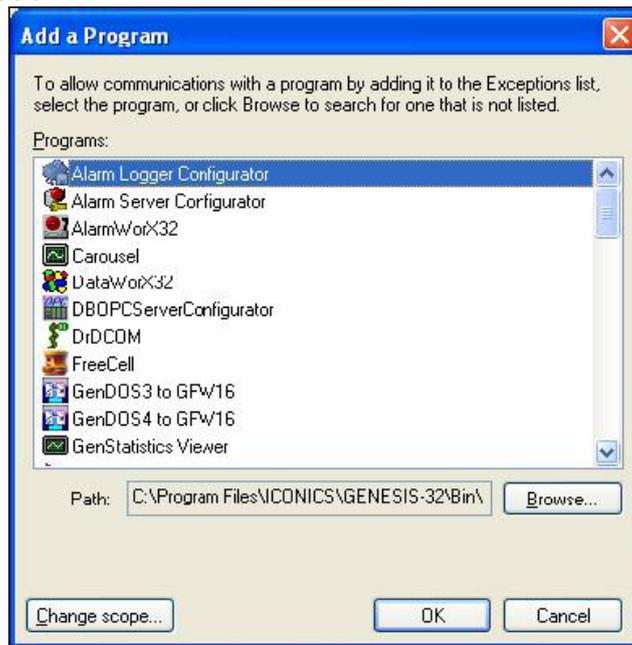
**Step 2:** Select the Exceptions tab and add all OPC Clients and Servers to the exception list. Also add Microsoft Management Console (used by the DCOM configuration utility in the next section) and the OPC utility OPCEnum.exe found in the Windows\System32 directory.



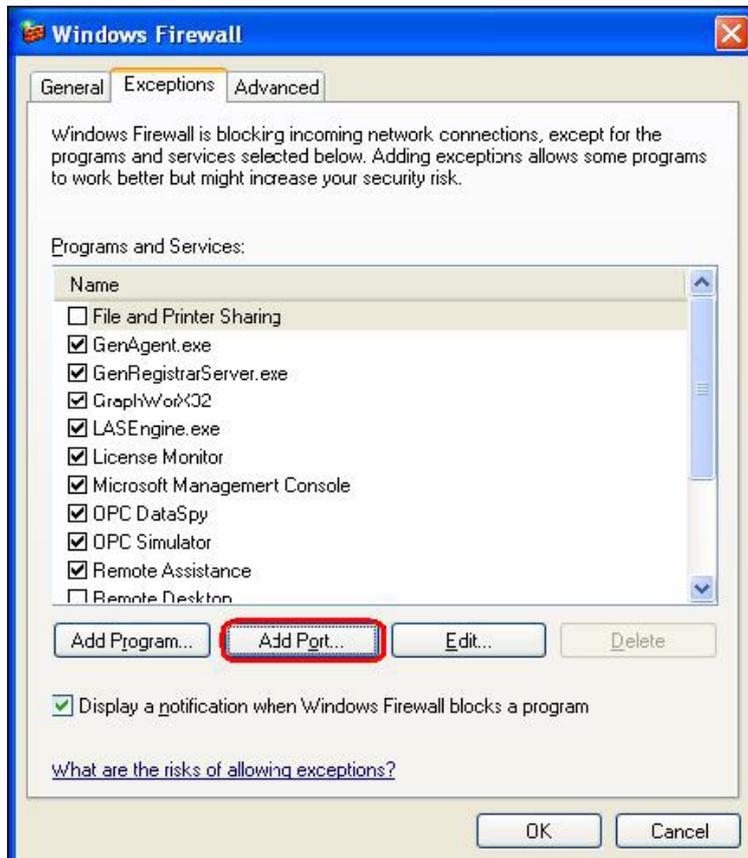
In the Add a Program dialog, there is a listing of most applications on the machine, but note that not all of them show up on this list. Use the “Browse” button to find other executables installed on the computer.

**Note:** Only EXE files are added to the exceptions list. For in-process OPC Servers

and Clients (DLLs and OCXs) you will need to add the EXE applications that call them to the list instead.



**Step 3:** Add TCP port 135 as it is needed to initiate DCOM communications, and allow for incoming echo requests. In the Exceptions tab of the Windows Firewall, click on Add Port.

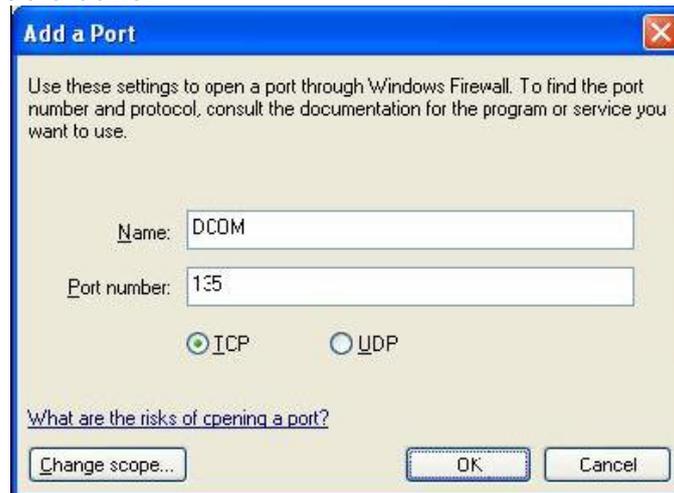


In the Add a Port dialog, fill out the fields as follows:

**Name: DCOM**

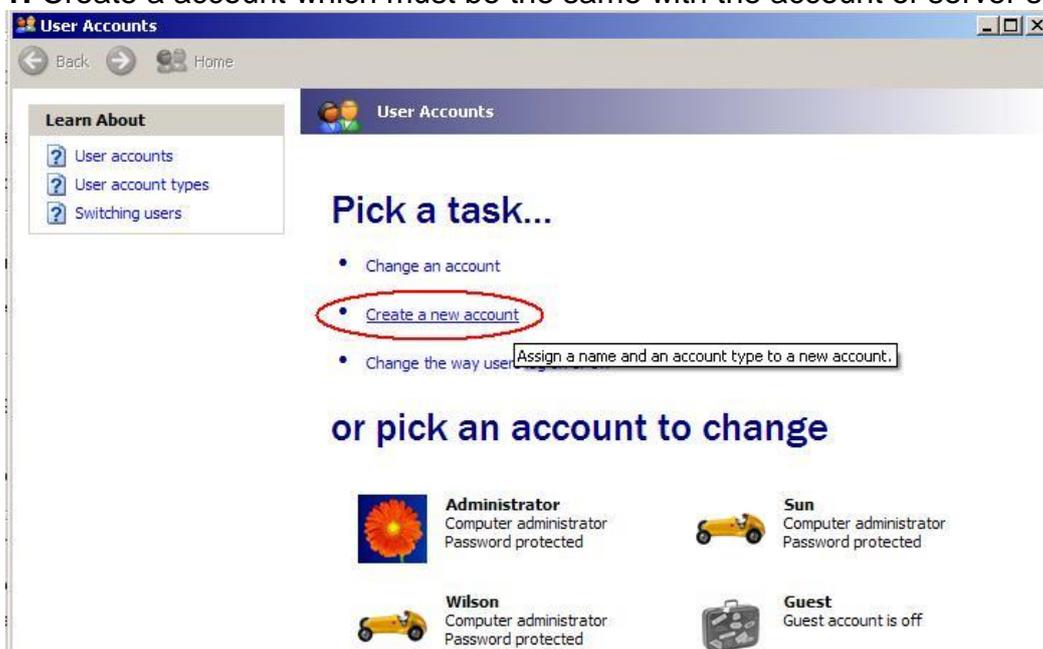
**Port number: 135**

Choose the TCP radio button



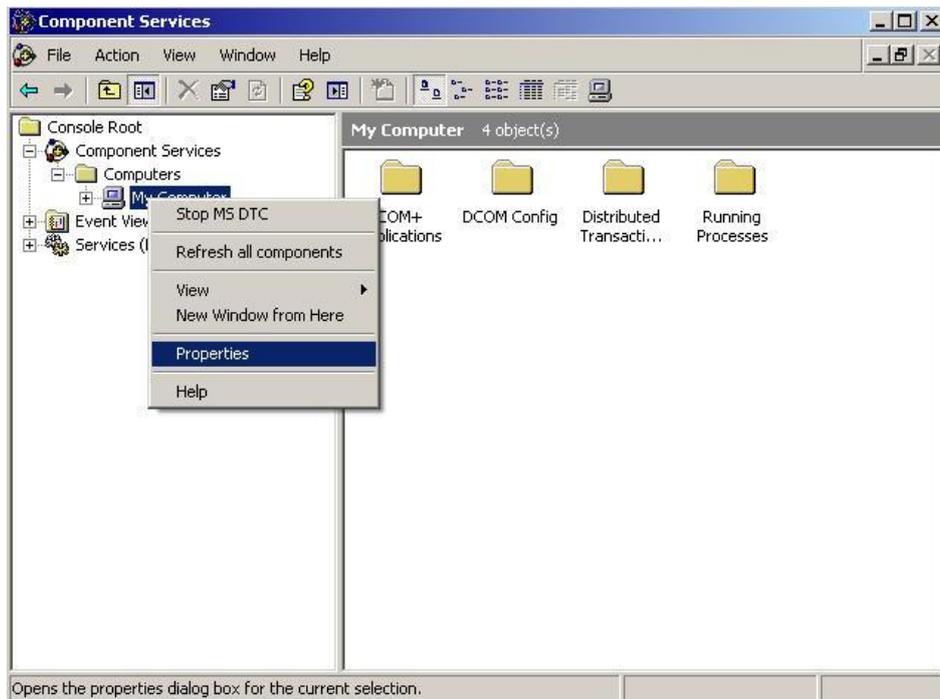
## Creating the Account

**Step 1:** Create a account which must be the same with the account of server site.



## Configuring DCOM

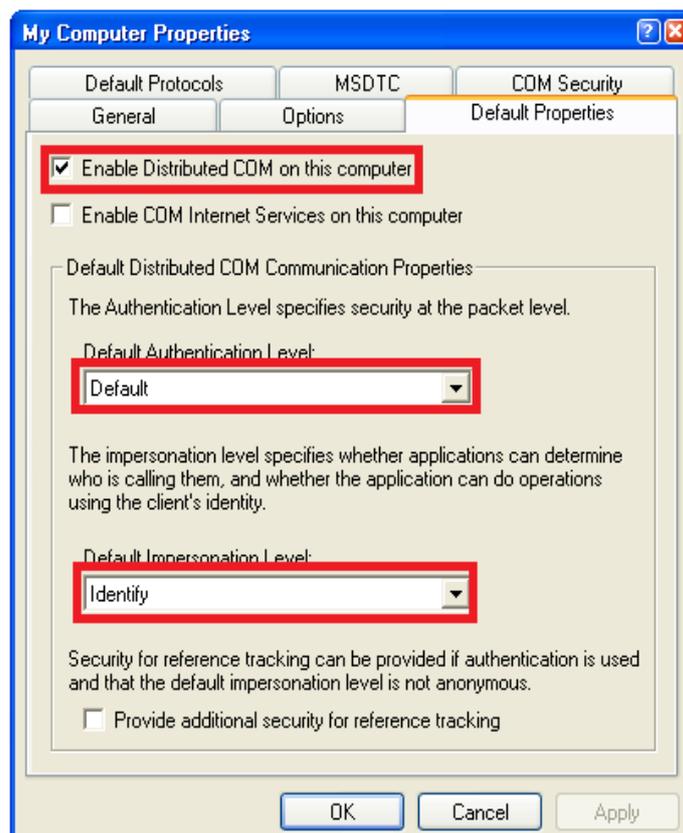
**Step 1:** Run the [dcomcnfg.exe](#) program to launch component services. Right click "My Computer" and choose "Properties".



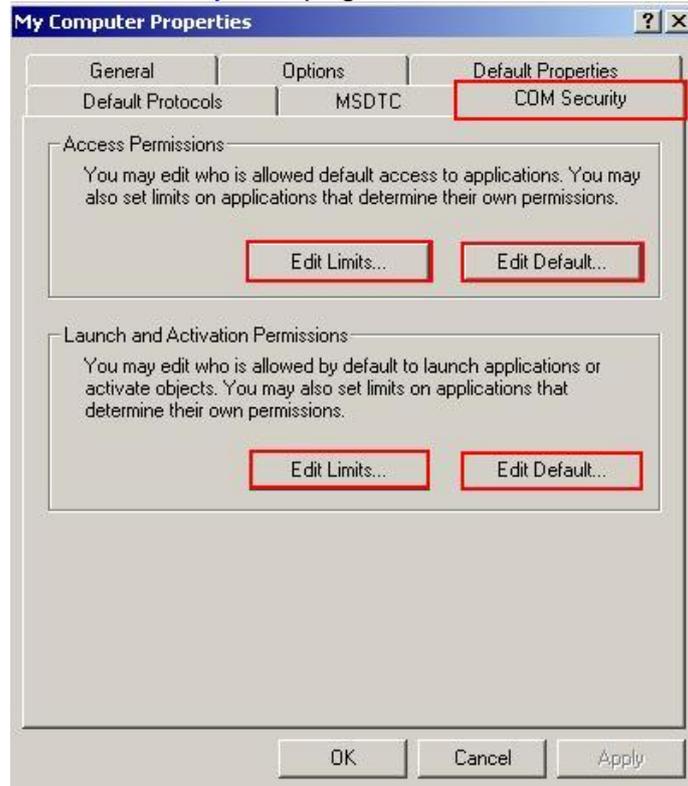
**Step 2:** Select the "Default Properties" tab page.

**Step 3:** Use the following settings:

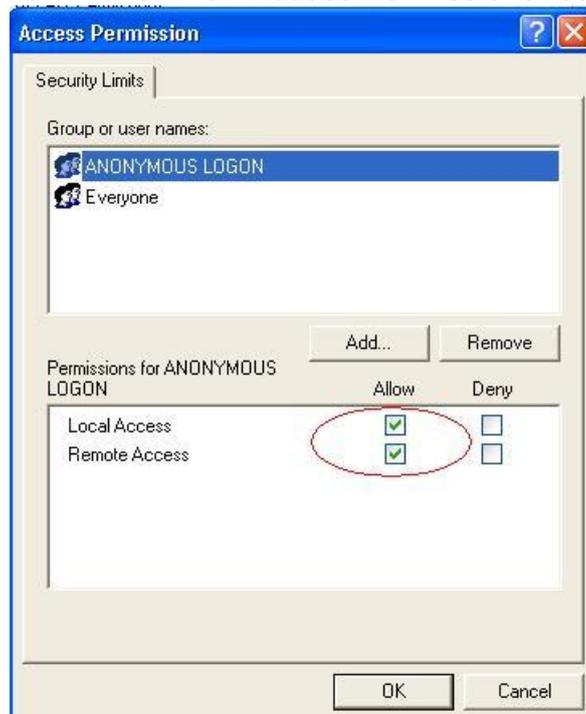
Field Name	Set to
Enable Distributed COM on this computer	Checked
Default Authentication Level:	Default
Default Impersonation Level:	Identify



**Step 4:** Select the "COM Security" tab page.

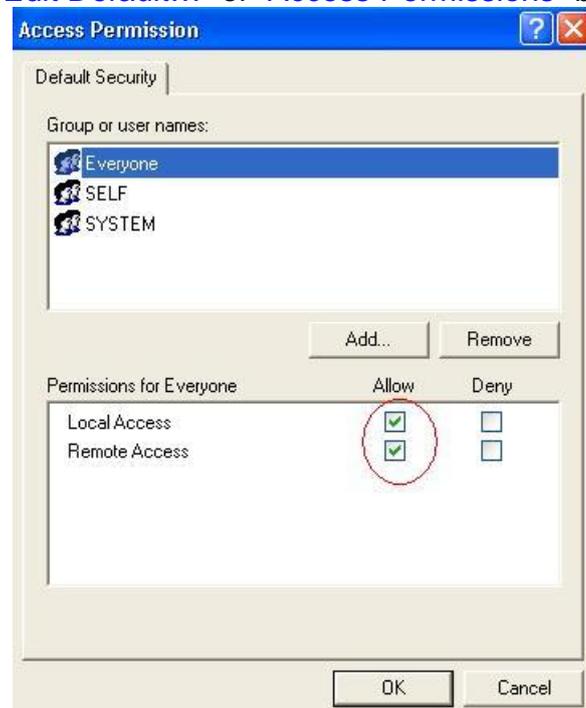


**Step 5:** Click on the "Edit Limits..." of "Access Permissions" button to set.

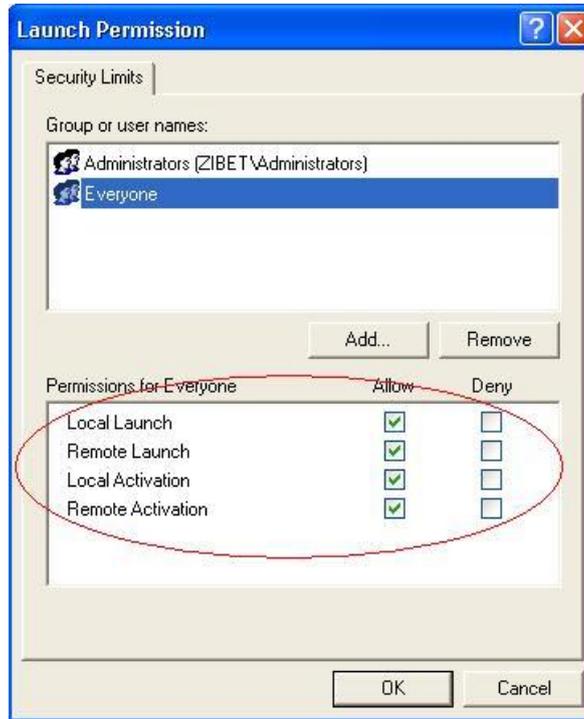




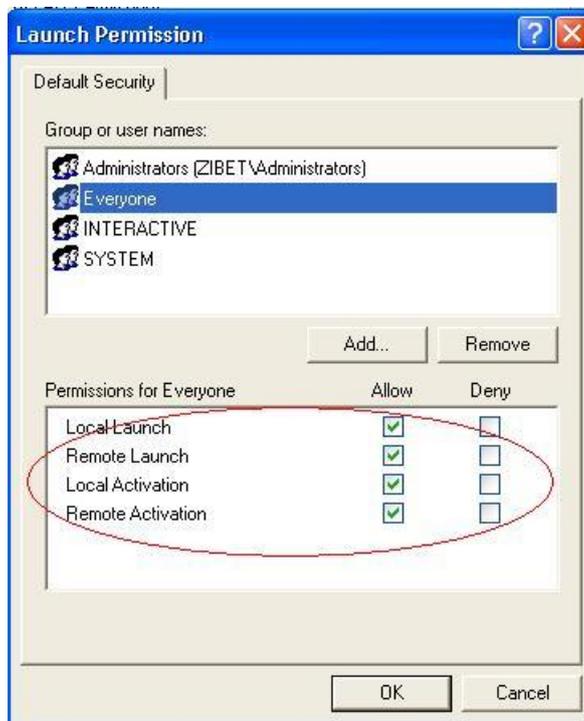
**Step 6:** Click on the “[Edit Default...](#)” of “[Access Permissions](#)” button to set.



**Step 7:** Click on the “[Edit Limits...](#)” of “[Launch and Activation Permissions](#)” button to set.



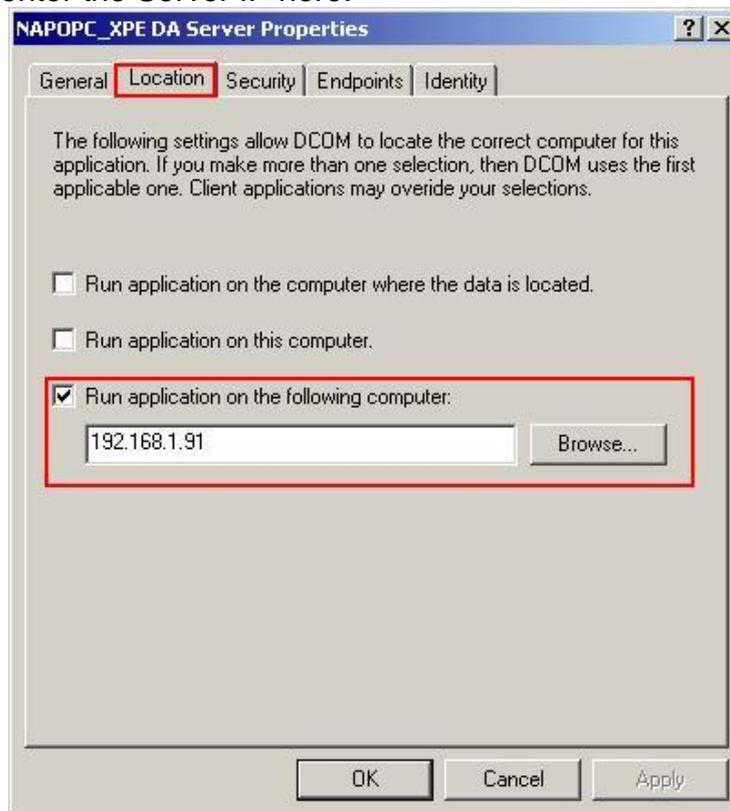
**Step 8:** Click on the “[Edit Default...](#)” of “[Launch and Activation Permissions](#)” button to set.



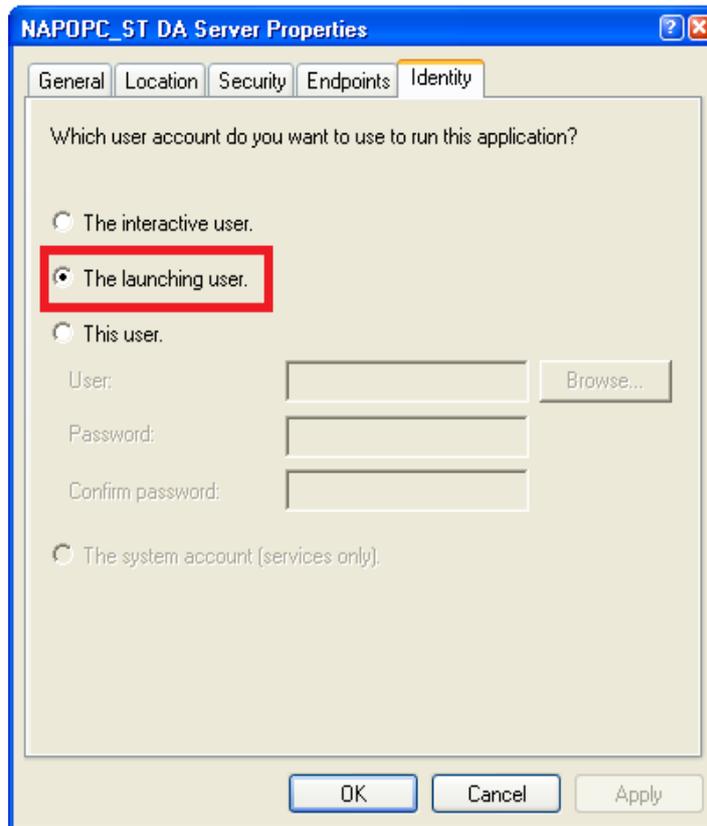
**Step 9:** Right click on the “[NAPOPC DA Server](#)” of “[DCOM Config](#)” button and select “[Properties](#)”.



**Step 10:** Select the "Location" tab page and check "Run application on the following computer". And enter the Server IP here.



**Step 11:** Select the "Identity" tab page and check "The launching user"



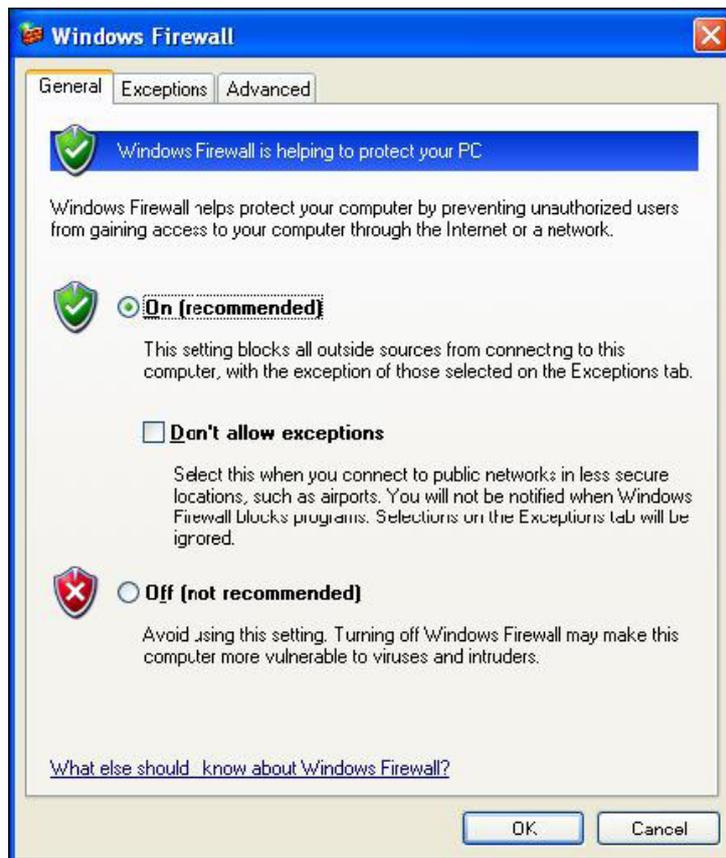
**Step 12:** Restart PC

### 3.2.3 Configuring On the Client Site (XPAC)

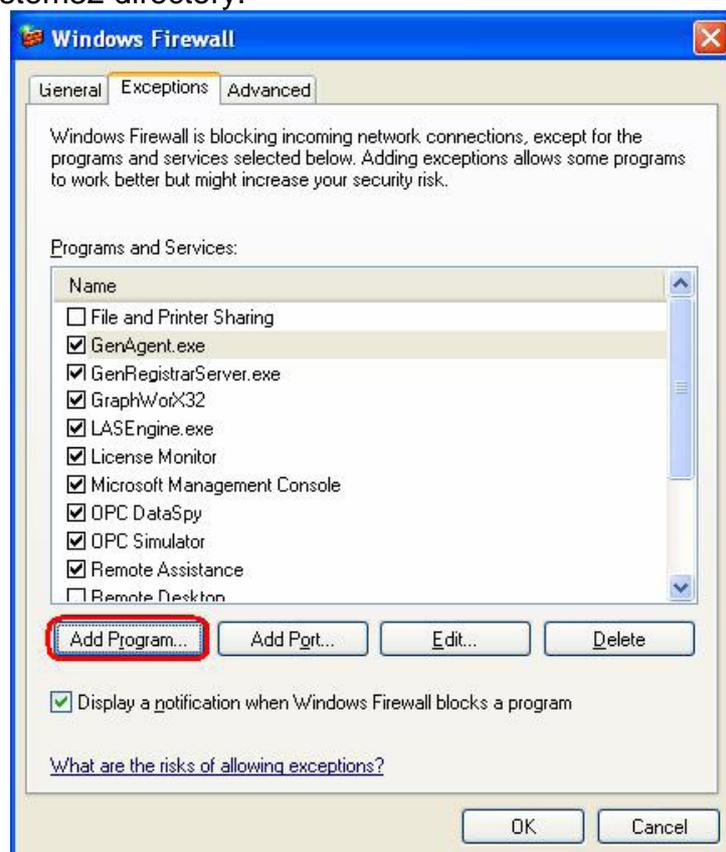
#### Configuring the Firewall

**Step1:** By default the windows firewall is set to “On”. This setting is recommended by Microsoft and by OPC to give your machine the highest possible protection. For trouble shooting, you may wish to temporarily turn off the firewall to prove or disprove that the firewall configuration is the source of any communication failure.

**Note:** It may be appropriate to permanently turn off the firewall if the machine is sufficiently protected behind a corporate firewall. When turned off, the individual firewall settings outlined here need not be performed to allow OPC communication.

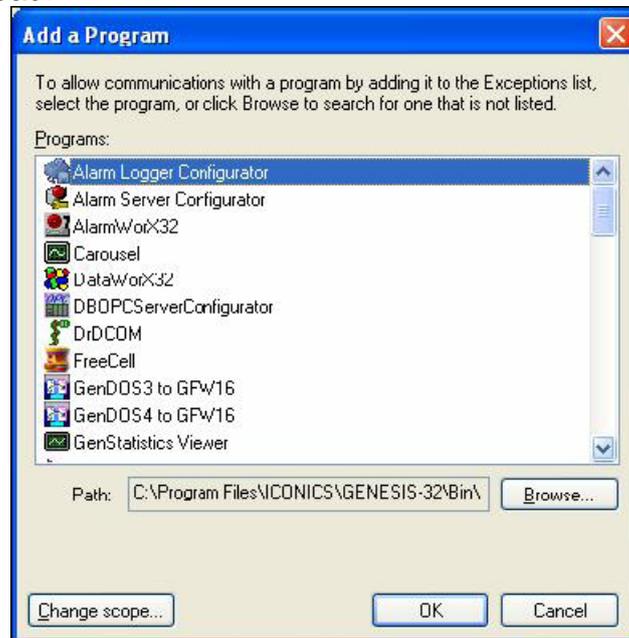


**Step 2:** Select the .Exceptions tab and add all OPC Clients and Servers to the exception list. Also add Microsoft Management Console (used by the DCOM configuration utility in the next section) and the OPC utility OPCEnum.exe found in the Windows\System32 directory.

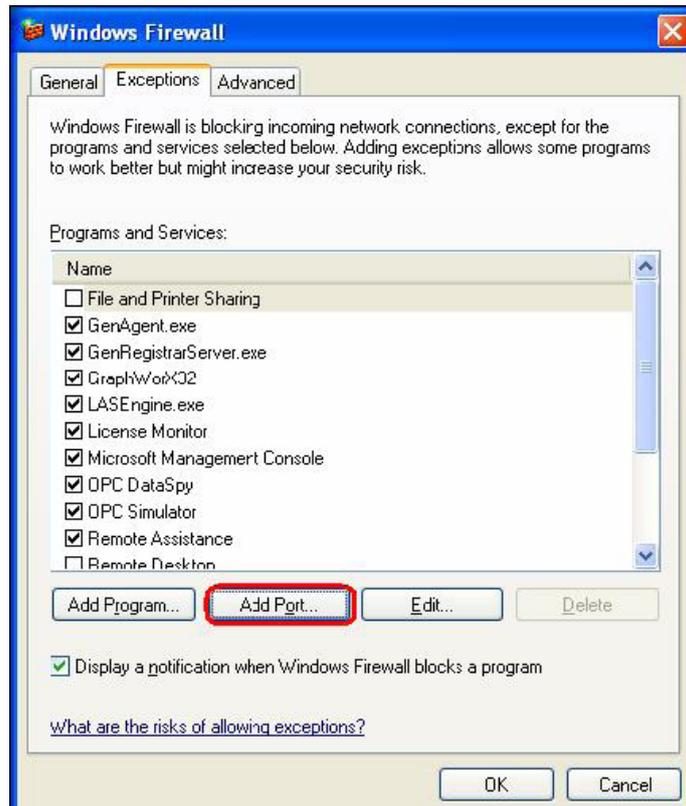


In the Add a Program dialog, there is a listing of most applications on the machine, but note that not all of them show up on this list. Use the “Browse” button to find other executables installed on the computer.

**Note:** Only EXE files are added to the exceptions list. For in-process OPC Servers and Clients (DLLs and OCXs) you will need to add the EXE applications that call them to the list instead.



**Step 3:** Add TCP port 135 as it is needed to initiate DCOM communications, and allow for incoming echo requests. In the Exceptions tab of the Windows Firewall, click on Add Port.

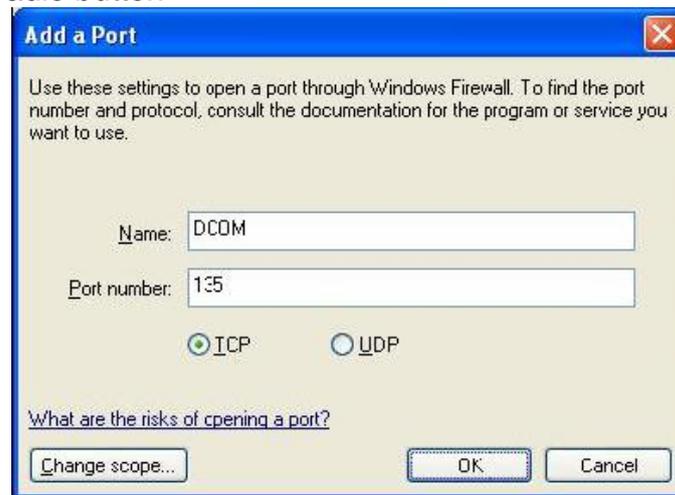


In the Add a Port dialog, fill out the fields as follows:

**Name: DCOM**

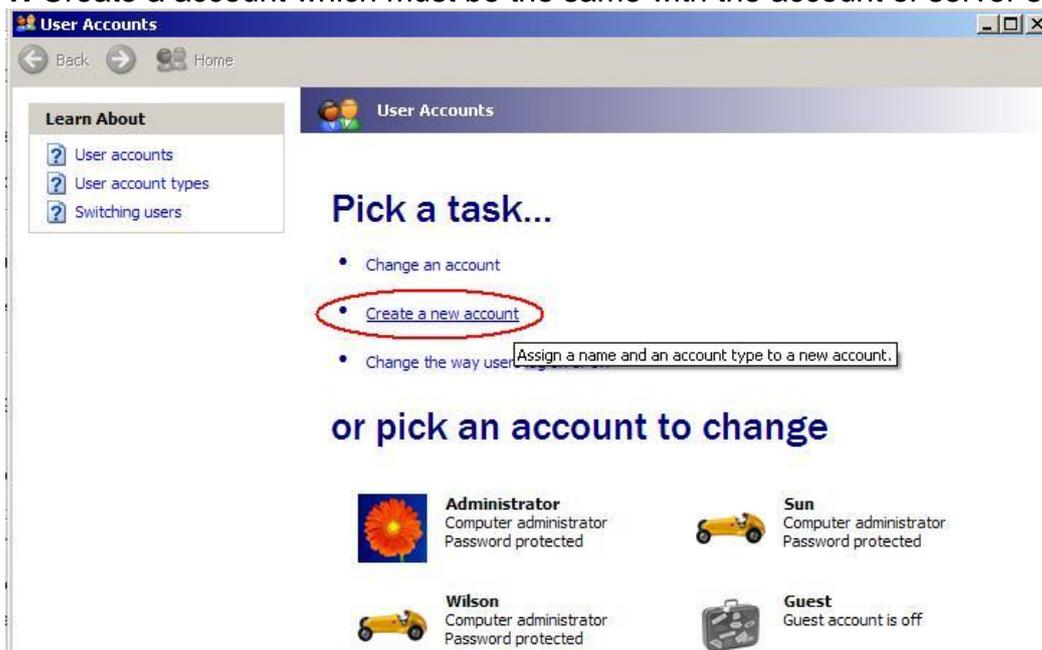
**Port number: 135**

Choose the TCP radio button



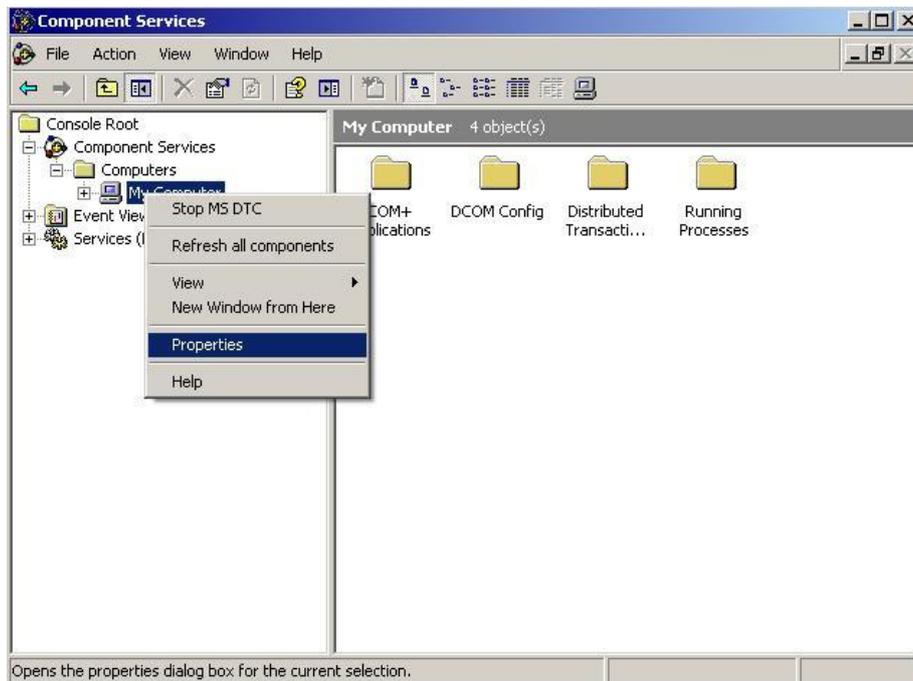
## Creating the Account

**Step 1:** Create a account which must be the same with the account of server site.



## Configuring DCOM

**Step 1:** Run the [dcomcnfg.exe](#) program to launch component services. Right click "My Computer" and choose "Properties".

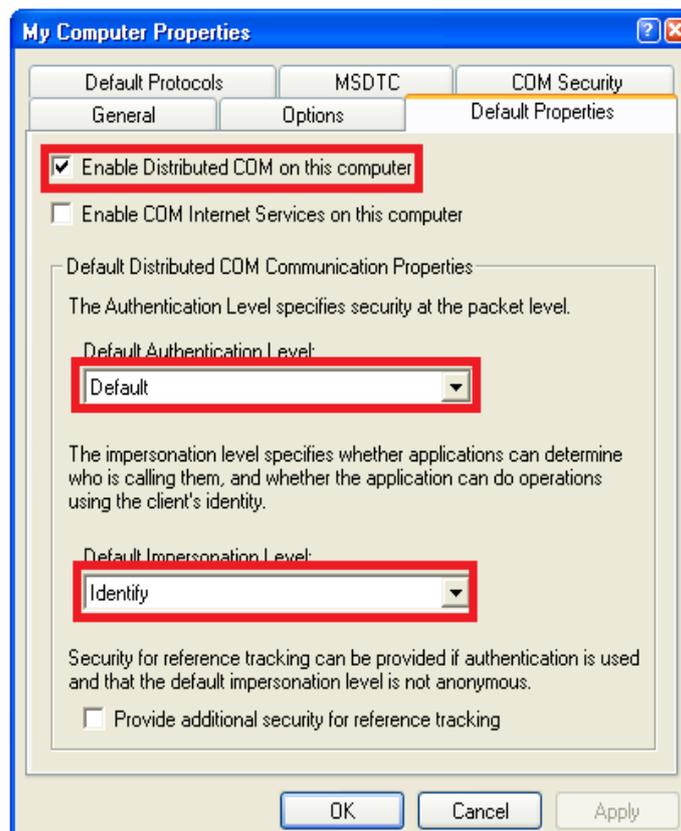


Opens the properties dialog box for the current selection.

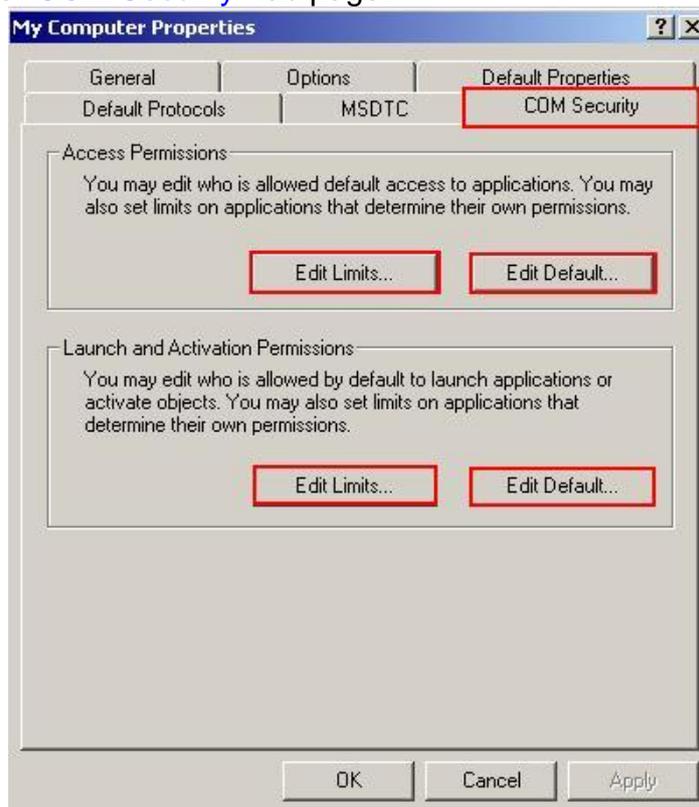
**Step 2:** Select the "Default Properties" tab page.

**Step 3:** Use the following settings:

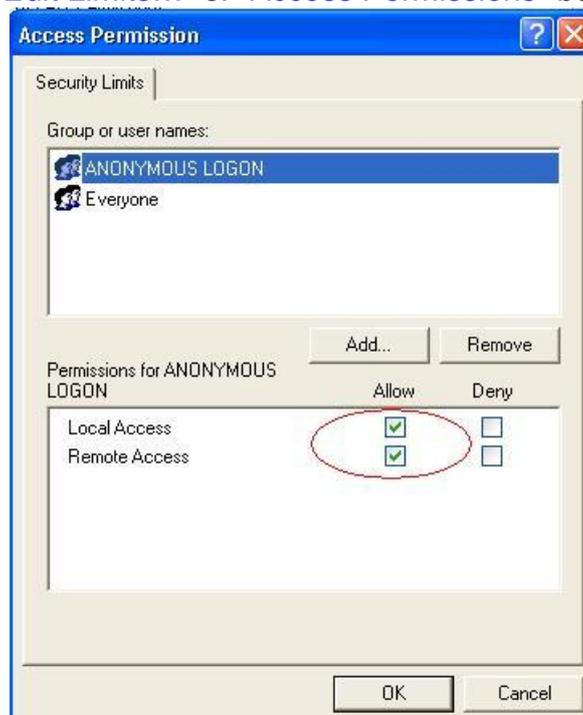
Field Name	Set to
Enable Distributed COM on this computer	Checked
Default Authentication Level:	Default
Default Impersonation Level:	Identify



**Step 4:** Select the "COM Security" tab page.

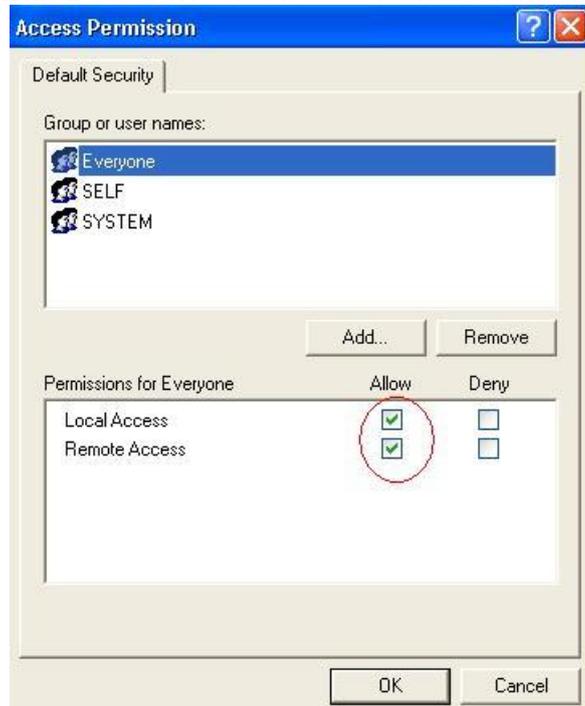


**Step 5:** Click on the "Edit Limits..." of "Access Permissions" button to set.

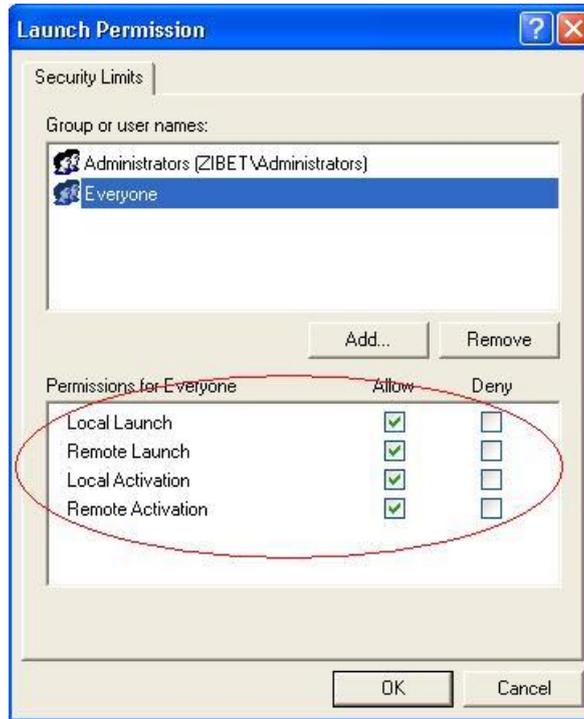




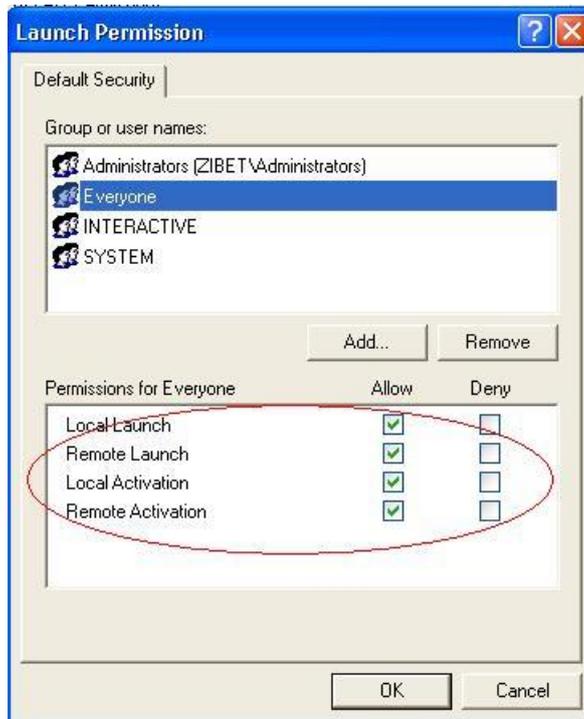
**Step 6:** Click on the “[Edit Default...](#)” of “[Access Permissions](#)” button to set.



**Step 7:** Click on the “[Edit Limits...](#)” of “[Launch and Activation Permissions](#)” button to set.



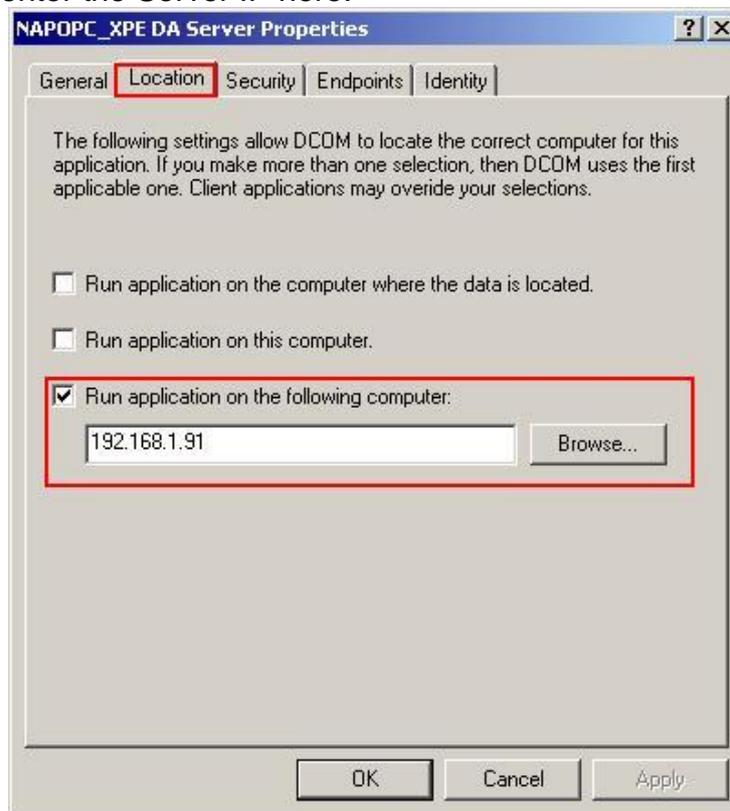
**Step 8:** Click on the “[Edit Default...](#)” of “[Launch and Activation Permissions](#)” button to set.



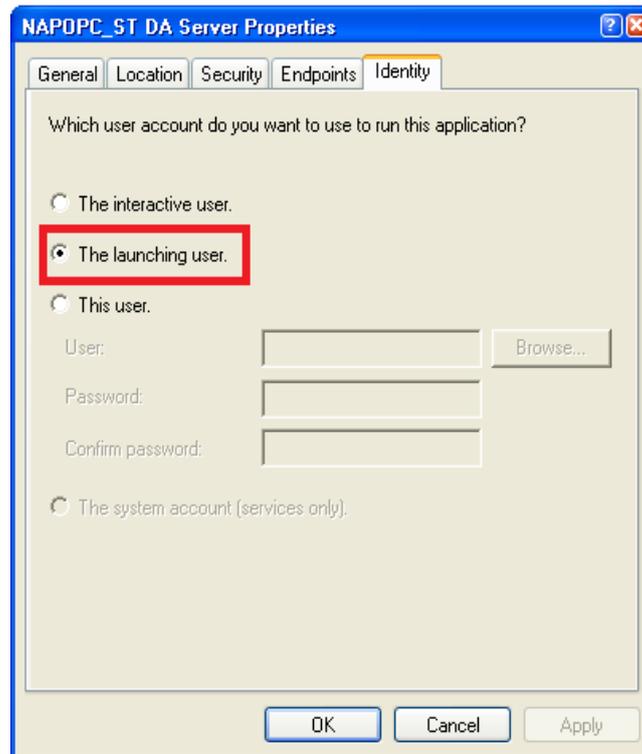
**Step 9:** Right click on the “[NAPOPC\\_XPE DA Server](#)” of “[DCOM Config](#)” button and select “[Properties](#)”.



**Step 10:** Select the "Location" tab page and check "Run application on the following computer". And enter the Server IP here.



**Step 11:** Select the "Identity" tab page and check "The launching user"



**Step 12: Restart XPC**



### 3.2.4 Configuring On the Client Site (WinPAC) System Requirement

OS version:

WinPAC OS 1.3.04 or later

Program:

NAPOPC\_CE5

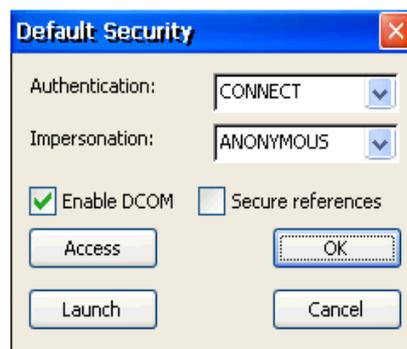
DCOMCnfg.exe

WinPAC Utility 2.0.2.1 or later

## Configuring DCOM

**Step 1:** Run the `\\NAPOPC_CE5\napopc_ce5boot.exe` program to register.

**Step 2:** Run the `dcomcnfg.exe` program and choose "Default".

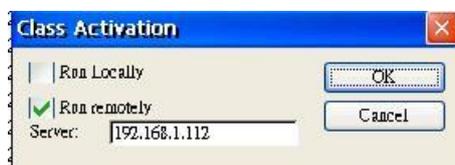


**Step 3:** Select the "Access" button to add an account which is identical to the account on the server site.



**Step 4:** Select the "Launch" button to add an account which is identical to the account on the server site as above.

**Step 5:** Select "Class" button of "DCOM Configuration Utility" to setup "Class Activation". Uncheck "Run Locally" and check "Run remotely". Enter IP address of server site.

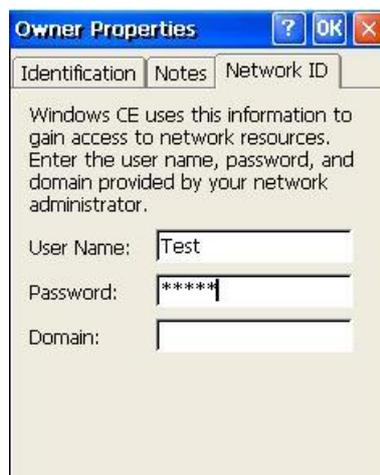


**Step 6:** Execute “WinPAC Utility->Network Setting->Users and Password”



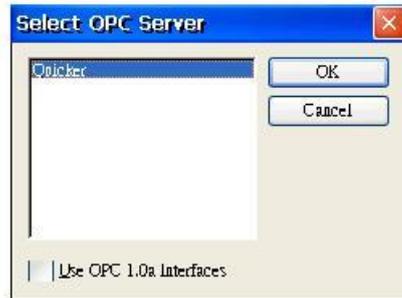
**Step 7:** Fill out “User name”, “Password”, and press “Add”. The “User name” and “Password” must be the account we set at **Step 3**. After pressing “Add”, press “Setting” to finish all settings.

**Step 8:** Select “Control Panel” → “Owner Properties” → ”Network ID” and fill out the User name/Password which is identical to the account on the server site.



**Step 9:** Run WinPAC Utility to save and reboot.

**Step 10:** Execute OPC client for testing.



## 4 The Application of NAPOPC\_CE5

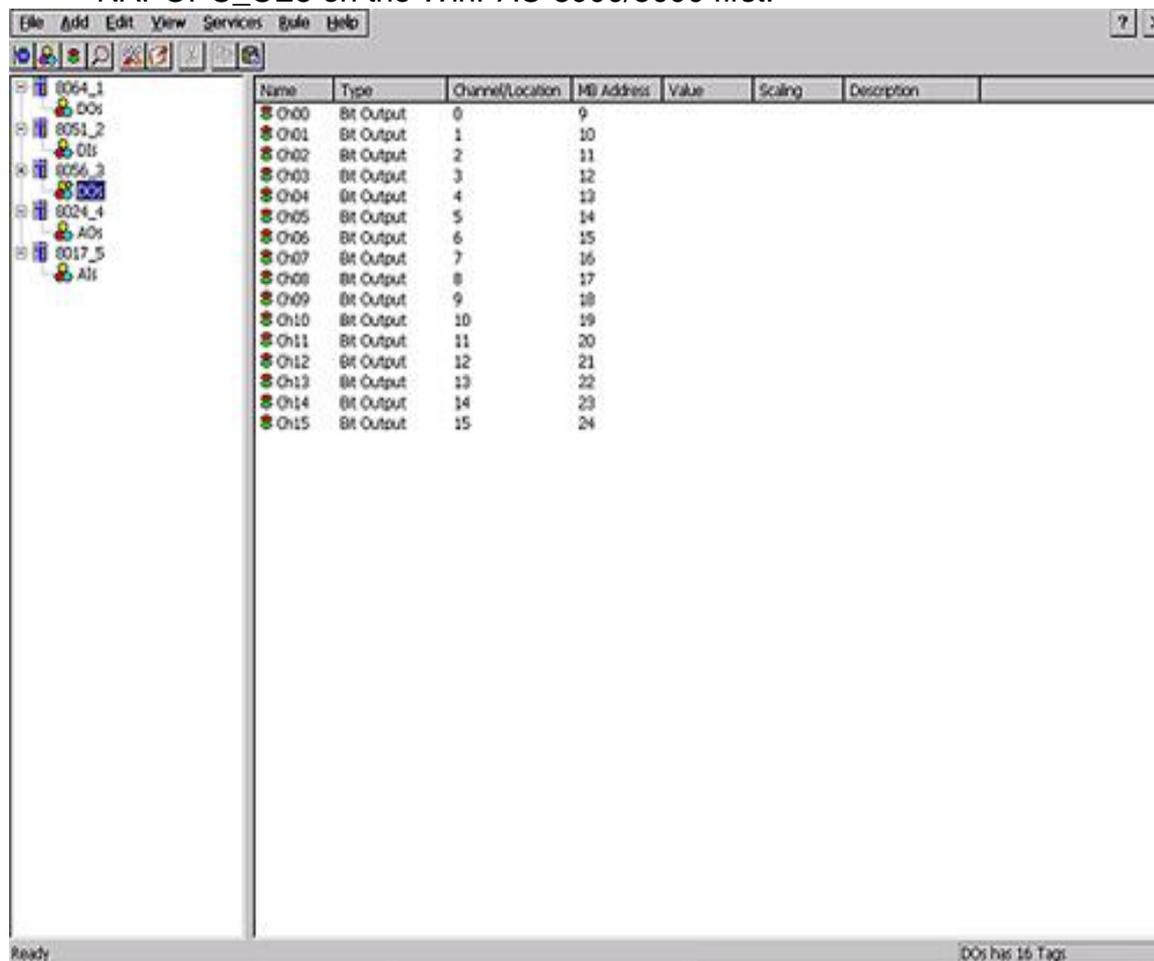
User can develop an incredible application combining with OPC client, Modbus RTU/TCP client, NAPOPC\_ST, and NAPOPC\_XPE. If using “Rule Script” inside the NAPOPC\_CE5, user can not only save lots of time developing system, but also create a more stable and safer system. The five sections below describe the timing and method to apply in different kind of situation.

### 4.1 NAPOPC\_CE5 with OPC Client

NAPOPC\_CE5 is designed as OPC based architecture, therefore it supports OPC client naturally. Many WinCE based OPC clients in the world can apply with it. Please refer to its user manual for detail information. The following sections show you how “InduSoft Web Studio Version 6.0” connects to Quicker.

InduSoft Web Studio is a powerful, integrated collection of automation tools that includes all the building blocks needed to develop human machine interfaces (HMIs), supervisory control and data acquisition (SCADA) systems, and embedded instrumentation and control applications. Web Studio runs in native Windows NT, 2000, XP and CE.Net 5.0 environments and conforms to industry standards such as Microsoft DNA, OPC, DDE, ODBC, XML, SOAP and ActiveX. For more information please visit: <http://www.indusoft.com/>

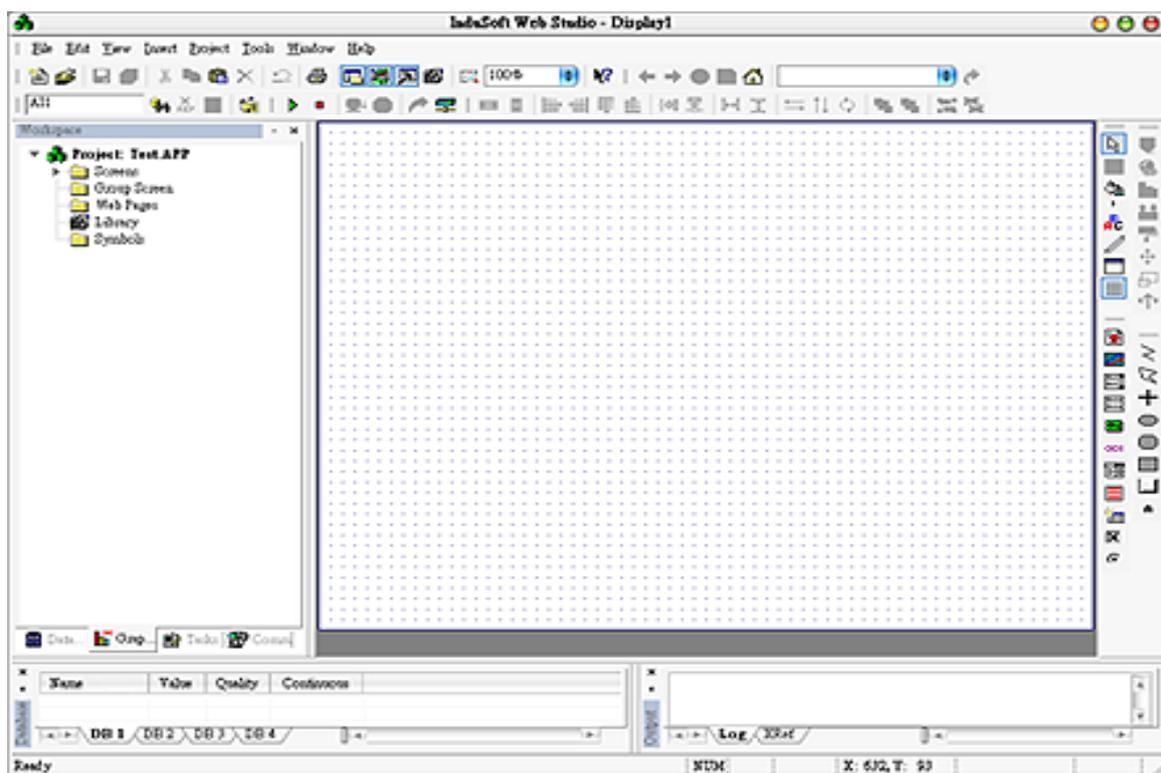
**Step 1:** Before using the InduSoft OPC Client module, you need to configure the NAPOPC\_CE5 on the WinPAC-8000/5000 first.



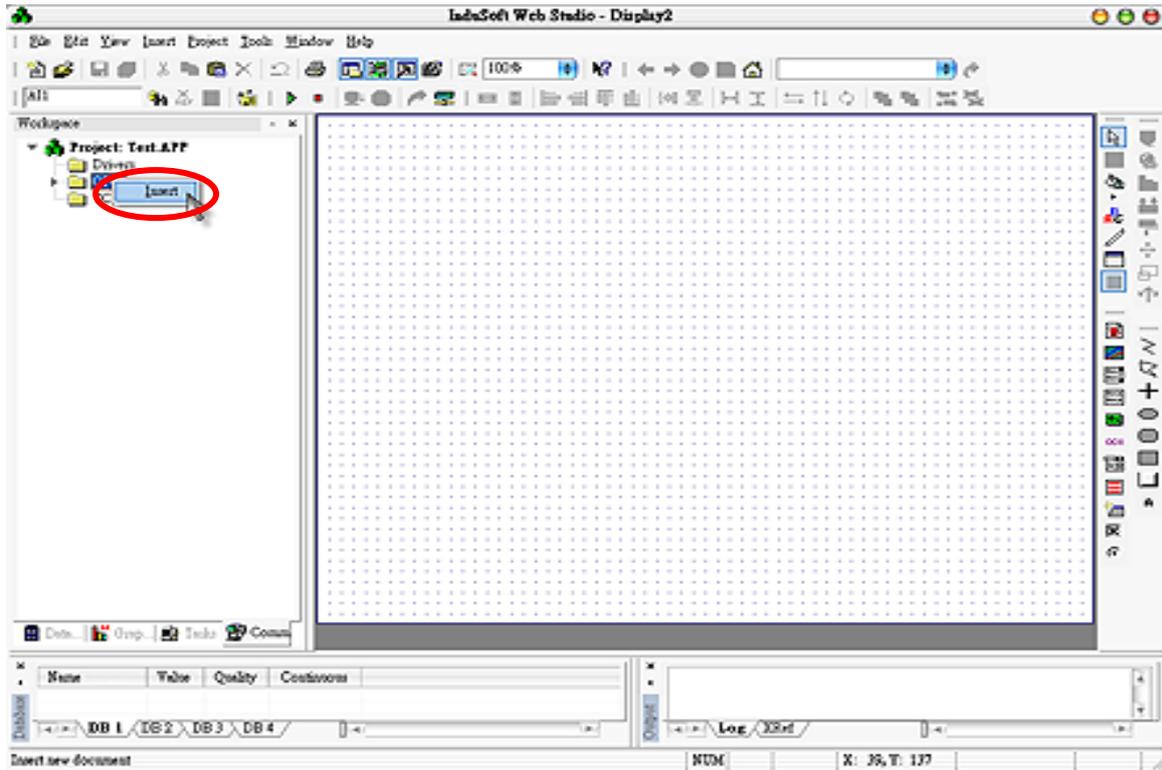
**Step 2:** Run InduSoft Web Studio version 6.0



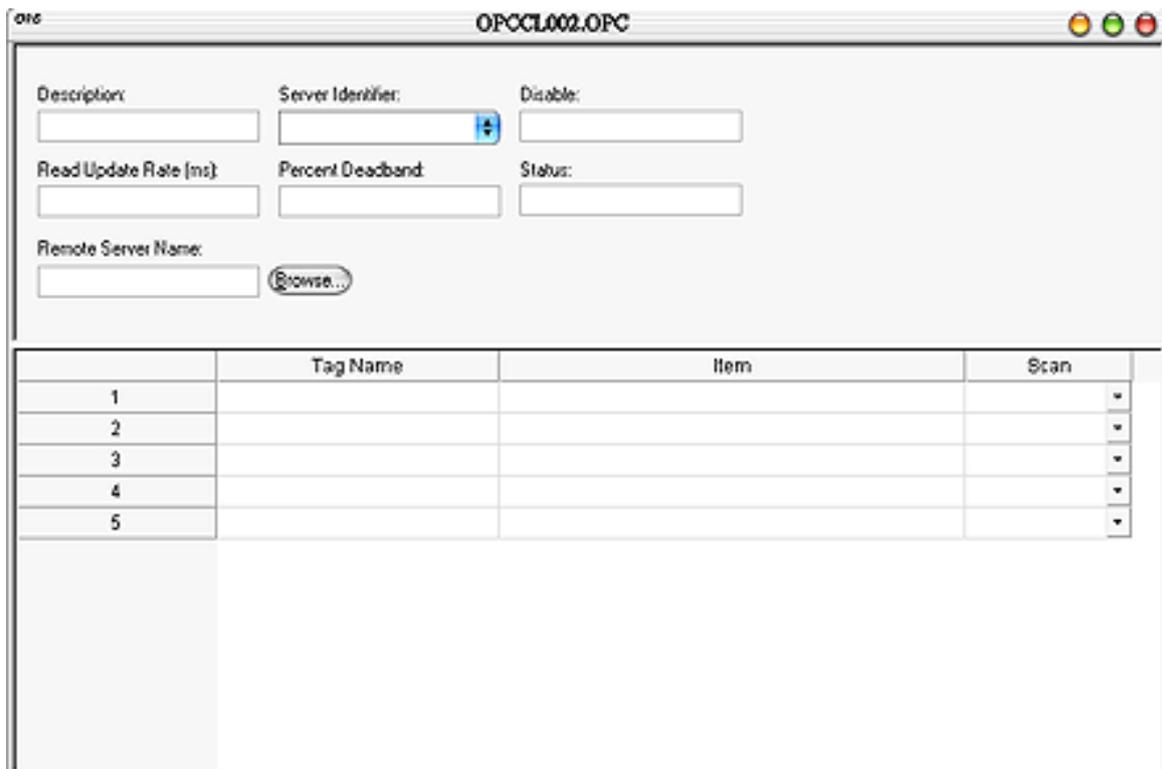
**Step 3:** Create a new project.



**Step 4:** In the Studio Workspace window, click the OPC tab, right-click the OPC folder, and click "Insert":



**Step 5:** OPC Attributes window pops up.



**Step 6:** Click on the Server Identifier: Write "NAPOPC.Svr".

The screenshot shows a configuration window with the following fields and values:

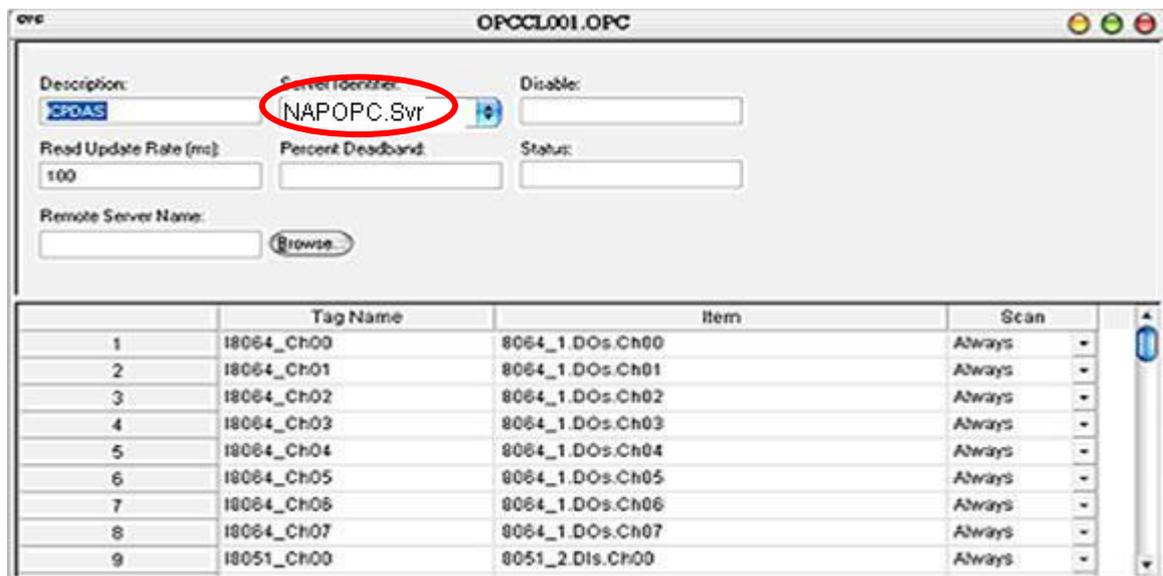
- Description: ICPDAS
- Server Identifier: NAPOPC.Svr (highlighted with a red circle)
- Disable: (empty)
- Read Update Rate (ms): 100
- Percent Deadband: (empty)
- Status: (empty)
- Remote Server Name: (empty) with a "Browse..." button

The configuration table for OPC has the following entries:

- Description: this field is used for documentation only. The OPC Client module ignores it.
- Server Identifier: this field should contain the name of the server you want to connect. If the server is installed in the computer, its name can be selected through the list box.
- Disable: this field should contain a tag or a constant. If its value is different of zero, the communication with the OPC server is disabled.
- Update Rate: this field indicates how often the server will update this group in milliseconds. If it is zero indicates the server should use the fastest practical rate.
- Percent Deadband: this field indicates the percent change in an item value that will cause a notification by the server. It's only valid for analog items.
- Tag Name: these fields should contain the tags linked to the server items.
- Item: these fields should contain the name of the server's items

**Step 7:** In the first cell of the Tag Name column type the tag name created in database.

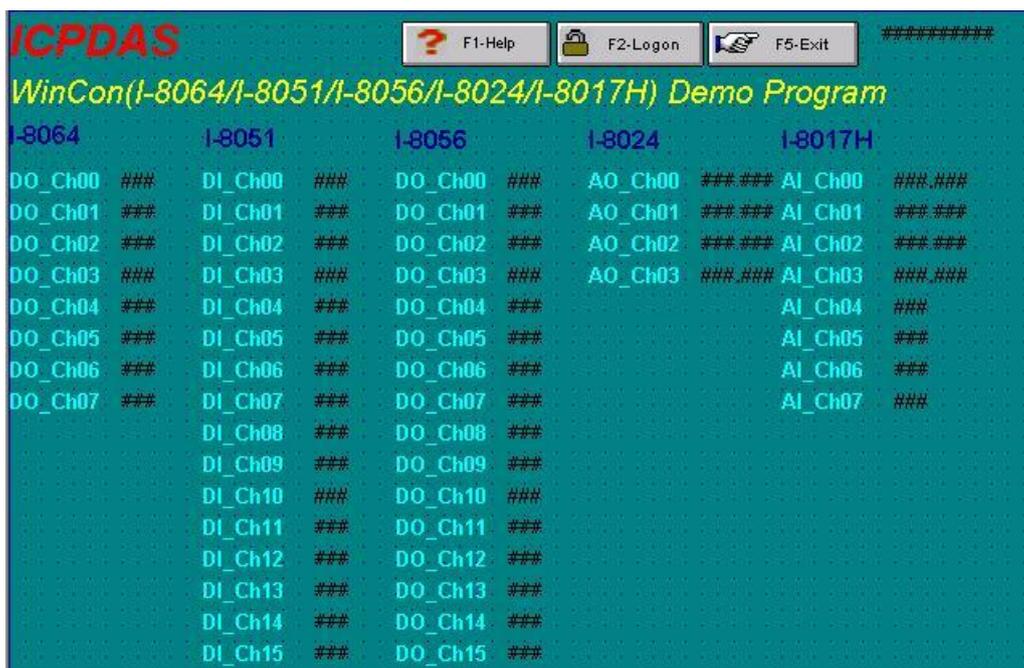
**Step 8:** In the first cell of the item, you have to write it the same as the NAPOPC\_CE5 configuration. Please refer to the demo at "CD:\Compact Flash\NAPOPC\_CE5\Demo\InduSoft\Full"



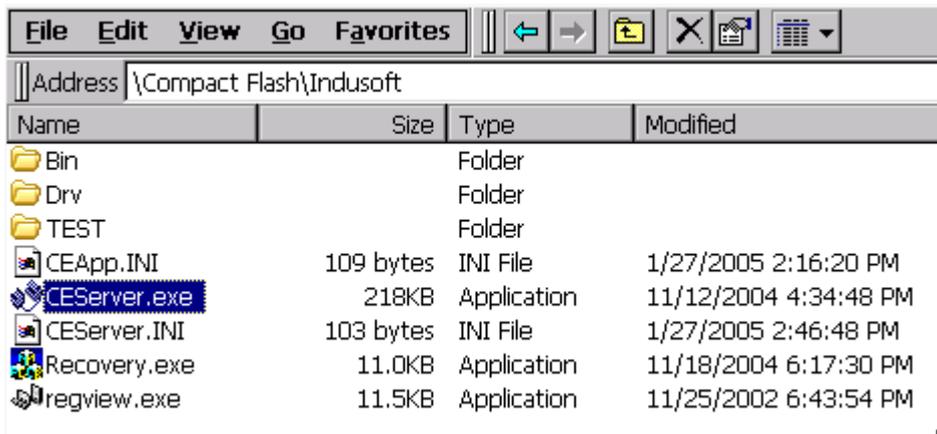
**Step 9:** Repeat the step between 7 and 8 to add more tags.

**Step 10:** Creating a Text String for the Input/Output Dynamic. Click the Text icon on the Object Editing toolbar. Position the crosshairs in the MAIN.SCR. Press the “#” key three times to display “###” in the gray square.

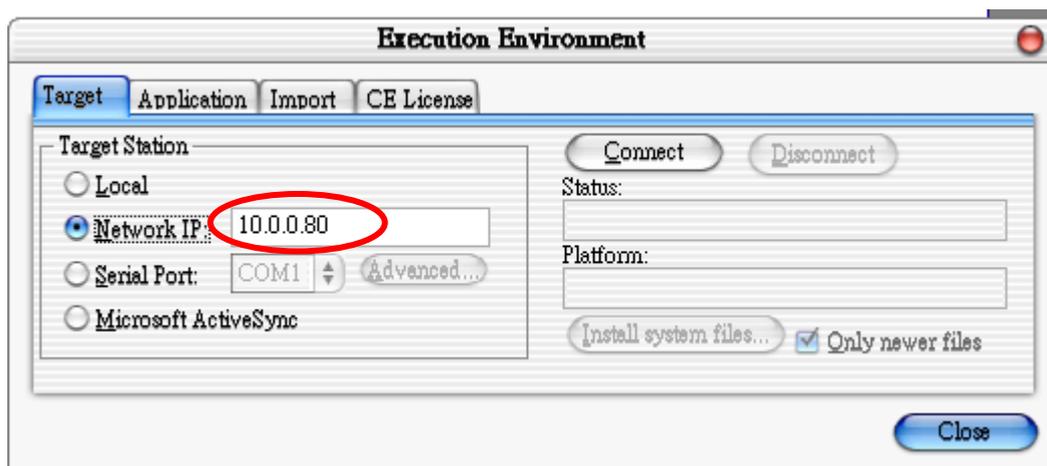
**Step 11:** Click the Text Input/Output property icon on the Object Editing toolbar. *Text I/O* appears in the drop-down menu of the Object Properties window. In the Tag/Expression field type the tag name you want to link.



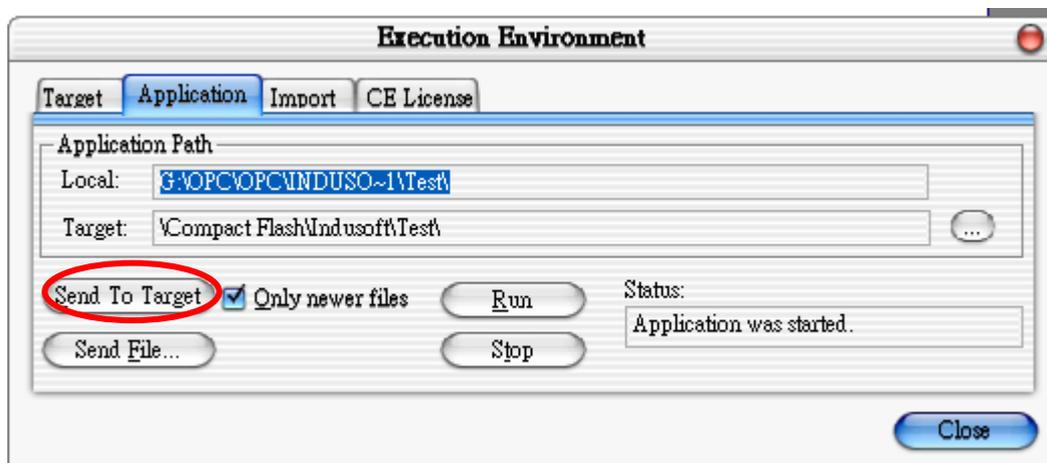
**Step 12:** After you finish the configuration. Execute the InduSoft Remote Agent by clicking “[Compact Flash\Indusoft\CEServer.exe](#)”



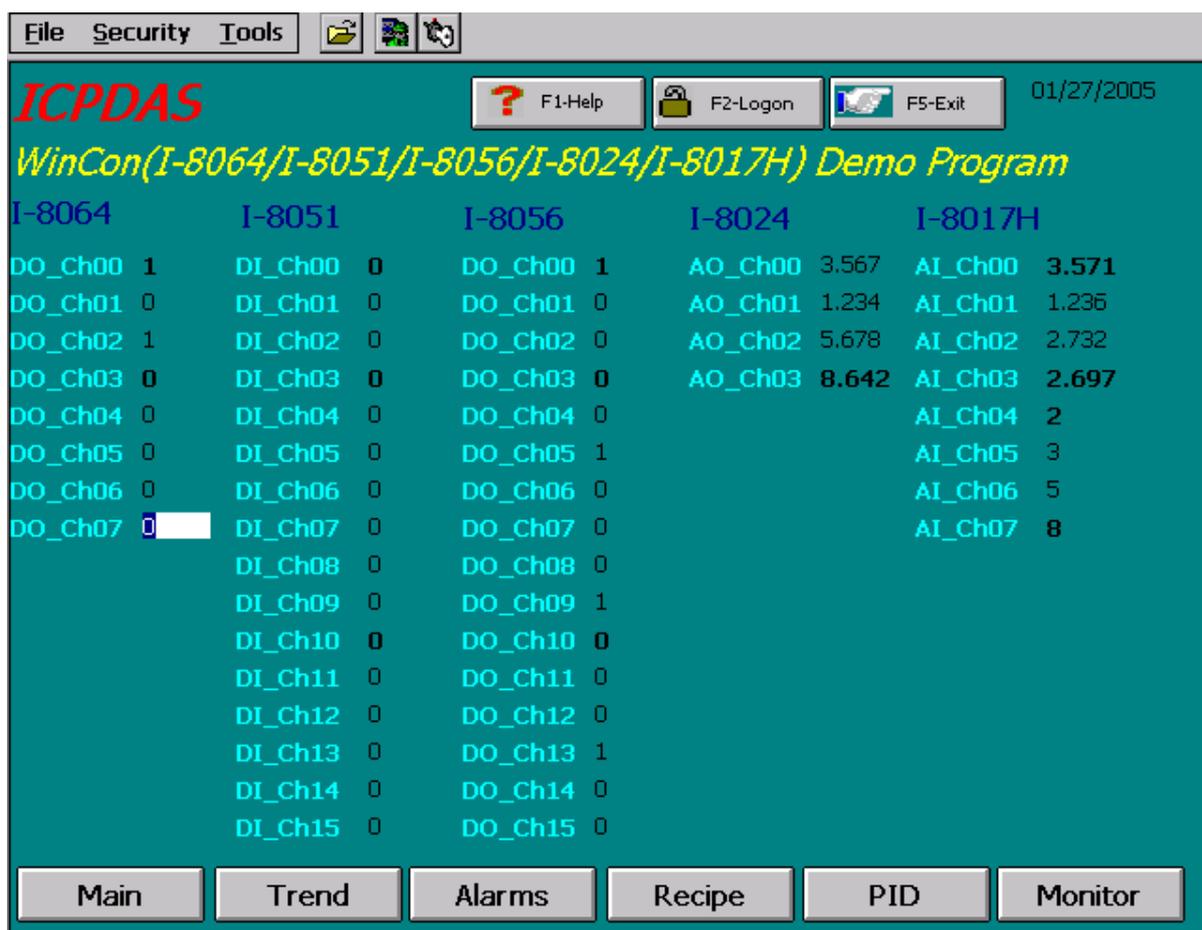
**Step 13:** Click “Project → Execution Environment” then select “Network IP” to press the IP of WinPAC-8000/5000.



**Step 14:** Click “Connect” then select “Application → Send to Target”



**Step 15:** Execute your application by clicking “Start”. After that, you will see your runtime HMI.



## 4.2 NAPOPC\_CE5 with Modbus RTU/TCP Client

If the third party software which supports Modbus RTU/TCP client wants to connect to NAPOPC\_CE5, just remember to check the services “[Modbus RTU](#)” and “[Modbus TCP](#)”. Please refer to the user manual of the third party made for setting. And for NAPOPC\_CE5, please refer to the section “[1.2.11 Services Setup](#)”.

### 4.2.1 Supported Modbus Commands

The Modbus protocol establishes the format for the master’s query by placing into the device (or broadcast) address, a function code defining the requested action, any data to be sent, and an error checking field. The slave’s response message is

also constructed using the Modbus protocol. It contains fields confirming the action taken, any data to be returned, and an error-checking field. If an error occurred in receipt of the message, or if the slave is unable to perform the requested action, the slave will construct an error message and send it as its response.

Code Description I/O Unit Min Max					
Code	Description	I/O	Unit	Min	Max
01(0x01)	Read Coil	Status In	Bit	1	2000(0x7D0)
02(0x02)	Read Discrete Inputs	Status In	Bit	1	2000(0x7D0)
03(0x03)	Read Holding Registers	Registers In	Word	1	125(0x7D)
04(0x04)	Read Input Registers	Registers In	Word	1	125(0x7D)
05(0x05)	Write Single Coil	Coil Out	Bit	1	1
06(0x06)	Write Single Register	Register Out	Word	1	1
15(0x0F)	Write Multiple Coils	Coils Out Bit	Bit	1	800
16(0x10)	Write Multiple registers	Registers Out Word	Word	1	100

### 4.3 NAPOPC\_CE5 with NAPOPC\_ST/NAPOPC\_XPE

You can construct a complete control system from top to bottom via NAPOPC\_CE5 combining with NAPOPC\_ST/NAPOPC\_XPE and SCADA software. Please refer to the "1.2.11 Services Setup" to set up NAPOPC\_CE5 services depending on which communication way that NAPOPC\_ST/NAPOPC\_XPE used. NAPOPC\_CE5 provides three ways, "Modbus TCP", "Modbus RTU", and "RPC Server", to communicate with NAPOPC\_ST/NAPOPC\_XPE. At NAPOPC\_ST/NAPOPC\_XPE site, please refer to the "Adding A New Modbus TCP Controller", "Adding A New Modbus RTU Controller" and "Adding A New RPC Controller" in the NAPOPC\_ST/NAPOPC\_XPE user manual.

### 4.4 NAPOPC\_CE5 with User Application

Users can develop their own application program with eVC++, VB.NET, or VC#.NET and share data with NAPOPC\_CE5 via Quicker API. User can use the Modbus RTU/TCP services, or just use the share memory inside NAPOPC\_CE5 to exchange data between different programs. We do not focus on the programming skill of eVC++/VB.NET/VC#.NET. We just focus on the Quicker API below.

#### 4.4.1 Quicker API for eVC++ Developer

**Step 1:**

Install [pac270\\_sdk\\_2008xxxx.msi](#)

**Step 2:**

Create a new eVC++ project with choosing "Win32[WCE ARMV4I] CPU" option

**Step 3:**

#include "WinConAgent.h"

**Step 4:**

Refer to the following functions to design your own program

**Step 5:**

Build your project with release mode.

**Note:** Quicker.dll and eVC++ application program must be copied to the same folder in the WinPAC-8000/5000

### System Function

unsigned char StartQuicker(unsigned char iMode)  
 unsigned char StopQuicker(void)  
 unsigned char GetVersion()

### QuickerIO Function

unsigned char GetDIO(unsigned short iMBAAddr, unsigned char \*iRecv, unsigned char iAttribute);  
 unsigned char GetAIO\_Short(unsigned short iMBAAddr, short \*iRecv, unsigned char iAttribute);  
 unsigned char GetAIO\_Long(unsigned short iMBAAddr, long \*iRecv, unsigned char iAttribute);  
 unsigned char GetAIO\_Float(unsigned short iMBAAddr, float \*iRecv, unsigned char iAttribute);  
 unsigned char GetAIO\_Word(unsigned short iMBAAddr, unsigned short \*iRecv, unsigned char iAttribute);  
 unsigned char GetAIO\_DWord(unsigned short iMBAAddr, unsigned long \*iRecv, unsigned char iAttribute);  
 unsigned char SetDO(unsigned short iMBAAddr, unsigned char iSend);  
 unsigned char SetAO\_Short(unsigned short iMBAAddr, short \*iSend);  
 unsigned char SetAO\_Long(unsigned short iMBAAddr, long \*iSend);  
 unsigned char SetAO\_Float(unsigned short iMBAAddr, float \*iSend);  
 unsigned char SetAO\_Word(unsigned short iMBAAddr, unsigned short \*iSend);  
 unsigned char SetAO\_DWord(unsigned short iMBAAddr, unsigned long \*iSend);

### Modbus Function

unsigned char MBSetCoil(unsigned short iMBAAddress, unsigned char iStatus, unsigned char iAttr)  
 unsigned char MBGetCoil(unsigned short iMBAAddress, unsigned char \*iStatus, unsigned char iAttr)  
 unsigned char MBSetReg(unsigned short iMBAAddress, short iStatus, unsigned char iAttr)  
 unsigned char MBGetReg(unsigned short iMBAAddress, short \*iStatus, unsigned char iAttr)  
 unsigned char MBSetReg\_Long(unsigned short iMBAAddress, long iStatus, unsigned char iAttr)  
 unsigned char MBGetReg\_Long(unsigned short iMBAAddress, long \*iStatus, unsigned char iAttr)  
 unsigned char MBSetReg\_DWord(unsigned short iMBAAddress, unsigned long iStatus, unsigned char iAttr)  
 unsigned char MBGetReg\_DWord(unsigned short iMBAAddress, unsigned long \*iStatus, unsigned char iAttr)

### UserShare Function

unsigned char UserSetCoil(unsigned short iUserAddress, unsigned char iStatus);  
 unsigned char UserGetCoil(unsigned short iUserAddress, unsigned char \*iStatus);  
 unsigned char UserSetReg\_Str(unsigned short iUserAddress, char \*iStatus);  
 unsigned char UserGetReg\_Str(unsigned short iUserAddress, char \*iStatus);  
 unsigned char UserSetReg\_Float(unsigned short iUserAddress, float \*iStatus);  
 unsigned char UserGetReg\_Float(unsigned short iUserAddress, float \*iStatus);  
 unsigned char UserSetReg\_Short(unsigned short iUserAddress, short \*iStatus);  
 unsigned char UserGetReg\_Short(unsigned short iUserAddress, short \*iStatus);  
 unsigned char UserSetReg\_Long(unsigned short iUserAddress, long \*iStatus);  
 unsigned char UserGetReg\_Long(unsigned short iUserAddress, long \*iStatus);

### 4.4.1.1 System Function

This group provides three functions for users to start and stop the "NAPOPCsvr\_CE5.exe" and get NAPOPC\_CE5 version before using "QuickerIO Function" and "Modbus Function".

#### StartQuicker

This function launches the NAPOPC\_CE5 with different mode.

##### Syntax

```
[eVC++]
unsigned char StartQuicker(unsigned char iMode)
```

```
[VB.NET/VC#.NET]
byte Quicker.System.StartQuicker(byte iMode)
```

##### Parameters

*iMode*

[in] The decimal number of kernel mode. It is always 1 now. It will provide another mode in the future.

##### Return Values

0 indicates success. If the NAPOPC\_CE5 has been run, the function will return mode number. (Please refer to the Appendix 2.1)

##### Remarks

You **have to** call this function to launch the NAPOPC\_CE5 before using the QuickerIO and Modbus functions.

##### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

##### Example

[eVC++]

```
//Start up the NAPOPC_CE5 with mode 1
if (StartQuicker(1) == 0){
    AfxMessageBox(_T("Start NAPOPC_CE5 successfully!"));
}
else{
    AfxMessageBox(_T("NAPOPC_CE5 has been started!"));
}
```

[VB.NET]

```
Quicker.System.StartQuicker(1)
```

[VC#.NET]

```
Quicker.System.StartQuicker(1)
```

## StopQuicker

This function stops the NAPOPC\_CE5.

### Syntax

[eVC++]
<code>unsigned char StopQuicker(void)</code>

[VB.NET/VC#.NET]
<code>byte Quicker.System.StopQuicker()</code>

### Parameters

### Return Values

0 indicates success. **WCA\_Stop** means NAPOPC\_CE5 has been stopped.  
**WCA\_NOT\_MASTER** means not the main AP which calls NAPOPC\_CE5 (Please refer to the Appendix 2.1)

### Remarks

NAPOPC\_CE5 only can be stopped by the AP which launched it.

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Stop the NAPOPC_CE5
if(StopQuicker() == 0){
    AfxMessageBox(_T("Stop NAPOPC_CE5 successfully!"));
}
else if(StopQuicker() == WCA_Stop){
    AfxMessageBox(_T("NAPOPC_CE5 has been stopped!"));
}
else{
    AfxMessageBox(_T("Can not terminate the NAPOPC_CE5!"));
}
```

#### [VB.NET]

```
Quicker.System.StopQuicker()
```

#### [VC#.NET]

```
Quicker.System.StopQuicker()
```

## GetVersion

This function gets the NAPOPC\_CE5 version.

### Syntax

[eVC++]
<code>unsigned char GetVersion(void)</code>

[VB.NET/VC#.NET]
<code>byte Quicker.System.GetVersion()</code>

### Parameters

### Return Values

The return value means the version value. Ex. 209 means v2.09.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Get the NAPOPC_CE5 version
unsigned char iQversion;
iQversion = GetVersion();
```

#### [VB.NET]

```
Dim iQversion As Byte
iQversion = Quicker.System.GetVerison()
```

#### [VC#.NET]

```
byte iQversion = 0;
iQversion = Quicker.System.GetVersion();
```

### 4.4.1.2 QuickerIO Function

This group provides 12 functions for users to Get/Set data which's modbus address is mapping from 1 to 1000 in NAPOPCSvr\_CE5. The data which's modbus address is mapping from 1 to 1000 can be accessed by OPC client and modbus master via NAPOPC\_CE5.

#### GetDIO

This function can get a single digital I/O status from a specific modbus address.

#### Syntax

```
[eVC++]
unsigned char GetDIO(unsigned short iMAddr, unsigned char *iRecv,
                    unsigned char iAttribute)
```

```
[VB.NET/VC#.NET]
byte GetDIO(ushort iMAddr, out byte iRecv, byte iAttribute)
```

#### Parameters

*iMAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iRecv*

[out] The digital status of specific tag. 1 means ON. 0 means OFF.

*iAttribute*

[in] Assign which kind of digital status you want get. 1 means digital input. 0 means digital output.

#### Return Values

0 indicates success. **WCA\_ATT\_ERROR** means the *iAttribute* is neither 0 nor 1.

#### Remarks

#### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

#### Example

[eVC++]

```
//Get the digital I/O status
//Get the digital input status from modbus address 1
unsigned char iRecvIn;
GetDIO(1,&iRecvIn,1);
//Get the digital output status from modbus address 2
unsigned char iRecvOut;
GetDIO(2,&iRecvOut,0);
```

[VB.NET]

```
Dim m_GetDIOVal As Byte
Quicker.QuickerIO.GetDIO(7, m_GetDIOVal, 0)
```

[VC#.NET]

```
byte m_GetDIOVal;
Quicker.QuickerIO.GetDIO(7,out m_GetDIOVal, 0);
```

## GetAIO\_Short

This function can get a single analog I/O value from a specific modbus address.

### Syntax

```
[eVC++]
unsigned char GetAIO_Short(unsigned short iMAddr, short *iRecv,
                           unsigned char iAttribute)
```

```
[VB.NET/VC#.NET]
byte GetAIO_Short(ushort iMAddr, out short fRecv, byte iAttribute)
```

### Parameters

#### *iMAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

#### *iRecv*

[out] The analog value of specific tag.

#### *iAttribute*

[in] Assign which kind of analog value you want get.

### Return Values

0 indicates success. **WCA\_ATT\_ERROR** means the *iAttribute* is neither 0 nor 1.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Get the analog I/O value
//Get the analog input value from modbus address 1
short sRecvIn;
GetAIO_Short(1,&sRecvIn,1);
//Get the analog output value from modbus address 2
short sRecvOut;
GetAIO_Short(2,&sRecvOut,0);
```

#### [VB.NET]

```
Dim m_GetAIOVal As short
Quicker.QuickerIO.GetAIO_Short(7, m_GetAIOVal, 0)
```

#### [VC#.NET]

```
short m_GetAIOVal;
Quicker.QuickerIO.GetAIO_Short(7,out m_GetAIOVal, 0);
```

## GetAIO\_Long

This function can get a single analog I/O value from a specific modbus address.

### Syntax

[eVC++]
<code>unsigned char</code> GetAIO_Long( <code>unsigned short</code> iMBAAddr, <code>long</code> *iRecv, <code>unsigned char</code> iAttribute)
[VB.NET/VC#.NET]
<code>byte</code> GetAIO_Long( <code>ushort</code> iMBAAddr, <code>out long</code> fRecv, <code>byte</code> iAttribute)

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iRecv*

[out] The analog value of specific tag.

*iAttribute*

[in] Assign which kind of analog value you want get.

### Return Values

0 indicates success. **WCA\_ATT\_ERROR** means the iAttribute is neither 0 nor 1.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get the analog I/O value
//Get the analog input value from modbus address 1
long lRecvIn;
GetAIO_Long(1,&fRecvIn,1);
//Get the analog output value from modbus address 2
long lRecvOut;
GetAIO_Long(2,&fRecvOut,0);
```

[VB.NET]

```
Dim m_GetAIOVal As long
Quicker.QuickerIO.GetAIO_Long(7, m_GetAIOVal, 0)
```

[VC#.NET]

```
long m_GetAIOVal;
Quicker.QuickerIO.GetAIO_Long(7,out m_GetAIOVal, 0);
```

## GetAIO\_Float

This function can get a single analog I/O value from a specific modbus address.

### Syntax

[eVC++]
<code>unsigned char GetAIO_Float(unsigned short iMBAAddr, float *iRecv, unsigned char iAttribute)</code>

[VB.NET/VC#.NET]
<code>byte GetAIO_Float(ushort iMBAAddr, out float fRecv, byte iAttribute)</code>

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iRecv*

[out] The analog value of specific tag.

*iAttribute*

[in] Assign which kind of analog value you want get.

### Return Values

0 indicates success. **WCA\_ATT\_ERROR** means the *iAttribute* is neither 0 nor 1.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get the analog I/O value
//Get the analog input value from modbus address 1
float fRecvIn;
GetAIO_Float(1,&fRecvIn,1);
//Get the analog output value from modbus address 2
float fRecvOut;
GetAIO_Float(2,&fRecvOut,0);
```

[VB.NET]

```
Dim m_GetAIOVal As Single
Quicker.QuickerIO.GetAIO_Float(7, m_GetAIOVal, 0)
```

[VC#.NET]

```
float m_GetAIOVal;
Quicker.QuickerIO.GetAIO_Float(7,out m_GetAIOVal, 0);
```

## GetAIO\_Word

This function can get a single analog I/O value from a specific modbus address.

### Syntax

```
[eVC++]
unsigned char GetAIO_Word(unsigned short iMBAAddr, unsigned short *iRecv,
                          unsigned char iAttribute)
```

```
[VB.NET/VC#.NET]
byte GetAIO_Word(ushort iMBAAddr, out ushort fRecv, byte iAttribute)
```

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iRecv*

[out] The analog value of specific tag.

*iAttribute*

[in] Assign which kind of analog value you want get.

### Return Values

0 indicates success. **WCA\_ATT\_ERROR** means the *iAttribute* is neither 0 nor 1.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get the analog I/O value
//Get the analog input value from modbus address 1
unsigned short usRecvIn;
GetAIO_Word(1,&fRecvIn,1);
//Get the analog output value from modbus address 2
unsigned short usRecvOut;
GetAIO_Word(2,&usRecvOut,0);
```

[VB.NET]

```
Dim m_GetAIOVal As UInt16
Quicker.QuickerIO.GetAIO_Word(7, m_GetAIOVal, 0)
```

[VC#.NET]

```
ushort m_GetAIOVal;
Quicker.QuickerIO.GetAIO_Word(7,out m_GetAIOVal, 0);
```

## GetAIO\_DWord

This function can get a single analog I/O value from a specific modbus address.

### Syntax

```
[eVC++]
unsigned char GetAIO_DWord(unsigned short iMBAAddr, unsigned long *iRecv,
                           unsigned char iAttribute)
```

```
[VB.NET/VC#.NET]
byte GetAIO_DWord(ushort iMBAAddr, out ulong fRecv, byte iAttribute)
```

### Parameters

#### *iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

#### *iRecv*

[out] The analog value of specific tag.

#### *iAttribute*

[in] Assign which kind of analog value you want get.

### Return Values

0 indicates success. **WCA\_ATT\_ERROR** means the *iAttribute* is neither 0 nor 1.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Get the analog I/O value
//Get the analog input value from modbus address 1
unsigned long ulRecvIn;
GetAIO_DWord(1,&ulRecvIn,1);
//Get the analog output value from modbus address 2
unsigned long ulRecvOut;
GetAIO_DWord(2,&ulRecvOut,0);
```

#### [VB.NET]

```
Dim m_GetAIOVal As UInt64
Quicker.QuickerIO.GetAIO_DWord(7, m_GetAIOVal, 0)
```

#### [VC#.NET]

```
ulong m_GetAIOVal;
Quicker.QuickerIO.GetAIO_DWord(7,out m_GetAIOVal, 0);
```

## SetDO

This function can set a single digital output status to a specific modbus address

### Syntax

```
[eVC++]
unsigned char SetDO(unsigned short iMBAAddr, unsigned char iSend)
```

```
[VB.NET/VC#.NET]
byte SetDO(ushort iMBAAddr, byte iSend)
```

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iSend*

[in] The digital status of specific tag. 1 means ON. 0 means OFF.

### Return Values

0 indicates success.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set the digital output ON to modbus address 1
SetDO(1,1);
```

[VB.NET]

```
Dim m_SetDOVal As Byte
Quicker.QuickerIO.SetDO(1, m_SetDOVal)
```

[VC#.NET]

```
byte m_SetDOVal;
Quicker.QuickerIO.SetDO(1, m_SetDOVal);
```

## SetAO\_Short

This function can set a single analog output value to a specific modbus address

### Syntax

[eVC++]
<code>unsigned char SetAO_Short(unsigned short iMBAAddr, short *iSend)</code>

[VB.NET/VC#.NET]
<code>byte SetAO_Short(ushort iMBAAddr, out short iSend)</code>

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iSend*

[out] The analog value of specific tag.

### Return Values

0 indicates success.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set the analog output value as 42 to modbus address 1
SetAO_Short(1,42);
```

[VB.NET]

```
Quicker.QuickerIO.SetAO_Short(1, 42)
```

[VC#.NET]

```
Quicker.QuickerIO.SetAO_Short(1, 42);
```

## SetAO\_Long

This function can set a single analog output value to a specific modbus address

### Syntax

[eVC++]
<code>unsigned char SetAO_Long(unsigned short iMBAAddr, long *iSend)</code>

[VB.NET/VC#.NET]
<code>byte SetAO_Long(ushort iMBAAddr, out long iSend)</code>

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iSend*

[out] The analog value of specific tag.

### Return Values

0 indicates success.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set the analog output value as 2323 to modbus address 1
SetAO_Long(1,2323);
```

[VB.NET]

```
Quicker.QuickerIO.SetAO_Long(1, 2323)
```

[VC#.NET]

```
Quicker.QuickerIO.SetAO_Long(1, 2323);
```

## SetAO\_Float

This function can set a single analog output value to a specific modbus address

### Syntax

[eVC++]
<code>unsigned char SetAO_Float(unsigned short iMBAAddr, float *iSend)</code>

[VB.NET/VC#.NET]
<code>byte SetAO_Float(ushort iMBAAddr, out float iSend)</code>

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iSend*

[out] The analog value of specific tag.

### Return Values

0 indicates success.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set the analog output value as 5.5 to modbus address 1
SetAO_Float(1,5.5);
```

[VB.NET]

```
Quicker.QuickerIO.SetAO_Float(1, 5.5)
```

[VC#.NET]

```
Quicker.QuickerIO.SetAO_Float(1, 5.5);
```

## SetAO\_Word

This function can set a single analog output value to a specific modbus address

### Syntax

[eVC++]
<code>unsigned char SetAO_Word(unsigned short iMBAAddr, unsigned short *iSend)</code>

[VB.NET/VC#.NET]
<code>byte SetAO_Word(ushort iMBAAddr, out ushort iSend)</code>

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iSend*

[out] The analog value of specific tag.

### Return Values

0 indicates success.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set the analog output value as 222 to modbus address 1
SetAO_Word(1,222);
```

[VB.NET]

```
Quicker.QuickerIO.SetAO_Word(1, 222)
```

[VC#.NET]

```
Quicker.QuickerIO.SetAO_Word(1, 222);
```

## SetAO\_DWord

This function can set a single analog output value to a specific modbus address

### Syntax

[eVC++]
<code>unsigned char SetAO_DWord(unsigned short iMBAAddr, unsigned long *iSend)</code>

[VB.NET/VC#.NET]
<code>byte SetAO_DWord(ushort iMBAAddr, out ulong iSend)</code>

### Parameters

*iMBAAddr*

[in] The modbus address of specific tag in the NAPOPC\_CE5. The range is from 1 to 1000.

*iSend*

[out] The analog value of specific tag.

### Return Values

0 indicates success.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set the analog output value as 2323 to modbus address 1
SetAO_DWord(1,2323);
```

[VB.NET]

```
Quicker.QuickerIO.SetAO_DWord(1, 2323)
```

[VC#.NET]

```
Quicker.QuickerIO.SetAO_DWord(1, 2323);
```

### 4.4.1.3 Modbus Function

This group provides 8 functions to user to add their own variables into NAPOPC\_CE5 for sharing the values to modbus client via modbus service of NAPOPC\_CE5. If user create internal device and create internal tag, this data can not only be accessed by modbus client but also OPC client via NAPOPC\_CE5.

#### MBSetCoil

The function can set a coil value into NAPOPC\_CE5.

#### Syntax

```

[eVC++]
unsigned char MBSetCoil(unsigned short iMBAAddress, unsigned char iStatus,
                        unsigned char iAttr)
    
```

```

[VB.NET/VC#.NET]
byte MBSetCoil(ushort iMBAAddress, byte iStatus, byte iAttr)
    
```

#### Parameters

##### *iMBAAddress*

[in] The modbus address which you want to set into. The range of modbus address is from 1001 to 20999.

##### *iStatus*

[in] The coil status of specific modbus address. 1 means ON. 0 means OFF.

##### *iAttr*

[in] Assign which kind of coil you want set. 1 means input coil which will be requested by modbus function number 2. 0 means output coil which will be requested by modbus function number 1/5/15.

#### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

#### Remarks

#### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

#### Example

//Set input coil status ON at address 1

##### [eVC++]

```
MBSetCoil(1,1,1);
```

##### [VB.NET]

```
Quicker.Modbus.MBSetCoil(1, 1, 1)
```

##### [VC#.NET]

```
Quicker.Modbus.MBSetCoil(1, 1, 1);
```

## MBGetCoil

The function can get a coil value from a specific modbus address.

### Syntax

[eVC++]
<code>unsigned char MBGetCoil(unsigned short iMBAAddress, unsigned char *iStatus, unsigned char iAttr)</code>

[VB.NET/VC#.NET]
<code>byte MBGetCoil(ushort iMBAAddress, out byte iStatus, byte iAttr)</code>

### Parameters

#### *iMBAAddress*

[in] The modbus address which you want to get from. The range of modbus address is from 1001 to 20999.

#### *iStatus*

[out] The coil status of specific modbus address. 1 means ON. 0 means OFF.

#### *iAttr*

[in] Assign which kind of coil you want get. 1 means input coil which will be requested by modbus function number 2. 0 means output coil which will be requested by modbus function number 1/5/15.

### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Get input coil status from address 1
unsigned char iStatus;
MBGetCoil(1,&iStatus,1);
```

#### [VB.NET]

```
Dim m_MBGetCoilVal As Byte
Quicker.Modbus.MBGetCoil(1, m_MBGetCoilVal, 1)
```

#### [VC#.NET]

```
byte m_MBGetCoilVal;
Quicker.Modbus.MBGetCoil(1,out m_MBGetCoilVal, 1);
```

## MBSetReg

The function can set a register value into NAPOPC\_CE5.

### Syntax

```
[eVC++]
unsigned char MBSetReg(unsigned short iMBAAddress, short iStatus,
                      unsigned char iAttr)
```

```
[VB.NET/VC#.NET]
byte MBSetReg(ushort iMBAAddress, short iStatus, byte iAttr)
```

### Parameters

#### *iMBAAddress*

[in] The modbus address which you want to set into. The range of modbus address is from 1001 to 20999.

#### *iStatus*

[in] The register value of specific modbus address.

#### *iAttr*

[in] Assign which kind of register you want set. 1 means input register which will be requested by modbus function number 4. 0 means output register which will be requested by modbus function number 3/6/16.

### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Set input register value 123 at address 1
MBSetReg(1,123,1);
```

#### [VB.NET]

```
Quicker.Modbus.MBSetReg(1, 123, 1)
```

#### [VC#.NET]

```
Quicker.Modbus.MBSetReg(1, 123, 1);
```

## MBGetReg

The function can get a register value from a specific modbus address.

### Syntax

```
[eVC++]
unsigned char MBGetReg(unsigned short iMBAAddress, short *iStatus,
                      unsigned char iAttr)
```

```
[VB.NET/VC#.NET]
byte MBGetReg(ushort iMBAAddress, out short iStatus, byte iAttr)
```

### Parameters

*iMBAAddress*

[in] The modbus address which you want to get from. The range of modbus address is from 1001 to 20999.

*iStatus*

[out] The register value of specific modbus address.

*iAttr*

[in] Assign which kind of register you want get. 1 means input register which will be requested by modbus function number 4. 0 means output register which will be requested by modbus function number 3/6/16.

### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get input register value from address 1
short iSatus;
MBGetReg(1,&iSatus,1);
```

[VB.NET]

```
Dim m_MBGetRegVal As short
Quicker.Modbus.MBGetReg(1, m_MBGetRegVal, 1)
```

[VC#.NET]

```
short m_MBGetRegVal;
Quicker.Modbus.MBGeReg(1,out m_MBGetRegVal, 1);
```

## MBSetReg\_Long

The function can set a register value into NAPOPC\_CE5.

### Syntax

[eVC++]
<code>unsigned char MBSetReg_Long(unsigned short iMBAAddress, long iStatus, unsigned char iAttr)</code>

[VB.NET/VC#.NET]
<code>byte MBSetReg(ushort iMBAAddress, int iStatus, byte iAttr)</code>

### Parameters

#### *iMBAAddress*

[in] The modbus address which you want to set into. The range of modbus address is from 1001 to 20999.

#### *iStatus*

[in] The register value of specific modbus address.

#### *iAttr*

[in] Assign which kind of register you want set. 1 means input register which will be requested by modbus function number 4. 0 means output register which will be requested by modbus function number 3/6/16.

### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Set input register value 123 at address 1
MBSetReg_Long(1,123,1);
```

#### [VB.NET]

```
Quicker.Modbus.MBSetReg_Long(1, 123, 1)
```

#### [VC#.NET]

```
Quicker.Modbus.MBSetReg_Long(1, 123, 1);
```

## MBGetReg\_Long

The function can get a register value from a specific modbus address.

### Syntax

```
[eVC++]
unsigned char MBGetReg_Long(unsigned short iMBAAddress, long *iStatus,
                             unsigned char iAttr)
```

```
[VB.NET/VC#.NET]
byte MBGetReg_Long(ushort iMBAAddress, out int iStatus, byte iAttr)
```

### Parameters

#### *iMBAAddress*

[in] The modbus address which you want to get from. The range of modbus address is from 1001 to 20999.

#### *iStatus*

[out] The register value of specific modbus address.

#### *iAttr*

[in] Assign which kind of register you want get. 1 means input register which will be requested by modbus function number 4. 0 means output register which will be requested by modbus function number 3/6/16.

### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Get input register value from address 1
long iSataus;
MBGetReg_Long(1,&iSatus,1);
```

#### [VB.NET]

```
Dim m_MBGetRegVal As Integer
Quicker.Modbus.MBGetReg_Long(1, m_MBGetRegVal, 1)
```

#### [VC#.NET]

```
int m_MBGetRegVal;
Quicker.Modbus.MBGeReg_Long(1,out m_MBGetRegVal, 1);
```

## MBSetReg\_DWord

The function can set a register value into NAPOPC\_CE5.

### Syntax

[eVC++]
<code>unsigned char MBSetReg_DWord(unsigned short iMBAAddress, unsigned long iStatus, unsigned char iAttr)</code>

[VB.NET/VC#.NET]
<code>byte MBSetReg(ushort iMBAAddress, uint iStatus, byte iAttr)</code>

### Parameters

#### *iMBAAddress*

[in] The modbus address which you want to set into. The range of modbus address is from 1001 to 20999.

#### *iStatus*

[in] The register value of specific modbus address.

#### *iAttr*

[in] Assign which kind of register you want set. 1 means input register which will be requested by modbus function number 4. 0 means output register which will be requested by modbus function number 3/6/16.

### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

#### [eVC++]

```
//Set input register value 123 at address 1
MBSetReg_DWord(1,123,1);
```

#### [VB.NET]

```
Quicker.Modbus.MBSetReg_DWord(1, 123, 1)
```

#### [VC#.NET]

```
Quicker.Modbus.MBSetReg_DWord(1, 123, 1);
```

## MBGetReg\_DWord

The function can get a register value from a specific modbus address.

### Syntax

[eVC++]
<code>unsigned char MBGetReg_DWord(unsigned short iMBAAddress, unsigned long *iStatus, unsigned char iAttr)</code>

[VB.NET/VC#.NET]
<code>byte MBGetReg_DWord(ushort iMBAAddress, out uint iStatus, byte iAttr)</code>

### Parameters

*iMBAAddress*

[in] The modbus address which you want to get from. The range of modbus address is from 1001 to 20999.

*iStatus*

[out] The register value of specific modbus address.

*iAttr*

[in] Assign which kind of register you want get. 1 means input register which will be requested by modbus function number 4. 0 means output register which will be requested by modbus function number 3/6/16.

### Return Values

0 indicates success. **WCA\_MBADDR\_OVER** means the *iMBAAddress* over the range. The legal range is from number 1001 to number 20999. **WCA\_MBATTR\_ERROR** means the *iAttr* is neither 1 nor 0.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get input register value from address 1
unsigned long iSataus;
MBGetReg_DWord(1,&iSatus,1);
```

[VB.NET]

```
Dim m_MBGetRegVal As UInt32
Quicker.Modbus.MBGetReg_DWord(1, m_MBGetRegVal, 1)
```

[VC#.NET]

```
uint m_MBGetRegVal;
Quicker.Modbus.MBGeReg_DWord(1,out m_MBGetRegVal, 1);
```

#### 4.4.1.4 UserShare Function

These functions allow users to add their own variables into share memory block for sharing the values with different application program. The data using these functions can not be accessed by modbus client and OPC client.

#### UserSetCoil

The function can set an unsigned char variable into share memory block.

#### Syntax

[eVC++]
<code>unsigned char UserSetCoil(unsigned short iUserAddress, unsigned char iStatus)</code>

[VB.NET/VC#.NET]
<code>byte UserSetCoil(ushort iUserAddress, byte iStatus)</code>

#### Parameters

*iUserAddress*

[in] The address which you want to set into. The range of address is from 1 to 19999.

*iStatus*

[in] unsigned char variable.

#### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

#### Remarks

#### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

#### Example

[eVC++]

```
//Set coil value into address 1
UserSetCoil(1,1);
```

[VB.NET]

```
Quicker.UserShare.UserSetCoil(1, 1)
```

[VC#.NET]

```
Quicker.UserShare.UserSetCoil(1, 1);
```

## UserGetCoil

The function can get an unsigned char variable from share memory block.

### Syntax

[eVC++] <code>unsigned char UserGetCoil(unsigned short iUserAddress, unsigned char *iStatus)</code>
--

[VB.NET/VC#.NET] <code>byte UserGetCoil(ushort iUserAddress, out byte iStatus)</code>
--

### Parameters

*iUserAddress*

[in] The address which you want to get from. The range of address is from 1 to 19999.

*iStatus*

[out] The pointer to an unsigned char variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get coil value from address 1
unsigned char iStatus;
UserGetCoil(1,&iStatus);
```

[VB.NET]

```
Dim m_UserGetCoilVal As Byte
Quicker.UserShare.UserGetCoil(1, m_UserGetCoilVal)
```

[VC#.NET]

```
byte m_UserGetCoilVal;
Quicker.UserShare.UserGetCoil(1,out m_UserGetCoilVal);
```

## UserSetReg\_Str

The function can set a string variable into share memory block.

### Syntax

[eVC++]
<code>unsigned char UserSetReg_Str(unsigned short iUserAddress, char *iStatus)</code>
[VB.NET/VC#.NET]
<code>byte UserSetReg_Str(ushort iUserAddress, char[] cSetStr)</code>

### Parameters

*iUserAddress*

[in] The address which you want to set into. The range of address is from 1 to 1024.

*iStatus*

[out] char variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 1024.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set string KKK into address 1
char *SetString;
CString m_USAValStr;
m_USAValStr = _T("KKK");
SetString = (LPSTR)(LPCTSTR)m_USAValStr;
UserSetReg_Str(1,SetString);
```

[VB.NET]

`Dim Rtn As Byte`

`Dim UserSetRegStrVal As String`

`Rtn = Quicker.UserShare.UserSetReg_Str(1, UserSetRegStrVal.ToCharArray())`

[VC#.NET]

`byte Rtn;`

`string UserSetRegStrVal;`

`Rtn = Quicker.UserShare.UserSetReg_Str(1, UserSetRegStrVal.ToCharArray());`

## UserGetReg\_Str

The function can get a string variable from share memory block.

### Syntax

[eVC++]
<code>unsigned char UserGetReg_Str(unsigned short iUserAddress, char *iStatus)</code>

[VB.NET/VC#.NET]
<code>byte UserGetReg_Str(ushort iUserAddress, byte[] cGetStr)</code>

### Parameters

*iUserAddress*

[in] The address which you want to get from. The range of address is from 1 to 1024.

*iStatus*

[out] The pointer to a long variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 1024.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get string from modbus address 1
char iStatus[256];
UserGetReg_Str(1,iStatus);
```

[VB.NET]

```
Dim UserGetStr(256) As Byte
Dim Rtn As Byte
Rtn = Quicker.UserShare.UserGetReg_Str(1, UserGetStr)
```

[VC#.NET]

```
byte Rtn;
byte[] UserGetStr = new byte[256];
Rtn = Quicker.UserShare.UserGetReg_Str(1, UserGetStr);
```

## UserSetReg\_Float

The function can set a float variable into share memory block.

### Syntax

[eVC++]
<code>unsigned char UserSetReg_Float(unsigned short iUserAddress, float *iStatus)</code>

[VB.NET/VC#.NET]
<code>byte UserSetReg_Float(ushort iUserAddress, out float iStatus)</code>

### Parameters

*iUserAddress*

[in] The address which you want to set into. The range of address is from 1 to 19999.

*iStatus*

[out] float variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set register value 2.5 into address 1
UserSetReg_Float(1,2.5);
```

[VB.NET]

[Dim Rtn As Byte](#)

[Dim UserSetRegFloatVal As Single](#)

Rtn = Quicker.UserShare.UserSetReg\_Float(1, UserSetRegFloatVal)

[VC#.NET]

[byte Rtn;](#)

[float RegFloat;](#)

Rtn = Quicker.UserShare.UserSetReg\_Float(1,out RegFloat);

## UserGetReg\_Float

The function can get a float variable from share memory block.

### Syntax

[eVC++]
<code>unsigned char UserGetReg_Float(unsigned short iUserAddress, float *iStatus)</code>

[VB.NET/VC#.NET]
<code>byte UserGetReg_Float(ushort iUserAddress, out float iStatus)</code>

### Parameters

*iUserAddress*

[in] The address which you want to get from. The range of address is from 1 to 19999.

*iStatus*

[out] The pointer to a float variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get register value from address 1
float iStatus;
UserGetReg_Float(1,&iStatus);
```

[VB.NET]

[Dim Rtn As Byte](#)

[Dim m\\_UserGetRegFloatVal As Single](#)

Rtn = Quicker.UserShare.UserGetReg\_Float(1, m\_UserGetRegFloatVal)

[VC#.NET]

[byte Rtn;](#)

[float m\\_UserGetRegFloatVal;](#)

Rtn = Quicker.UserShare.UserGetReg\_Float(1,[out](#) m\_UserGetRegFloatVal);

## UserSetReg\_Short

The function can set a short variable into share memory block.

### Syntax

[eVC++]
<code>unsigned char UserSetReg_Short(unsigned short iUserAddress, short *iStatus)</code>

[VB.NET/VC#.NET]
<code>byte UserSetReg_short(ushort iUserAddress, out int iStatus)</code>

### Parameters

*iUserAddress*

[in] The address which you want to set into. The range of address is from 1 to 19999.

*iStatus*

[out] short variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set register value 222 into address 1
UserSetReg_Short(1,222);
```

[VB.NET]

```
Dim Rtn As Byte
```

```
Dim UserSetRegShortVal As Integer
```

```
Rtn = Quicker.UserShare.UserSetReg_Short(1, UserSetRegShortVal)
```

[VC#.NET]

```
byte Rtn;
```

```
int RegShort;
```

```
Rtn = Quicker.UserShare.UserSetReg_Short(1,out RegShort);
```

## UserGetReg\_Short

The function can get a short variable from share memory block.

### Syntax

[eVC++]
<code>unsigned char UserGetReg_Short(unsigned short iUserAddress, short *iStatus)</code>

[VB.NET/VC#.NET]
<code>byte UserGetReg_Float(ushort iUserAddress, out short iStatus)</code>

### Parameters

*iUserAddress*

[in] The address which you want to get from. The range of address is from 1 to 19999.

*iStatus*

[out] The pointer to a short variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get register value from address 1
short iStatus;
UserGetReg_Short(1,&iStatus);
```

[VB.NET]

[Dim Rtn As Byte](#)

[Dim m\\_UserGetRegShortVal As Integer](#)

Rtn = Quicker.UserShare.UserGetReg\_Short(1, m\_UserGetRegShortVal)

[VC#.NET]

[byte Rtn;](#)

[short m\\_UserGetRegShortVal;](#)

Rtn = Quicker.UserShare.UserGetReg\_Short(1,out m\_UserGetRegShortVal);

## UserSetReg\_Long

The function can set a long variable into share memory block.

### Syntax

[eVC++]
<code>unsigned char UserSetReg_Long(unsigned short iUserAddress, long *iStatus)</code>

[VB.NET/VC#.NET]
<code>byte UserSetReg_Long(ushort iUserAddress, out long iStatus)</code>

### Parameters

*iUserAddress*

[in] The address which you want to set into. The range of address is from 1 to 19999.

*iStatus*

[out] long variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Set register value 112233 into address 1
UserSetReg_Long(1,112233);
```

[VB.NET]

`Dim Rtn As Byte`

`Dim UserSetRegLongVal As Integer`

`Rtn = Quicker.UserShare.UserSetReg_Long(1, UserSetRegLongVal)`

[VC#.NET]

`byte Rtn;`

`int RegLong;`

`Rtn = Quicker.UserShare.UserSetReg_Long(1,out RegLong);`

## UserGetReg\_Long

The function can get a long variable from share memory block.

### Syntax

```
[eVC++]
unsigned char UserGetReg_Long(unsigned short iUserAddress, long *iStatus)
```

```
[VB.NET/VC#.NET]
byte UserGetReg_Long(ushort iUserAddress, out long iStatus)
```

### Parameters

*iUserAddress*

[in] The address which you want to get from. The range of address is from 1 to 19999.

*iStatus*

[out] The pointer to a long variable.

### Return Values

0 indicates success. **WCA\_USERADDR\_OVER** means the *iUserAddress* over the range. The legal range is from number 1 to number 19999.

### Remarks

### Requirements

Runs on	Versions	Defined in	Include	Link to
WinPAC 8000/5000	4.1.0.01 and later	Quicker.lib	WinConAgent.h	

### Example

[eVC++]

```
//Get register value from address 1
long iStatus;
UserGetReg_Long(1,&iStatus);
```

[VB.NET]

```
Dim Rtn As Byte
Dim m_UserGetRegLongVal As Integer
Rtn = Quicker.UserShare.UserGetReg_Long(1, m_UserGetRegLongVal)
```

[VC#.NET]

```
byte Rtn;
int m_UserGetRegLongVal;
Rtn = Quicker.UserShare.UserGetReg_Long(1,out m_UserGetRegLongVal);
```

## 4.4.2 Quicker API for VB.NET/VC#.NET Developer

### Step 1:

Create a smart device project

### Step 2:

[Add Reference] ->QuickerNet.dll

### Step 3:

Refer to the function prototype of QuickerNet.dll by Object Browser

### Step 4:

Call the functions in the QuickerNet.dll (Please refer to the Quicker\_VB.NET\_Demo /Quicker\_VC#.NET\_Demo)

**Step 5:**

Build your project and copy it and relative library into WinPAC-8000/5000

**Note:** Quicker.dll, QuickerNet.dll, and VB.NET/VC#.NET application program must be copied to the same folder in the WinPAC-8000/5000

## 4.5 NAPOPC\_CE5 with Rule Script

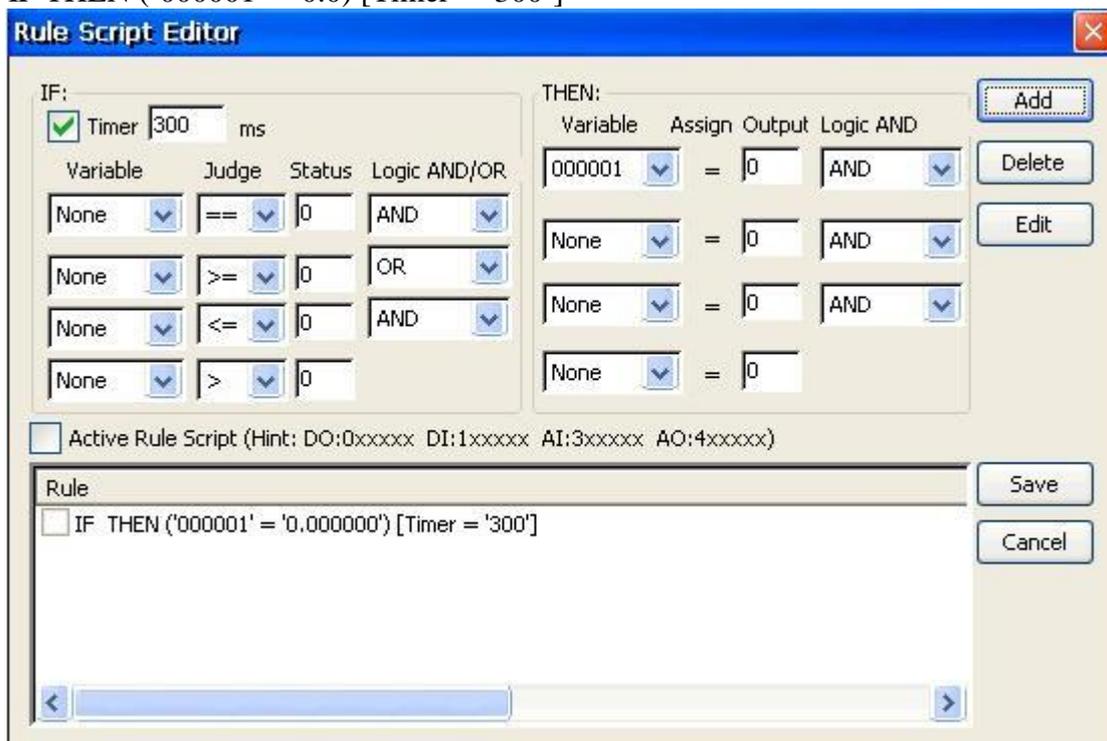
NAPOPC\_CE5 provides “Rule Script Editor” to user for editing the rules. This function is based on the instinctive design style to develop rule list. The program designers can easily implement their logic via “IF...THEN...” syntax into rule list to achieve the purpose of chain reaction control. The “Rule Script” is suitable within the non-critical situation. Using this function can not only avoid typing error but also save developing time.

### 4.5.1 Rule Script Syntax

Rule script syntax is very instinctive as well. In the “IF” area, the relation between timer and other variables is “AND”. The triggered frequency of the rule is decided by the timer of each rule. If the rule has timer and the “THEN” area has “0xxxxx” variable, the “0xxxxx” variable will frequently “ON/OFF” switch like blinking function.

Ex 1:

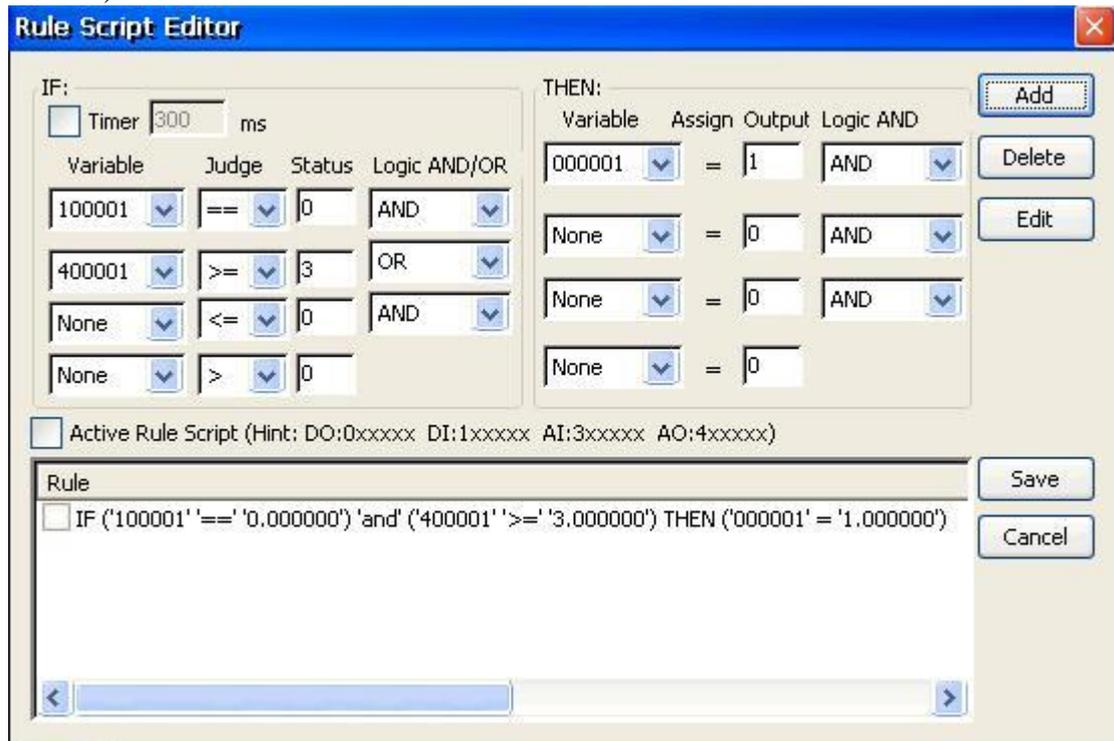
IF THEN ('000001' = 0.0) [Timer = '300']



Which means the variable “000001” will do “ON/OFF” switch every 300ms.

Ex 2:

IF ('100001' '==' '0.000000') and ('400001' '==' '3.000000') THEN ('000001' '=' '1.000000')



Which means the variable "000001" will do "ON" when variable "100001" is "0" and variable "400001" is "3". For more advanced application, user can use the variable in the "Internal device" to be a temporary buffer to chain each rule.

## Appendix A – Error list and description

Code Description I/O Unit Min Max		
Code	Define	Description
0	WCA_OK	OK
102	WCA_Stop	ScanKernel has been stopped
103	WCA_SLOTNO_OVER	Slot number must be 1 - 8
104	WCA_ATT_ERROR	Attribute number error. It should be 1 or 0
105	WCA_COMNO_OVER	COM port No. must be 2 or 3
106	WCA_SLAVENO_OVER	Slave number must be 1 - 256
107	WCA_NOT_MASTER	Not the main AP which calls ScanKernel
108	WCA_MBADDR_OVER	Modbus DIO address must be 449 – 2048, AIO address must be 225 - 2048
109	WCA_MBATTR_ERROR	Modbus attribute must be 1 or 0
110	WCA_USERADDR_OVER	User defined address must be 1 - 8192
111	WCA_USERRATTR_ERROR	User defined register value must be -32768 to 32767